

# **AWC608C Manual**

## **Laser Cutting & Engraving System**

### **Laser CAD V6.1**

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## Chapter 1 Profile

### 1.1 Introduction

This system controls laser CNC machine by computer and completes machining task according to different requirement of different user. System consists of control system, control panel and matched software. This manual is to introduce how to use software to complete machining task.

### 1.2 Composition

Control system consists of hardware (control card) and software. Hardware includes one motion control card, two connection cables, and laser control software. Control system software and instruction manual are in the CD with packaging box.

Table 1 Software Content & File Specification

| Files or subdirectory name | Content                                  | Instruction Manual |
|----------------------------|--|--------------------|
| LaserCAD folder            | Installation procedure of control system | Copy               |
|                            |  |                    |

Table 2 Composition of Hardware equipment

| Project      | Quantity | Instruction  |
|--------------|----------|--|
| Control card | 1 pcs    | USB port, Network port, U disk port                                  |
| LCD Panel    | 1 pcs    | Size: 150mmX100mm  |
| cable        | 4 pcs    | USB cable, USB extended cable, network cable, Panel connection cable |
|              |          |  |

### 1.3 Software Versions

It includes three versions: General Version (LaserCAD) , CorelDraw based version, AutoCAD based version.

### 1.4 Software Features

- Friendly interface, easy to learn, simple to operate.

- Be compatible with AI、BMP、PLT、DXF、DST formats
- Can create simple graphics, characters and edit & layout imported data.
- Can machine by layers and define output sequence.
- Customized settings of working procedure and precision, simulation shows the running trial of laser head.
- Multiple functions of Path Optimization and pause function during working.
- Multiple saving modes of image and working parameter, and can be recycle.
- Function of estimating working time and cost budget, intelligent input.
- Array input, immediately output and go back to origin to output orientation mode.
- Unique double laser systems working intermittently, working independently and motion trial with function of offset and control
- Set the working start point, working path, dock position of laser head according to different requirement.
- Be compatible with multiple communication modes. User can use USB communication and network communication according to situation.
- Support CorelDraw direct output version, AutoCAD direct output version.
- Perfect continue to engraving function after outage; main board record working mode and position of laser head in time, after outage, restart machine, machine can continue unfinished work.
- Support 4 axes: X, Y, Z, U, Z-axis is used for elevating and U-axis is used for feeding.
- Autofocus, no need to adjust the focal distance between laser head and object, convenient to new user.
- Engrave photograph directly, support rotating engraving, protect various communications, with two limit ways: software limit and hardware limit
- Support slope engraving, main board online upgrade, all capacity and branded U disk.

## 1.5 Operating System Environment Requirement

Run on Windows( Window2000、 Window XP、 Vista、 Win7 ) system

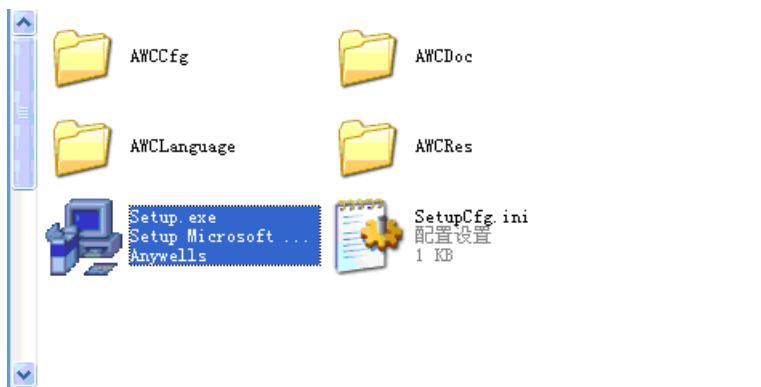
Celeron 2.1G above

Suggest using 1G above memory.

## Chapter 2 Installation

### 2.1 Installation Steps

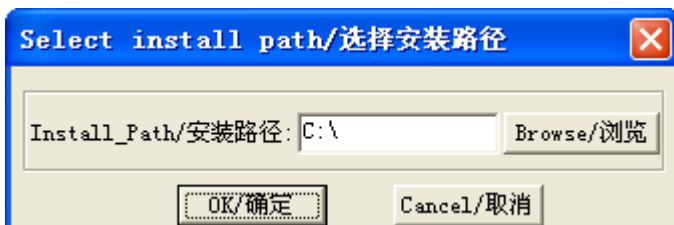
Access to installation directory:



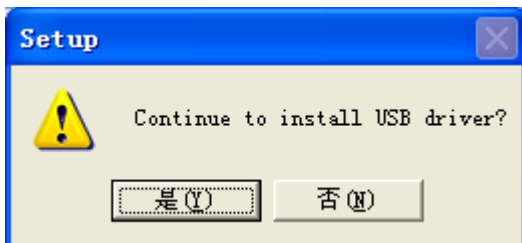
Double click Setup.exe:



Click 【Install/安装】 :



After confirming installation path, click 【OK/确定】. After installation, it will remind if need to continue to install USB driver.



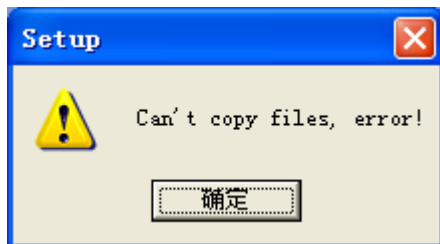
Click 【是(Y)】 :



Click 【OK/确定】 , the installation is done successfully.

## 2.2 Cautions

- (1) Some antivirus software will take the file “LaserCAD/Setup.exe” in the installation directory as virus. Please make sure the antivirus software will not delete this file.
- (2) When the file “LaserCAD/Setup.exe” is damaged, below dialog will displayed during installation :

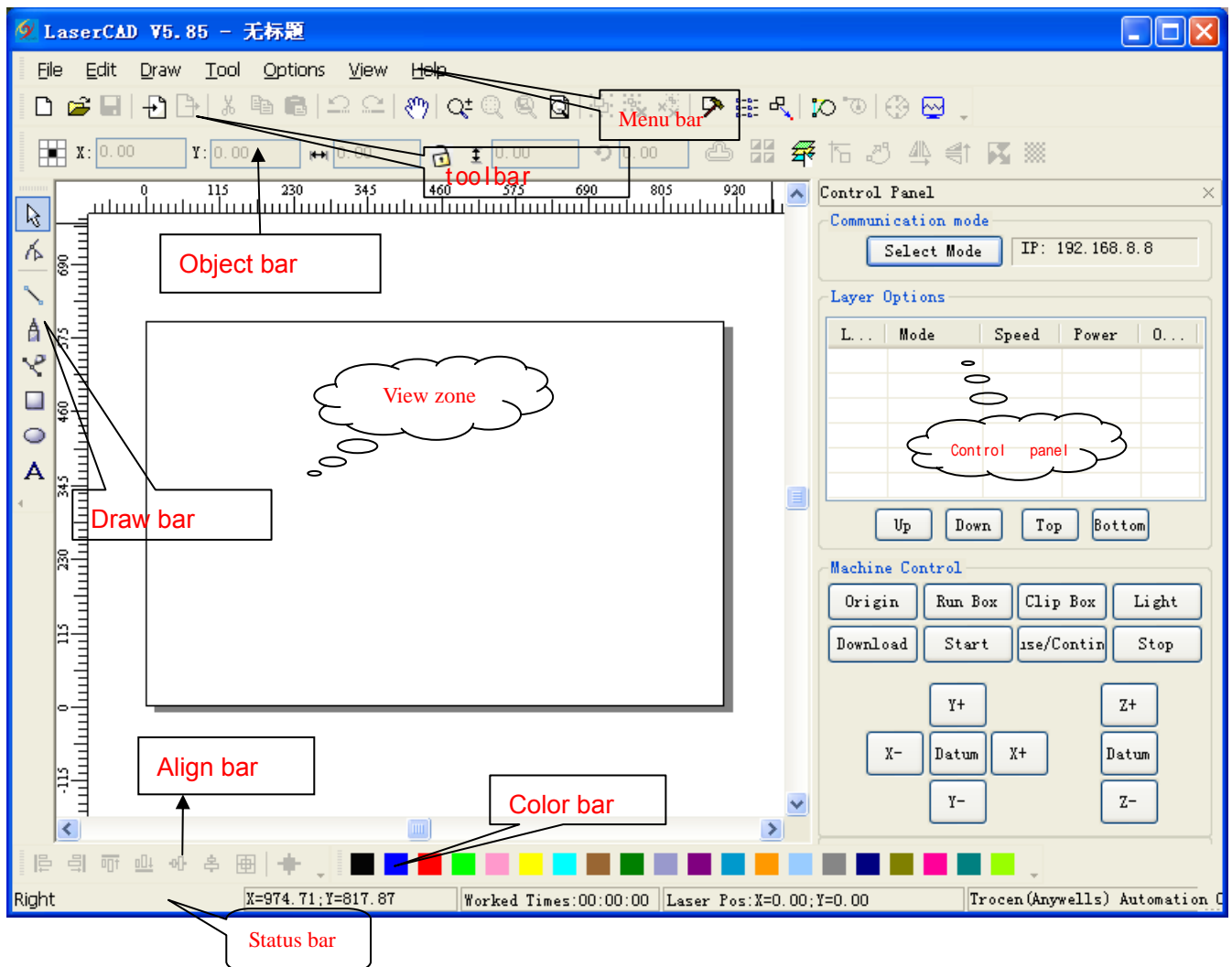


If it's happened, please go back to get “LaserCAD” installation package again.

## Chapter 3 Basic Operation of LaserCAD

### 3.1 Main Interface

After the software being started, you can see the interface as indicated below. Being familiar with this interface will be the basis of using this software to do laser machining.



- 【Menu bar】 : Main function is to execute command options in menu bar. Executing command options is the basic operation; Menu bar includes 7 functions like file, edit, draw, tool, options, view and help.
- 【Tool bar】 : There are some functions completed by command buttons in tool bar. Most of these functions are sorted from menu bar.
- 【Object bar】 : Provide selecting object during operation and relevant properties during using tool. It can control the change of object by setting relevant properties in property bar.
- 【Draw bar】 : It's on the left of working area. With draw tool in draw bar, it makes operation more flexible and convenient.



【Align bar】 : Make align multi objects to perfect the layout of page.

【Color bar】 : Alter the color of selected object

【Control panel】 : Use control panel to finish several tasks of laser machining, including setting communication IP, setting layer parameter, loading graphic and so on.

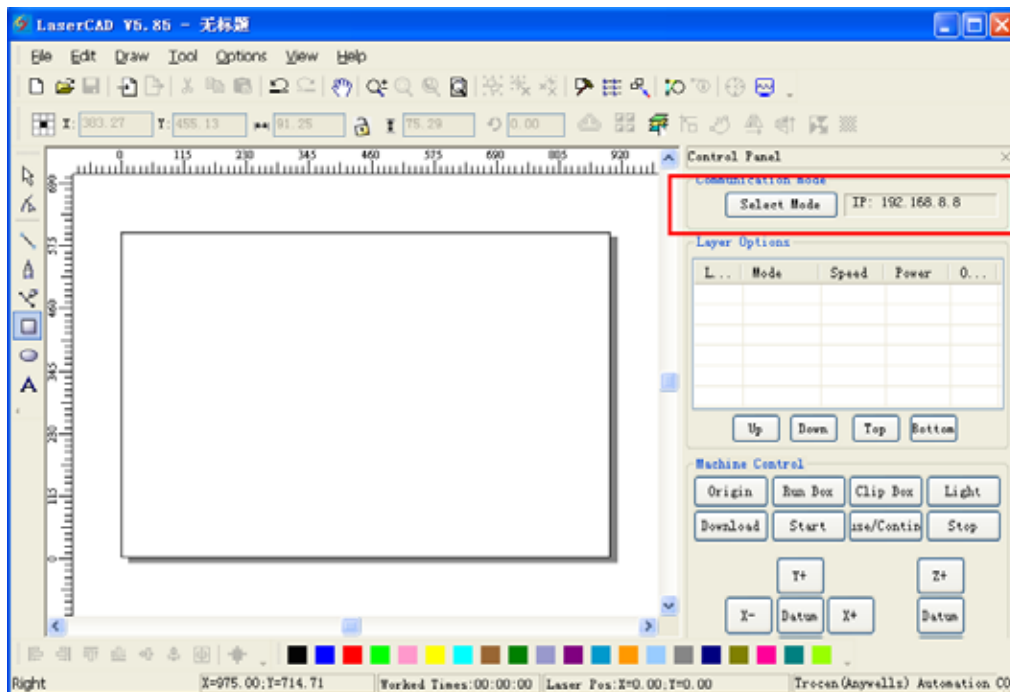
### 3.2 Select Communication Mode

Computer can communicate with AWC608 control panel by USB and network to operate the laser machine. If the communication mode is not setup correctly, user operates laser machine by this software, then software will come out tool tip as below:

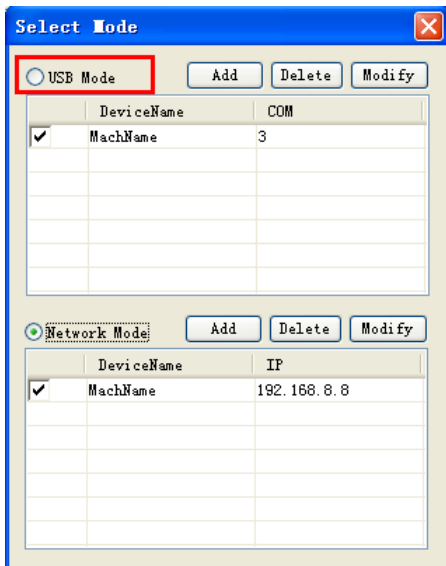


#### 3.2.1 Select USB Communication Mode

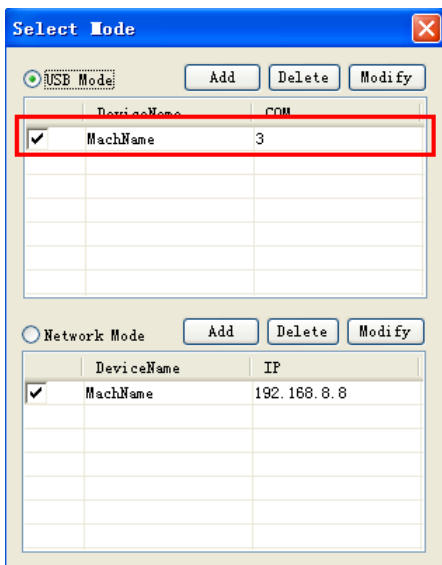
##### 3.2.1.1 Steps of selecting USB communication mode



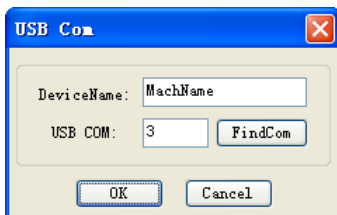
Click 【Select mode】 :



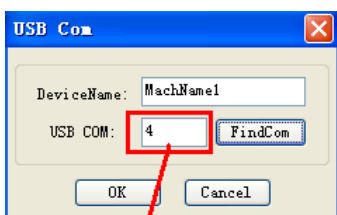
Click **【USB mode】** :



Next setup USB communication port, double click  MachName 3 :

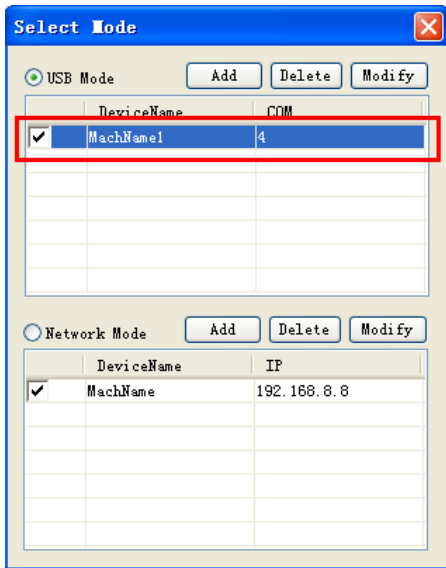


Name**【Device Name】**as “Machine 1”, (Firstly use USB cable to connect computer with control panel) and then click **【FindCom】** :




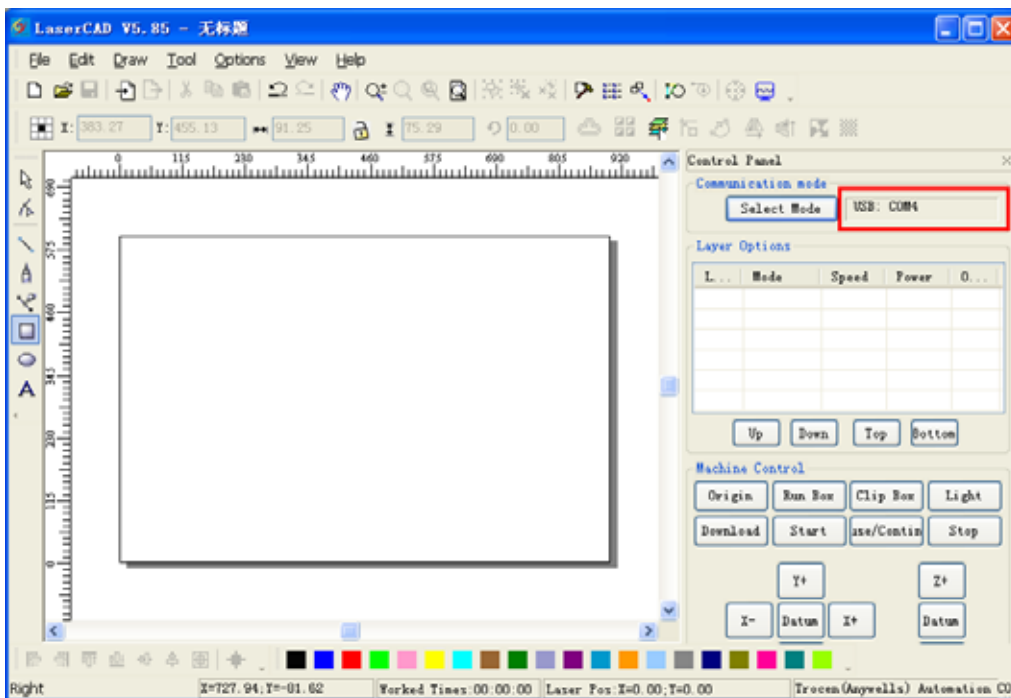
Find Usb Com 4

Click **【OK】** :



Now the USB communication mode is selected and machine name is “Machine 1”, USB

communication is “4”. Click :



The process of **【 Select USB Communication Mode 】**is completed. Now user can use USB to control machine by computer.

### 3.2.2 Select Network Communication Mode

Shall apply settings as following 2 steps to achieve network communication between computer & control panel:

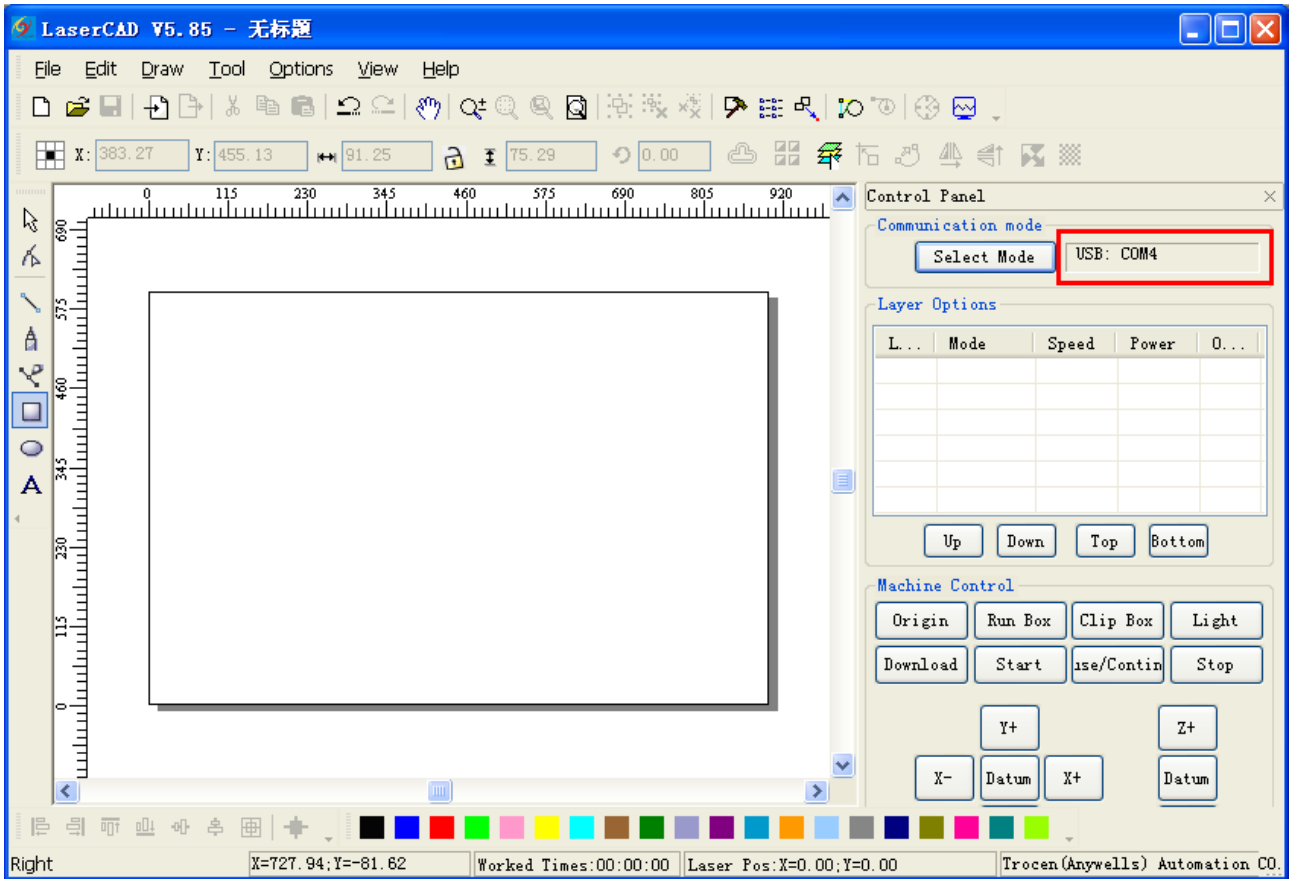
- ( 1 ) Input correct network mode and machine’s IP into software. (Please refer to 3.2.2.1)
- ( 2 ) Set correct IP for the computer.

Using network cable directly to computer (please refer to 3.2.2.3)

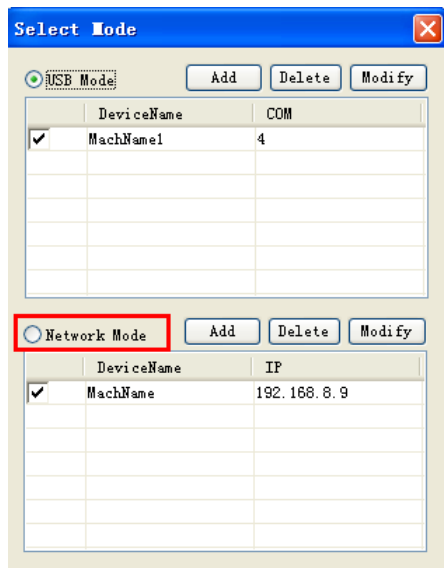
Using modem with cable (please refer to 3.2.2.3)

After settings of the 2 steps above, it is available to control the machine operation per to network by computer.

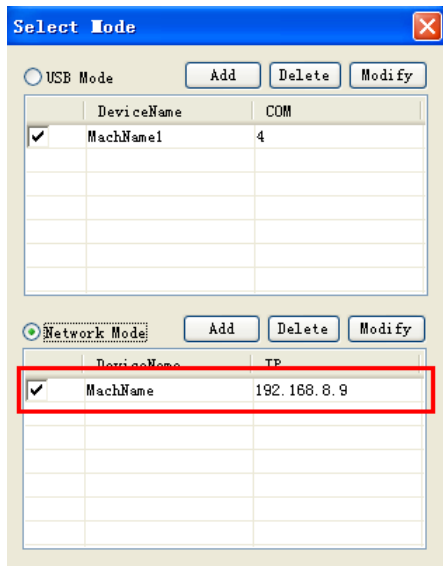
### 3.2.2.1 Steps of Selecting Network Mode



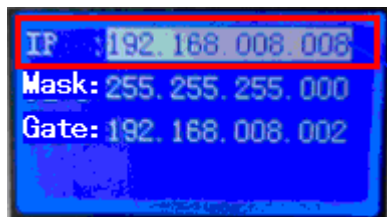
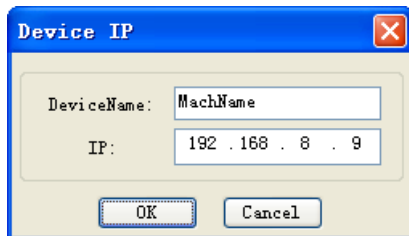
Click **【Select Mode】** :



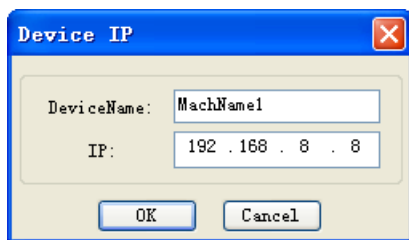
Click **【Network Mode】** :



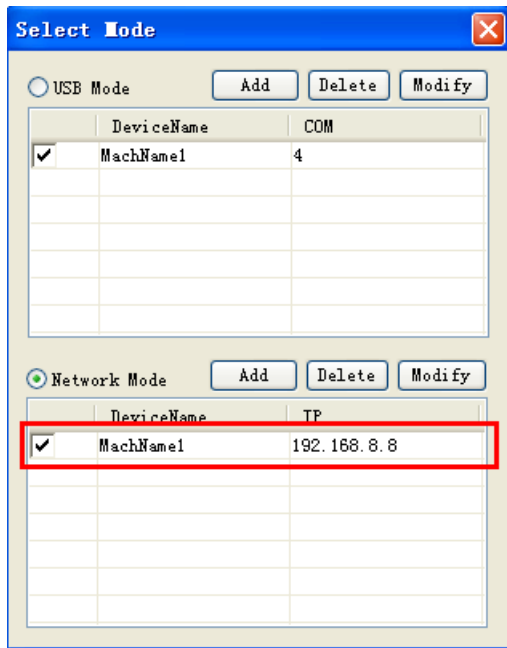
Set the IP for the machine, double click .




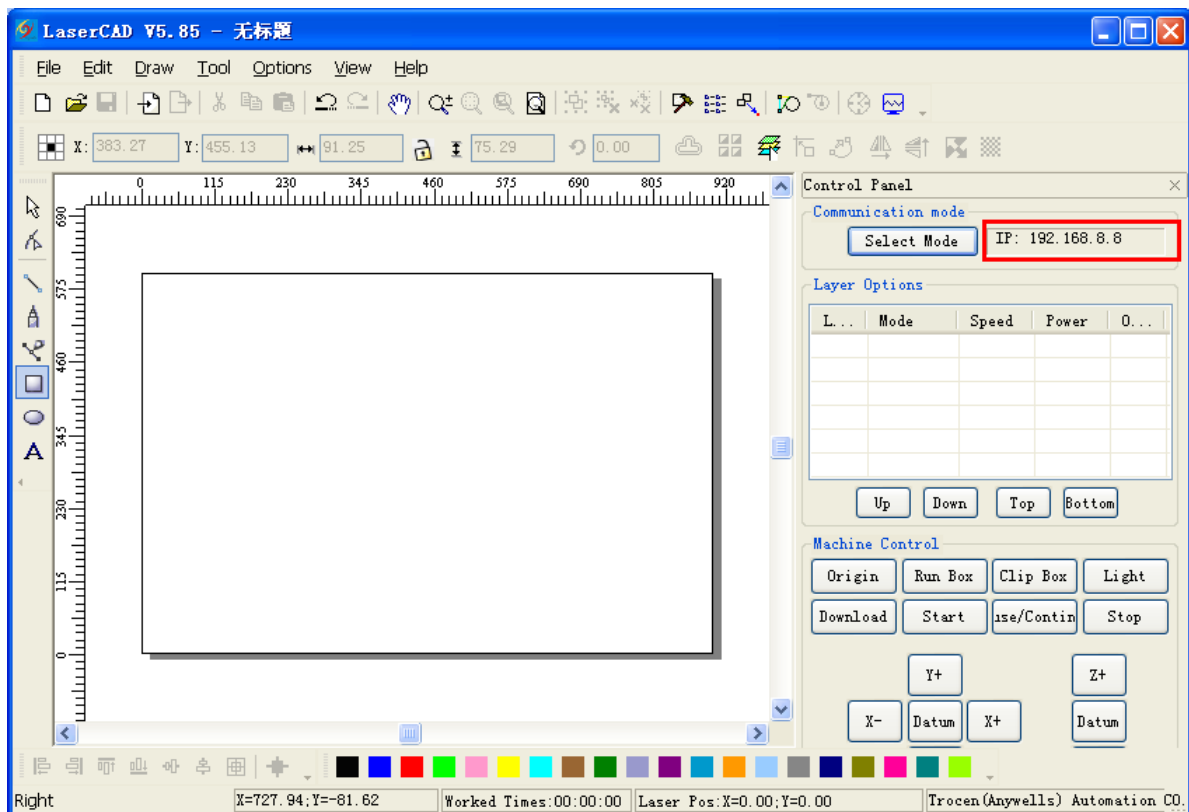
Name 【Device Name】 as “Machine 1”,Set 【IP address】 as the IP shown on LCD Panel:



Click 【OK】 :



Now network mode is selected with device name "Machine 1", machine IP "192.168.8.8", Click :

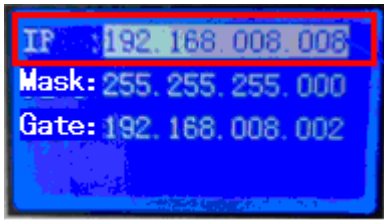


The process of 【 Select Network communication mode 】 is completed.

### 3.2.2.2 Using network cable and control panel to do network communication directly to proceed computer IP setting

Step 1, Check control panel IP on the LCD Panel.

Enter LCD Panel 【Menu】 -> 【Network Config】

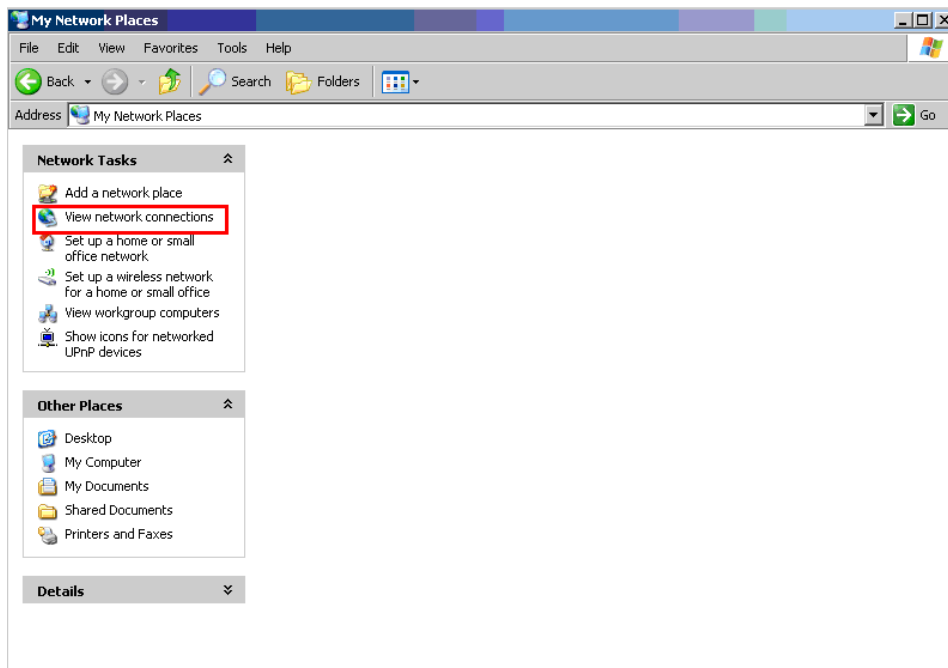


Find control panel IP : 192.168.8.8.

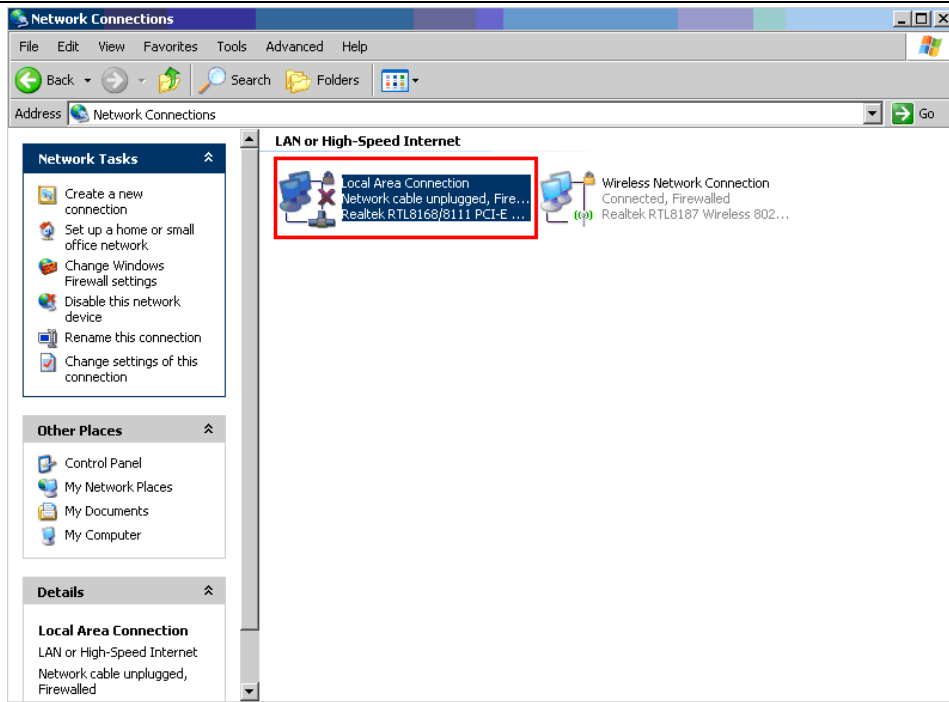
Step 2 Set computer IP according to control panel IP of LCD. The computer IP must be the same as the first 3 numbers of control panel (Current first 3 numbers of control panel IP is 192.168.8), the last number is different, (The last number of control panel IP is 8), so according the control panel IP got from step 1, shall set computer IP to be 192.168.8.X (X can be any number that not equals to 8 and not bigger than 255)  
Such as: 92.168.8.9; 192.168.8.10...

Steps for setting computer IP to 192.168.8.10 as below:

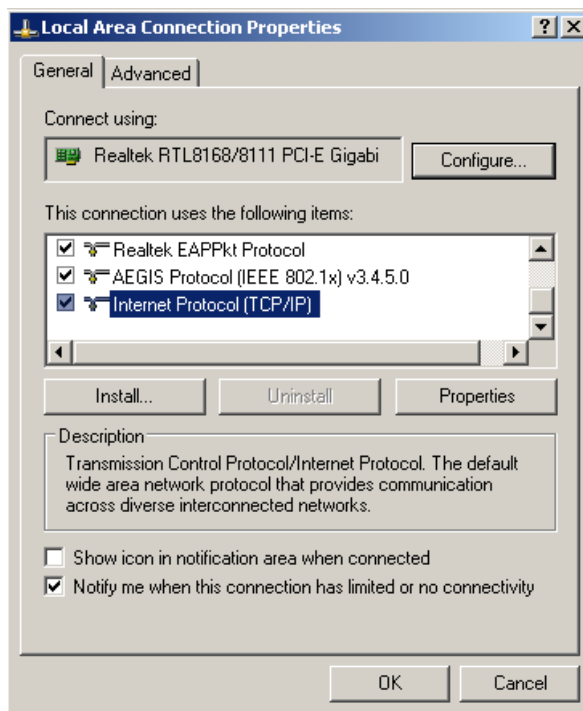
Enter into Network Places



Click <View network connection>

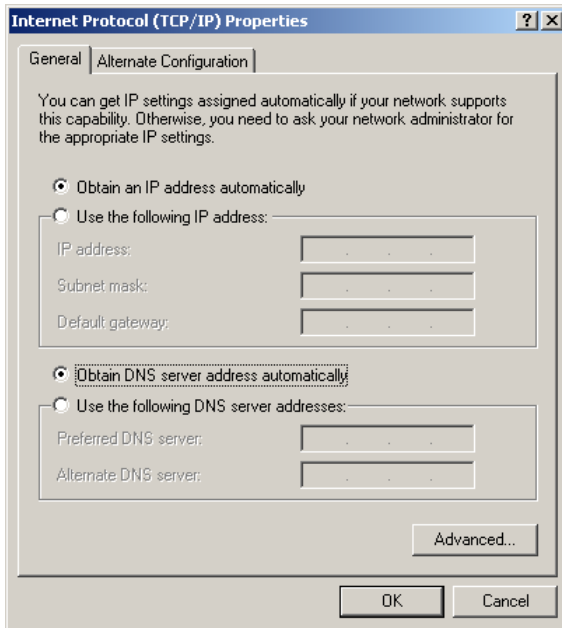


Double click <Local Area Connection>

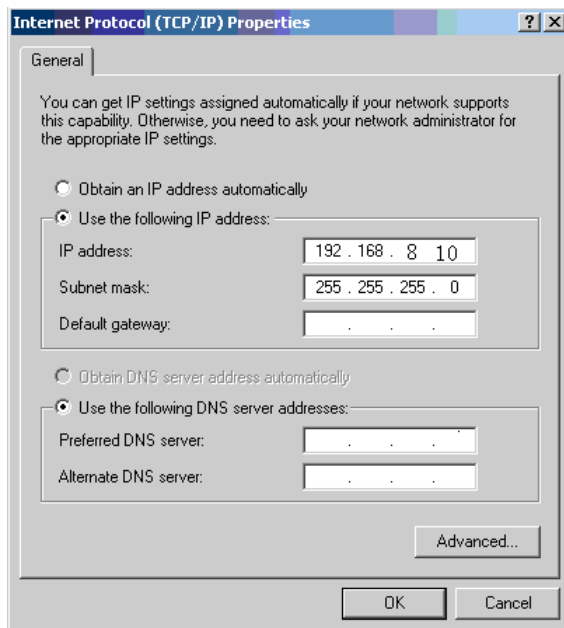


Double click 【Internet Protocol (TCP/IP)】 :





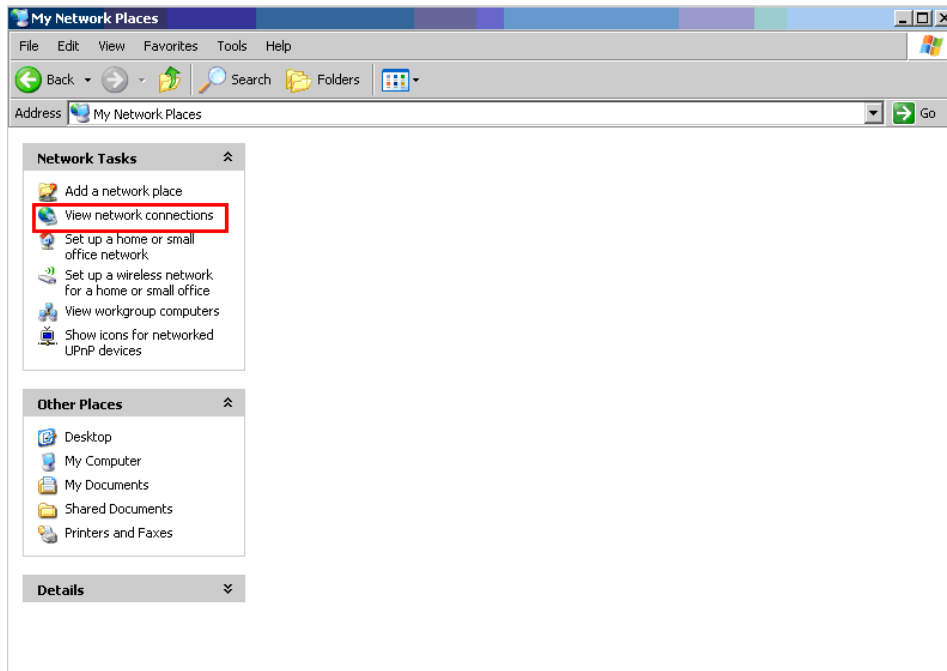
Select <Using following IP address>, set <IP address> as 192.168.8.10, set <subnet mask> as 255.255.255.0 :



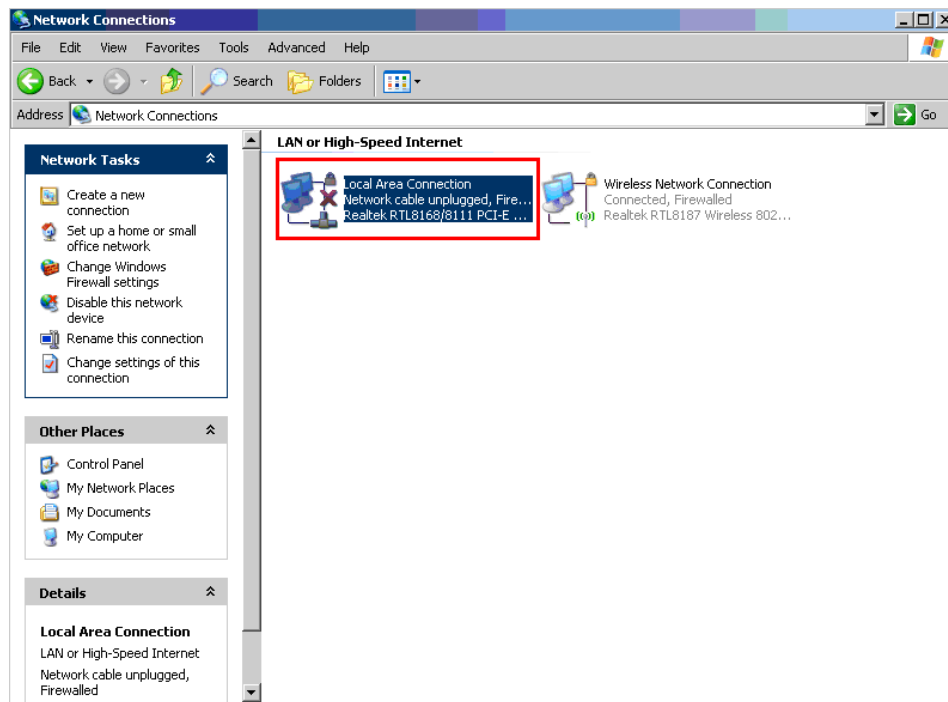
Click <OK> to finish computer IP setup.

### 3.2.2.3 Computer IP setting by network communication using network cable and control panel via router.

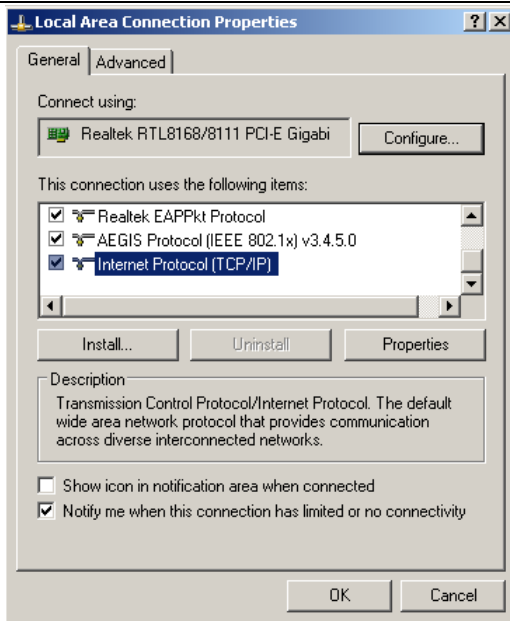
- Step 1, Set computer to obtain IP Automatically.
- Enter into Network Places



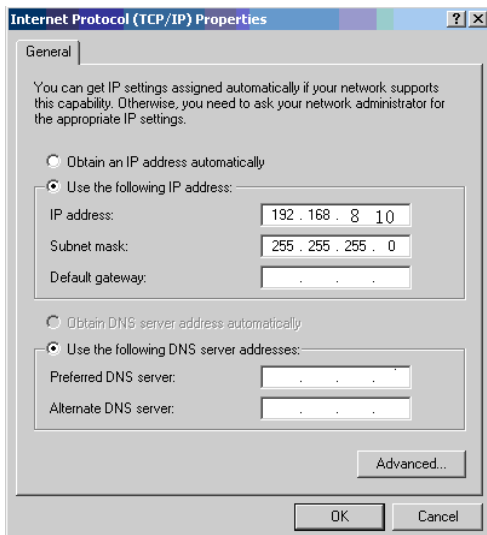
Click <View network connection>



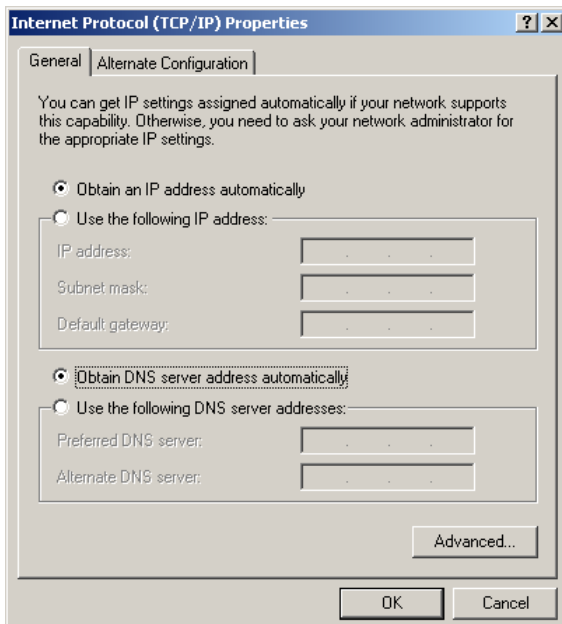
Double click <Local Area Connection>



Double click **【Internet Protocol (TCP/IP)】**



Select **<Obtain an IP address automatically>**:

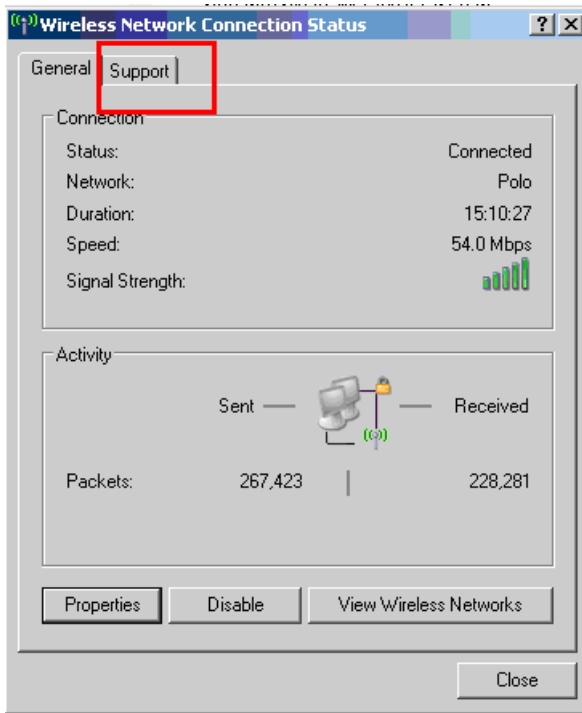
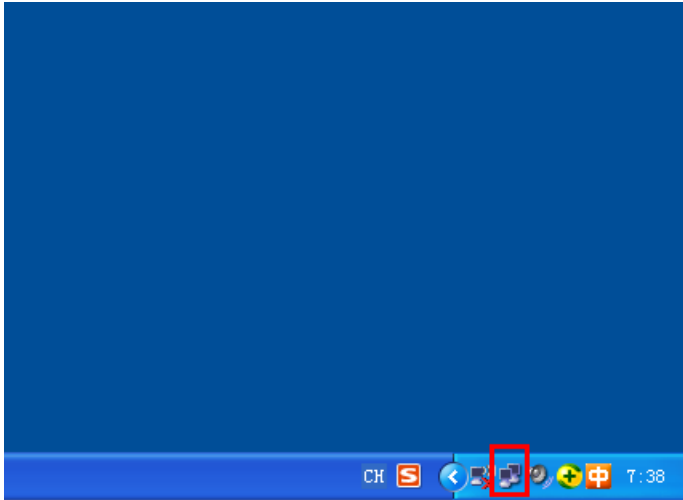


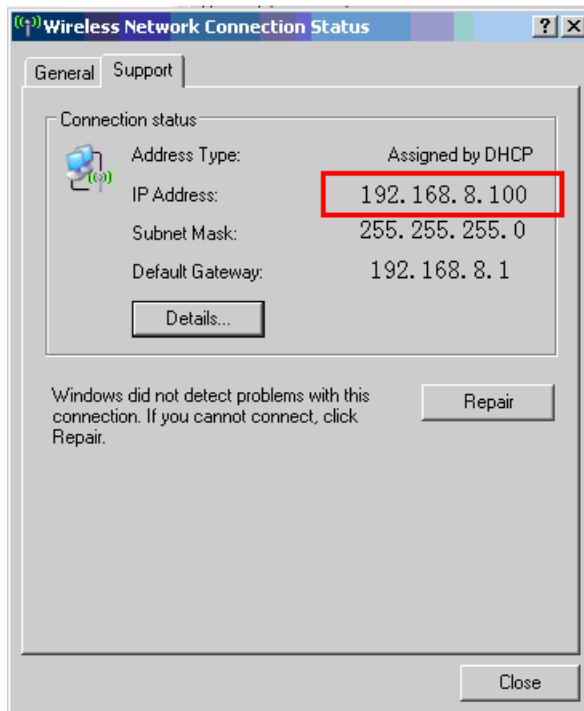
Click <OK> to finish computer IP setup

Step 2, Check current IP

First connect computer to router via cable, so that the IP can be checked

Steps as following:

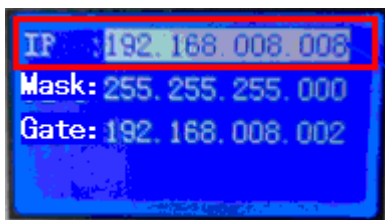




Check the current computer IP as 192.168.8.100

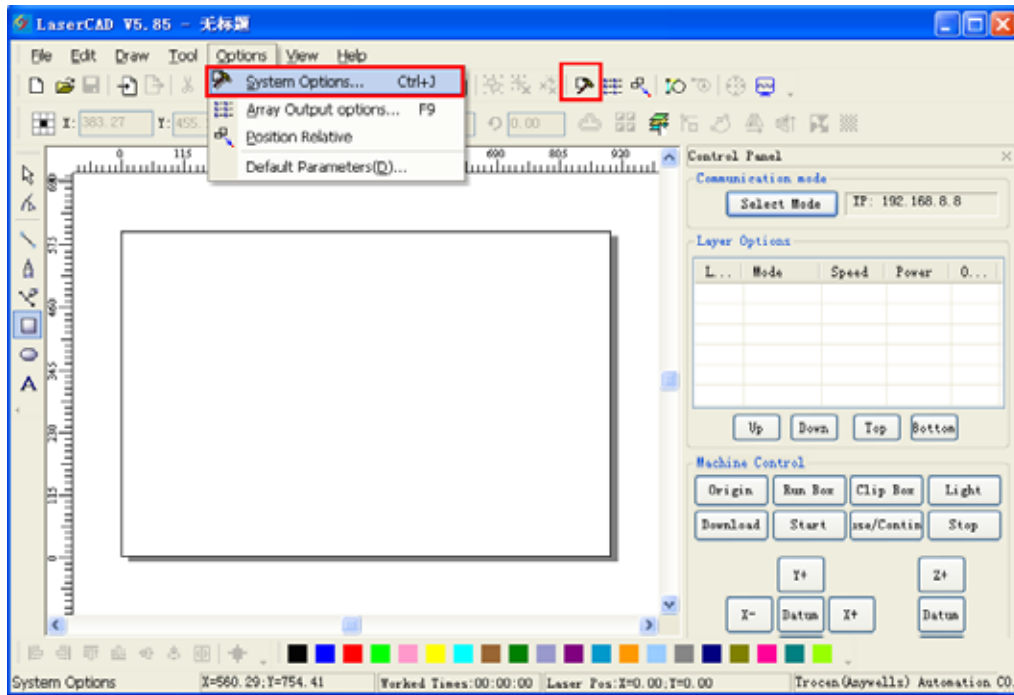
Step 2 Set control panel IP according to computer IP. The control panel IP must be the same as the first 3 numbers of computer IP (Current first 3 numbers for computer IP is 192.168.8), the last number is different, (the last number of computer IP is 100), so according to the computer IP got from step 1, shall set control panel IP to be 192.168.8.X (X can be any number that not equals to 100 and not bigger than 255)


Steps to set control panel IP to be 192.168.8.101  
Enter LCD Panel **【Menu】** -> **【Network Setting】**

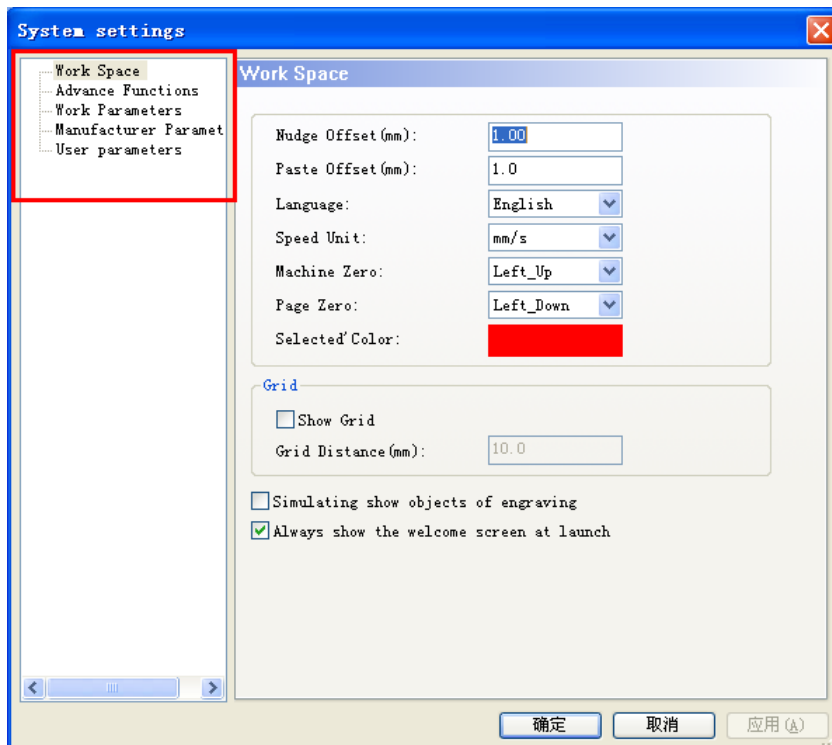


Click **【OK】** to enter into sub interface and set control panel IP.

### 3.3 System Options

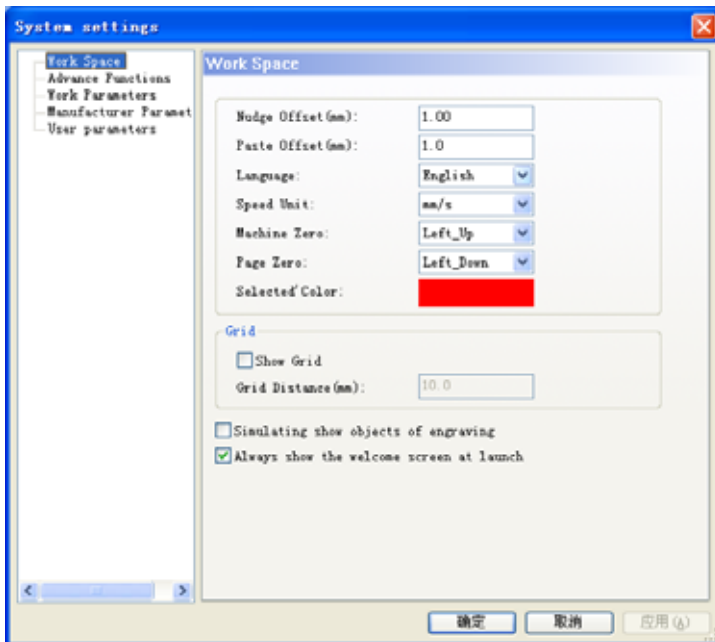


Click 【System options】 or :



5 sections included in 【System options】: 【Work Space】、【Advance Functions】、【Work Parameters】、【Manufacturer Parameters】、【User Parameter】。

### 3.3.1 Work Space



View 3-3-1

【Nudge Offset】:Offset distance when use “←”, “→”, “↑”, “↓”to move selected object

【Paste Offset】:Offset distance when copy the offset distance of selected object, and paste to current view

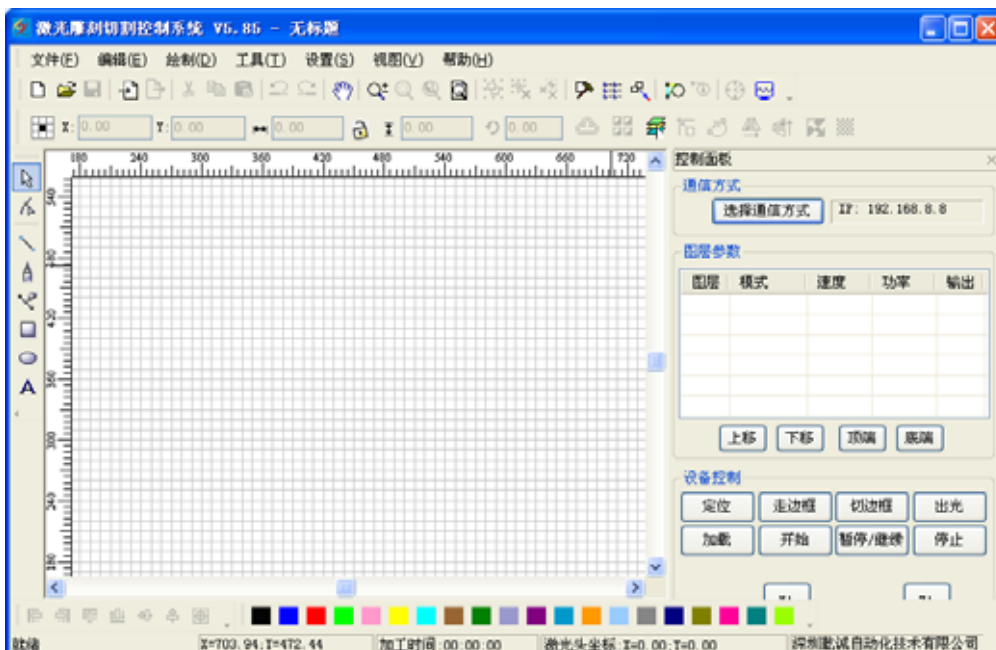
【Language】 Current using language

【Speed Unit】 :All units used in the software

【Machine Zero】 :current Zero position of machine(Limit position),the setting must be exactly the same with the actual machine zero position, or the machined image could be left/right reversed or up/down reversed.

【Selected Color】 :Color of selected object

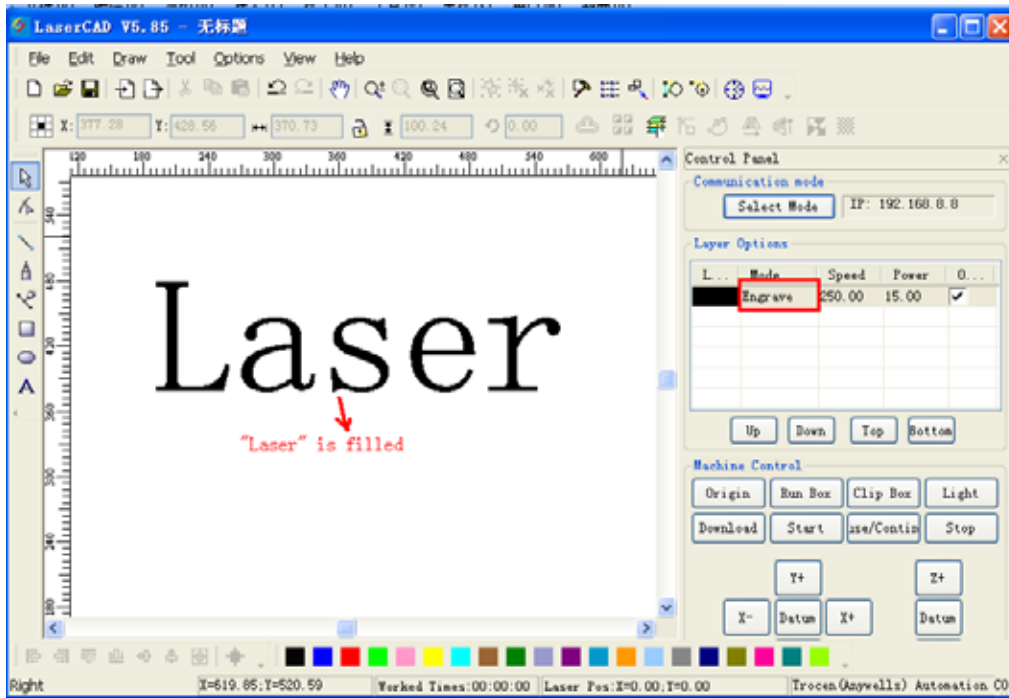
【Show Grid】 :Once selected, view shown in grid as below



【Grid Distance】 : Grid distance shown in view

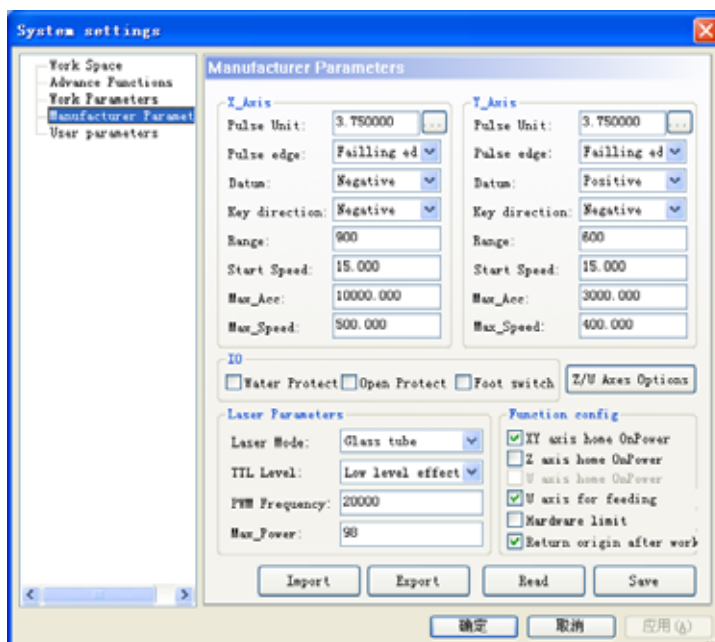
【Simulating show objects of engraving】 :System will simulate and show the engraving image layer by filling. However, if the data volume of engraving image is too big, system will react quite slowly when show the view by filling. So suggest not selecting the option in common use.

Drawing shown as below:



【Always show the welcome screen at launch】: when selected, welcome screen will be shown once the software is started.

### 3.3.2 Manufacturer Parameters



View 3-3-2

#### 3.3.2.1 X/Y/Z/U- Axes Parameter (Z axes: Elevating axes; U- axes: Feeding axes) (Refer to View 3-3-2)

Click on [Z/U-Axes Options], permits setting parameter of Z axes and U axes



**【Pulse Unit】**:When sending a pulse to the motor, the absolute distance moved by the corresponding axis (unit: um). If the pulse unit setting is not correct, the processed image size will be different from the actual size.

**【Pulse Edge】**: Trigger edge when motor rotated by motor driver. If the pulse edge setting is not correct, may lead to cutting dislocation

**【Datum】**: Axes moving direction when reset. When the axial resetting movement direction is not consistent with the shaft limit switch, need modify the parameter.

**【Key Direction】**:LCD Panel key movement direction. When the direction is different from movement, need modify the parameter

**【Range】**: Machine workbench range, means the max movement distance of corresponding axes.

**【Start Speed】**:Start speed of axes from stationary state. The greater value, the faster speed, then causing bigger Stop dithering, need make reasonable adjustment according to the characteristics of mechanical. The typical setting should be within in 5 ~ 20 mm/s.

**【Max Acc.】**: Acceleration when axis making accelerated or decelerated movement. Too big setting may leading to motor's lost steps or dither; too small setting may cause slow acceleration and then slow processing speed for whole image. For axis with big inertia, such as Y axes corresponding with beams, typical setting to be within in 800 ~ 3000mm/s<sup>2</sup>; For axis with small inertia, such as X axes corresponding with carts, typical setting to be within in 10000 ~ 20000mm/s<sup>2</sup>;

**【Max Speed】**: The motor drive ability and inertia of moving axis decide the max speed that motion axes can reach. During engraving process, engraving speed can not surpass the max speed value corresponding with the engraving axis; During cutting process, the resultant speed can not surpass the min speed of X and Y axis. If speed setting is too large, controller will limit the speed below max speed automatically for protection.

### 3.3.2.2 IO Function Switch (Refer to View 3-3-2)

**【Water Protect】**:The water protect ports of AWC608 control panel are Laser1.Protect and Laser2.Protect. When **【Water Protect】** is selected, system will apply real-time monitoring water protection signal of the 2 ports, either of the port signal comes to be high level, processing job will be suspended, and laser will be closed. Meanwhile "Water protect" will be shown on LCD Panel.

**【Open Protect】**:The open protect port of AWC608 control panel is IN1.When [Open protect] is selected, system will apply real-time monitoring protection signal of the port, if the port signal comes to be low level, processing job will be suspended; when the port signal comes to be high level, suspended job will continue.

**【Foot Switch】**: The foot switch port of AWC608 control panel is IN2.When [Foot Switch] is selected, system will apply real-time monitoring protection signal of the port, if the port signal changes from high level to low level, processing job will be suspended or suspended job will continue.

### 3.3.2.3 Laser Parameters (Refer to View 3-3-2)

[Laser Mode]: Choose the parameters according to the external laser. The current lasers are mainly of 3 kinds: domestic glass tube and RF laser (don't need burning pulse) and radio

frequency laser (need burning pulse).

**【TTL Level】** :Choose the parameters according to external laser power supply switch signals, AWC608 laser switch signals corresponds with Laser1.TTL and Laser2.TTL.If [Low level effective] is selected, when laser on, the system will output the two signals for low level, when laser off, the system will output the two signals for high level; If [High level effective] is selected, when laser on, the system will output the two signals for high level, when laser off, the system will output the two signals for low level.

**【PWM Frequency】** : Pulse frequency of control signal used by external laser. General setting will be within 20000~80000.If setting is too small, it will lead to unbalanced power with “Heavy Point” appeared during processing.

**【Max Power】** : Limit power value that can be set for laser, namely during operation, process in power set by user can not be above this value.

#### 3.3.2.4 Function config (Refer to View 3-3-2)

**【XY axis home On Power】** : Selected, when machine started, X axis and Y axis will run reset movement simultaneously (Shall select the option normally)

**【Z axis home On Power】** : Selected, when machine started, Z axis will run reset movement (Shall not select the option normally)

**【U axis home On Power】** : Selected, when machine started, U axis will run reset movement. (Shall not select the option normally)

**【U axis for feeding】** : It's selected to start U axis feeding function. If it's not selected, U axis feeding function will not work. (Shall select the option normally)

**【Hardware limit】** : Selected, System will apply real-time monitoring on limit signal according to the direction of the movement. When detected a limit signal as low level, ongoing work will suspend, and “Reach limit!” will be displayed on the LED.

**【Return origin after work】** : Selected, system will return to origin after job complete; Not selected, system will stay the same after job complete.

#### 3.3.2.5 Manufacturer parameter import and export (Refer to View 3-3-2)

Filename extensions for parameter files is cf5

Manufacturer parameter import: allows import manufacturer's complete setting parameter files.

Click [Import] and then import manufacturer parameter.

Manufacturer parameter export: allows copy the current parameter settings. Click [Export] and then export current parameter. Moreover the exported parameter can be used to modify the current main board parameter through AWC608 main board U disk port.

#### 3.3.2.6 Manufacture Parameters Read and Save (Refer to View 3-3-2)

Filename extensions for parameter files is cf5

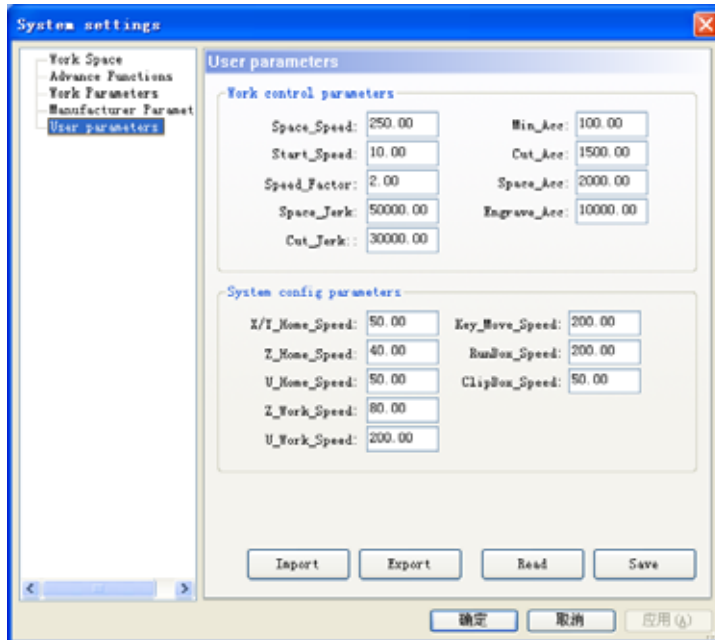
Manufacturer Parameter reading, namely, read and input the saved control panel parameter into the software interface. Click [Read]

Manufacturer Parameter saving, namely, save the software interface settings into control panel

RAM, and give control panel correct settings. Click [Save]

If not click [Save] after parameter settings, the settings will not be effective.

### 3.3.3 User Parameter



View 3-3-3

#### 3.3.3.1 Work Control Parameters (Refer to View 3-3-3)

[Space Speed]: During work, the max operation speed of laser head when laser off.

The value range of this parameter is limited to Axis [Max Speed] of manufacturer parameter, shall not be bigger than max speed of the manufacture parameter.

[Start Speed]: Start speed during processing, the value range of this parameter is limited to Axis [Start Speed] of manufacturer parameter, shall not be bigger than max speed of the manufacture parameter.

[Speed Factor]: Factor determining the turn speed in work. The bigger the factor is, the faster the work-speed is. Then bigger dither accordingly. Value range between 0~5, normally set at 2.

[Space Jerk]: Speed of acceleration during space process. The bigger the value is, the faster the space is, then bigger dither accordingly. Value range is between 10000~60000 normally.

[Cut Jerk]: Speed of acceleration during cutting process. The bigger the value is, the faster the cutting is, then bigger dither accordingly. Value range is between 5000~50000 normally.

[Min Acc.]: Min acceleration of axes movement during processing.

[Cut Acc.]: Max acceleration of laser head movement during processing when laser on.

Normally set below 1500.

[Space Acc.]: Max acceleration of laser head movement during processing when laser off.

Normally set below 2000.

[Engrave ACC.]: Max acceleration of laser head movement during processing when engraving.

Normally set above 8000. Too small setting will lead to too long distance before initial speed accelerates to engraving speed, causing that a failed engraving because of out-of-range.

3 typical groups of [Wok control parameters] for users ' reference :

| Work control parameters |       |              |          |             |
|-------------------------|-------|--------------|----------|-------------|
| Space_Speed:            | 100   | Min_Acc:     | 50       | lower speed |
| Start_Speed:            | 5     | Cut_Acc:     | 200      |             |
| Speed_Factor:           | 2.00  | Space_Acc:   | 800      |             |
| Space_Jerk:             | 12000 | Engrave_Acc: | 10000.00 |             |
| Cut_Jerk:               | 8000  |              |          |             |
|                         |       |              |          |             |
|                         |       |              |          |             |

| Work control parameters |       |              |       |              |
|-------------------------|-------|--------------|-------|--------------|
| Space_Speed:            | 250   | Min_Acc:     | 100   | normal speed |
| Start_Speed:            | 10.00 | Cut_Acc:     | 1500  |              |
| Speed_Factor:           | 2.0   | Space_Acc:   | 2000  |              |
| Space_Jerk:             | 50000 | Engrave_Acc: | 10000 |              |
| Cut_Jerk:               | 30000 |              |       |              |
|                         |       |              |       |              |
|                         |       |              |       |              |

| Work control parameters |          |              |         |              |
|-------------------------|----------|--------------|---------|--------------|
| Space_Speed:            | 300.00   | Min_Acc:     | 500.00  | faster speed |
| Start_Speed:            | 10.00    | Cut_Acc:     | 2000.00 |              |
| Speed_Factor:           | 2.50     | Space_Acc:   | 3000.00 |              |
| Space_Jerk:             | 80000.00 | Engrave_Acc: | 10000   |              |
| Cut_Jerk:               | 60000.00 |              |         |              |
|                         |          |              |         |              |
|                         |          |              |         |              |

### 3.3.3.2 System config parameters (refer to View 3-3-3)

**【XY Home Speed】** : Speed for machines' returning to origin, normally is set at between 40~80. Too big setting may leading to big impact onto the limit switch which could break the switch.

**【Z Home Speed】** : Speed of Z-Axis (Elevating axes) returning to origin

**【U Home Speed】** : Speed of U-Axis (Feeding axes) returning to origin

**【Z Work Speed】** : Speed of Z-Axis movement during work

**【U Work Speed】** : Speed of U-Axis movement during work

**【Key Move Speed】** :Speed of keys' movement on LCD Panel

**【Run box Speed】** : Speed of moving along the image outline.

**【Clip box Speed】** : Speed of cutting image outline.

### 3.3.3.3 User parameters import and export (Refer to View 3-3-3)

Filename extensions for parameter files is cf5.

User parameter import: allows import User's complete setting parameter files.

Click [Import] and then import user parameter.

User parameter export: allows copy the current parameter settings. Click [Export] and then export current parameter. Moreover the exported parameter can be used to modify the current main board parameter through AWC608 main board U disk port.

### 3.3.3.4 User parameters read and save (Refer to View 3-3-3)

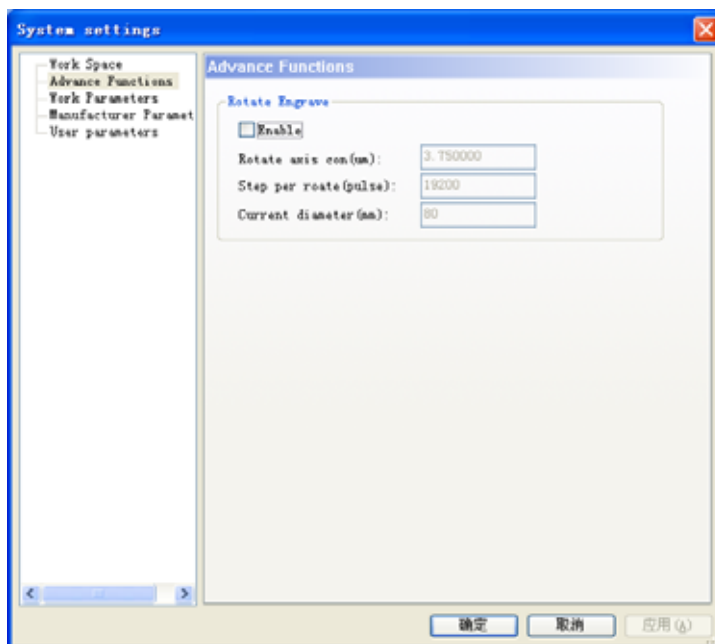
Filename extensions for parameter files is cf5.

User Parameter reading, namely, read and input the saved control panel parameter into the software interface. Click [Read]

User Parameter saving, namely, save the software interface settings into control panel RAM, and give control panel correct settings. Click [Save]

If not click [Save] after parameter settings, the settings will not be effective.

### 3.3.4 Advanced Function



View 3-3-4

#### 3.3.4.1 Rotate Engrave (Refer to View 3-3-4)

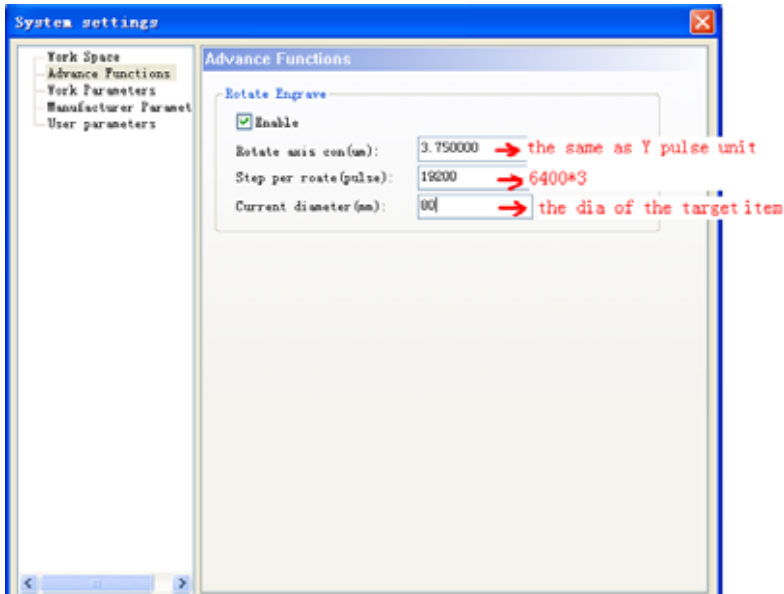
**【Enable Rotate Engrave】** : Selected, will make the outputting data of common engraving to be automatically shifted to rotate engrave data, so as to realize the function of rotating engraving..

**【Rotate axis con(um)】** :When set X-Axis is rotation axis, engraving method must be [one-way vertical] or [two-way vertical],set Rotate axis con to be value of X axes pulse unit. When set axes Y to be rotation axes, engraving method must be [one-way Horizontal] or [two-way Horizontal], set Rotate axis con to be value of Y axes pulse unit.

**【Step per rotate (pulse)】** : Pulse numbers required from motor driver when rotation axes makes 1 cycle

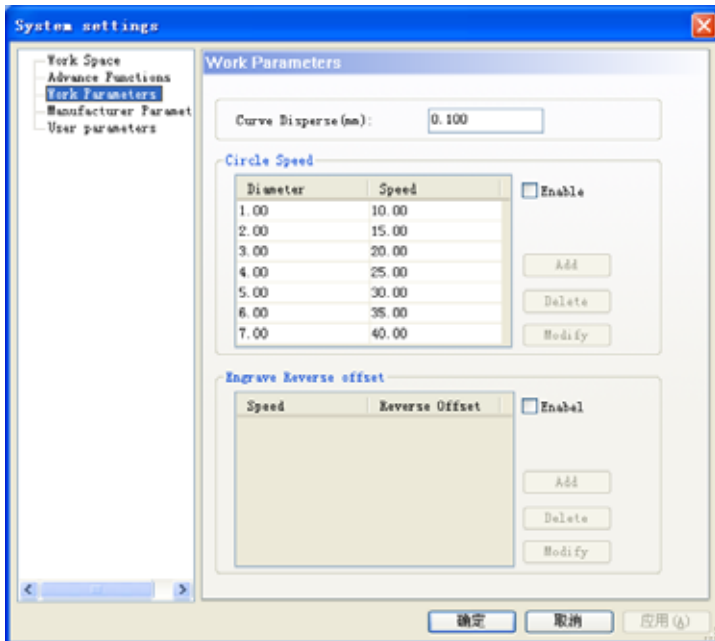
**【Current diameter】** : Diameter of engraving objects.

Parameter settings for rotate engraving as below:





### 3.3.5 Work parameters



View 3-3-5

[Curve Disperse]: Curve smoothness setting. The smaller the value is, the bigger accuracy the image is, but will slow the computation speed, and affect the process speed. Generally choose small value for organic glass cutting, other cutting use the default value as 0.10

[Circle Speed]: The system will automatically recognize whether processing objects are cycles with speed limit, and then according to the diameter of cycle, use the current set speed limit to process the cycle. If parameter is set properly, it will greatly improve the cycle cutting quality. Click the 【 add 】 and 【 delete 】 and 【 modify 】 to set this parameter.

Current setting of [Circle Speed]

| Diameter | Speed |
|----------|-------|
| 5.00     | 10.00 |
| 10.00    | 20.00 |

means:

- (1) Cycle diameter less than 5mm, processing speed to be 10mm/s
- (2) Cycle diameter between 5~10mm, processing speed to be 20mm/s
- (3) Cycle diameter more than 10mm, there is no processing speed limit, and equals to speed set in the parameter

[Engrave Reverse offset]: When applying two-way engraving image, it may cause the edges of the scanned image not to be smooth due to mechanical return gap. So this is corrected by increasing reverse offset. Specific speed has the specific reverse clearance. Generally, the greater the speed is, the bigger the reverse clearance is. Reverse gap value could be positive or negative.

| Speed  | Reverse Offset |
|--------|----------------|
| 200.00 | 0.30           |
| 300.00 | 0.50           |

Current setting of [Engrave Reverse offset] means:

(1) When speed is 200 mm/s, reverse offset is 0.30mm; If speed is smaller than 200mm/s, reverse offset is in proportion to speed. Namely, when speed is 100mm/s, reverse offset will be  $0.30 \times (100/200) = 0.15\text{mm}$ .

(2) When speed is 300 mm/s, reverse offset is 0.50mm; If speed is between 200~300mm/s, reverse offset is in proportion to speed. Namely, when speed is 250mm/s, reverse offset will be  $0.30 + (300-250)/(300-200) \times (0.5-0.3) = 0.40\text{mm}$ .

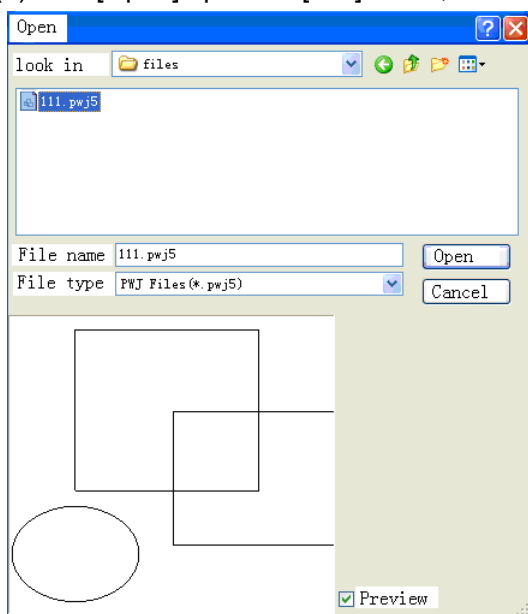
(3) When speed is bigger than 300 mm/s, reverse offset equals the value when speed is 300mm/s( 0.50mm)

### 3.4 Open & Save Files

The files used by the software is pwj5 format, the pwj5 file save the image information, all layers' processing parameter, and all image elements processing sequence. So need save all imported image data as pwj5 format, so make it easier for the image processing afterwards.

#### 3.4.1 Open File

(1) Click [Open] option in [File] menu, or click  icon, and open dialog box as below:

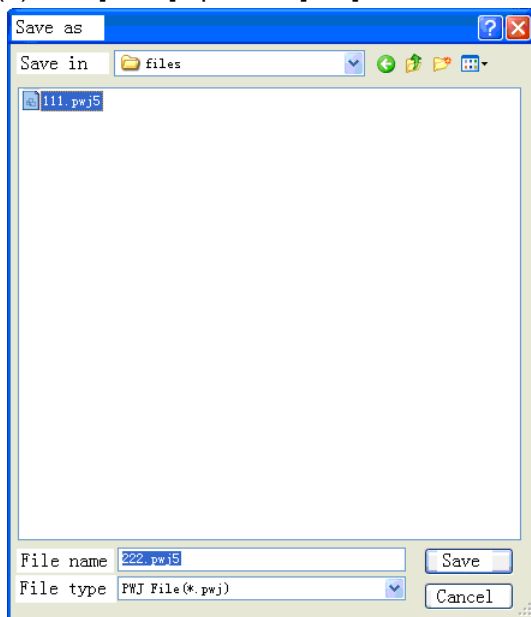


(2) Select the file needed (etc. 111.pwj5), then click [Open].



### 3.4.2 Save File

(1) Click [Save] option in [File] menu, or click  icon, and open dialog box as below:




(2) Input file name in the edit box, then click [Save]

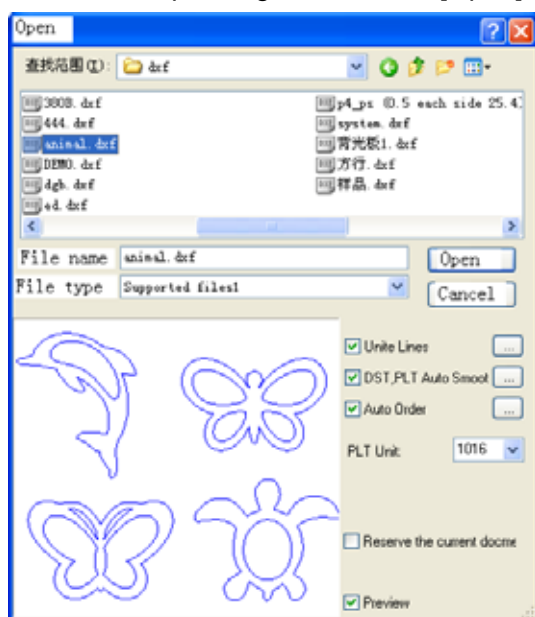
## 3.5 Import & Export Files

As the file format used in this software is pwj5, so importing is required when need to make or edit image in other format, and exporting the current file to other image so that it can apply to other software. Supporting importing formats are dxf, ai, plt, dst, dsb and so on; Exporting format supports: plt.

### 3.5.1 Import file

Click [Import] option or (Ctrl+I) in [File] menu, or click  icon, and open dialog box as below,

Select corresponding file and click [Open]



[Unite Lines]: Apply unite lines dealing when importing the image (Introduction of [Unite Lines]),

please refer to 3.13.5)

[DST,PLT Auto Smooth]: Apply auto smooth dealing when importing the image.(Introduction of[Auto Smooth] ,pls refer to 3.13.3)


[Auto Order]: Apply auto order dealing when importing the image.(Introduction of[Auto Order] ,pls refer to 3.13.2)

[PLT Unit]: Indicate the dimension of one unit in PLT file, different vale make different importing image dimension.

[Reserve the current document]: Increase data of imported file while keeping the original image data. So after importing, the image includes both the original data and the imported file data.

[Preview]: Preview the file image when selecting the file.


### 3.5.2 Export File

Click [Export] option or (Ctrl+E) in [File] menu, or click  icon, and open dialog box as below, Input file name and click [Save]

## 3.6 Create Basic Graphic & Edit Node

### 3.6.1 Create Basic Graphics

Draw straight line

Click [line] option in [Draw] menu, or click . Drag the mouse on screen then draw any line. Press "Ctrl" key and drag the mouse at the same time can draw horizontal line.


Draw polyline

Click [Polyline] option in [Draw] menu, or click . Drag the mouse on screen then draw any line.


Draw Bezier

Click [Bezier] option in [Draw] menu, or click . Drag the mouse on screen then draw Bezier.


Rectangle

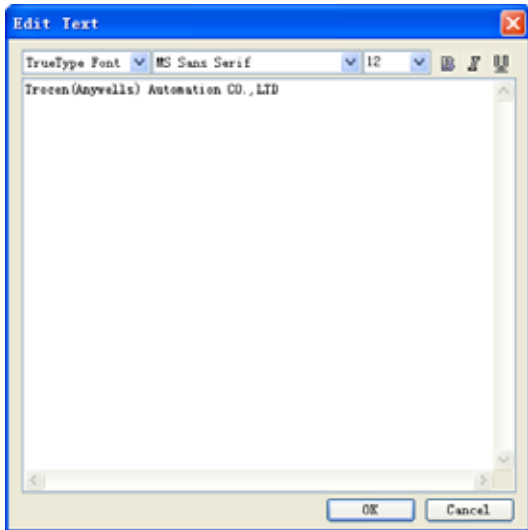
Click [Rectangle] option in [Draw] menu, or click . Drag the mouse on screen then draw rectangle at any size. Press "Ctrl" key and drag the mouse at the same time can draw square.

Ellipse

Click [Ellipse] option in [Draw] menu, or click . Drag the mouse on screen then draw ellipse at any size. Press "Ctrl" key and drag the mouse at the same time can draw circle.

Edit text

Click [Text] option in [Draw] menu, or click . Double click on the left mouse button, and open dialog box as below:



Choose font, input or select font size, input text and then click [OK].

### 3.6.2 Edit Node

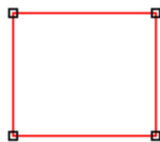
Click [Node Edit] option in [Draw] menu, or click . Then tools ( Add node ) ( Delete node )

( Connect node ) ( Separate node ) will be shown in the object operation bar.

#### Select Object

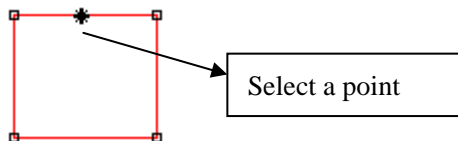
Click the object to select it. Nodes of selected object are shown with “□”.

One selected rectangle is shown as below:



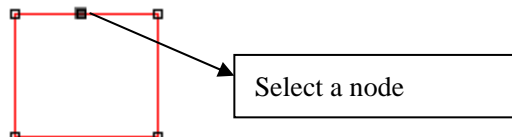
#### Select point of object

Click the selected object, that is selecting one point from object, shown as below in “\*”



#### Select node of object

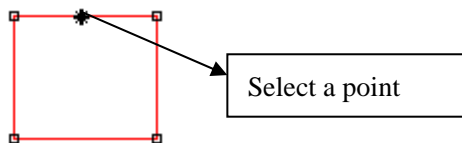
Click a node of the selected object, that is selecting one node shown as below in “■”




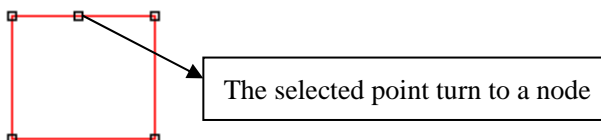
Remark: Click a node of the selected object and press “Shift” to select multiple nodes of objects.

#### Add nodes

Select one node from the selected object as below:

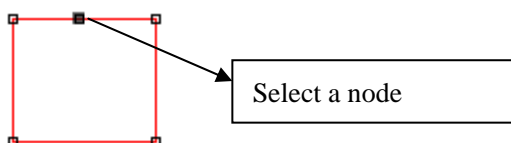



Then click **【add node】** of **【Edit】** in menu, or click  in object operation bar, the selected node is the added node of object shown as below:

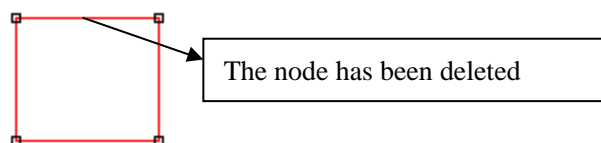


#### Delete node

Select one node of the selected object as below:

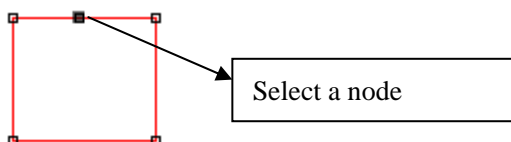



Then click **【delete node】** of **【Edit】** in menu, or click  in object operation bar, that is deleting the node shown as below:

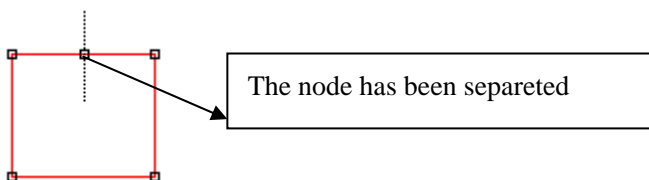


#### Cut node

Select one node of the selected object as below:




Then click **【cut node】** of **【Edit】** in menu, or click  in object operation bar, that is cutting the node shown as below:

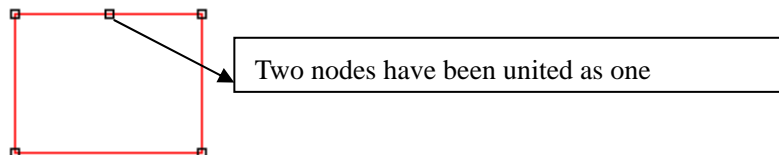


#### Connect node

Select beginning node and ending node of the selected object as below:




Then click **【connect node】** of **【Edit】** in menu, or click  in object operation bar, that is connecting the node shown as below:



### 3.7 Select Object

During the process of draw and edit graphic, firstly it's to select an object. When an object is selected, there is a mark " × " in the center of the object, 8 control points around and profile color as **【color of selected object】** ( **【color of selected object】** see 3.3.1)

Click **【select】** of **【draw】** in menu, or click  in edit tool bar, to switched to "Select". Now you can select object. Following are 5 ways of selecting objects.

Click **【Select all】** of **【edit】** in menu( shortcut key Ctrl+A ) to select all objects.

Click to select single object

Click an object to be selected, that is the object is selected shown as below:



#### Box Selection


Press the mouse and drag, all contacted objects will be selected.

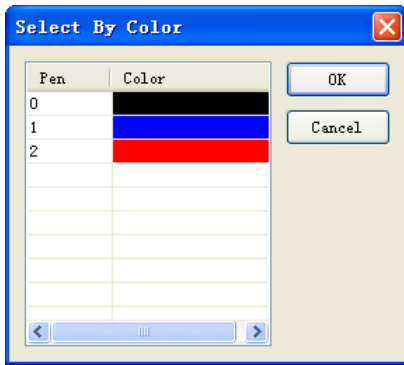
Add/Delete selected objects

Add object: Select the first object, then press "Shift" then click or box select the objects need to add.

Delete object: Press "Shift", click or box select objects, then the objects will be deleted.

Select by layer color

Click  in objects operation bar, open dialog box as below:



Select the color of objects, then click **【Ok】** , then all objects with the layer color will be selected.

### 3.8 Object color

Object color means the color of object profile. Click any color of




in layer bar to change object color.

### 3.9 Object Transforming

Objects transforming is mainly operations to change the objects' position, direction, size and so, and will not change the object shape and its character.

#### 3.9.1 Mirror

Mirror means flipping objects horizontally or vertically

Click , will flip object horizontally.



Click , will flip object vertically.




#### 3.9.2 Tilting and Rotating of Object

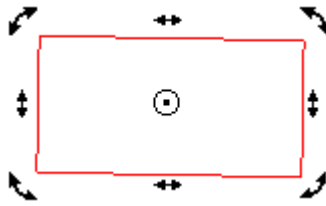
Tilting and rotating object is very simple.

Rotating Objects

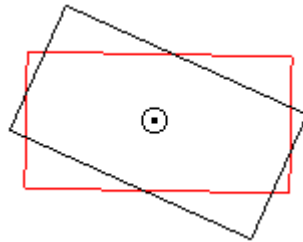
2 methods can used to rotate object:

(1) Click  , and input rotate angle in  , then  to complete rotation.

(2) Click , and double click objects needed tilting or rotating, then get into rotating/tilting editing mode. At this mode, control points around objects changes to rotation control arrow  and tilting control arrow  shown as below



Move mouse to control arrow, and move control point along arrow direction; during movement, profile line generates and rotate as below:









Release mouse when rotating to correct position, then rotation is complete.

Tilting Objects



Operation is the same as rotation.

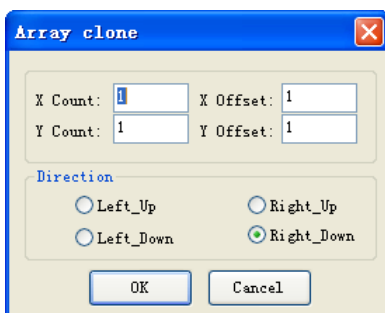
### 3.9.3 Objects Size

Most simple operation to zoom or change the size of objects is also using , click the object, and move the control points around objects, then allows to zoom object. The operation is simple, direct but with low accuracy. Click  79.19   41.87 and input horizontal size value and vertical size value in the text box , and then press “Enter”, and object size is changed.

Click  to  , then horizontal (vertical) value will change accordingly when vertical (horizontal) value is changed.

### 3.9.4 Array clone

Click  to select operated objects. Then click  , open dialog box as below :





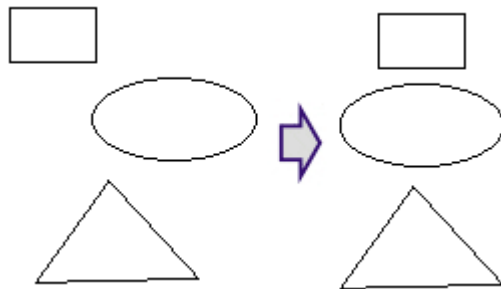
Input 【X Count】 , 【Y Count】 , 【X Offset】 , 【Y Offset】 , then choose direction and click [OK]

### 3.9.5 Move object to origin

Click  , and select operated objects. Then click 

### 3.10 Object Aligning

Select several objects and click . Rendering shown as below when using 





### 3.11 Objects Group

Use “Group” command can join objects together, to operate and edit as one whole unit. Group operation is very simple.


( 1 ) Click  and select operated objects.


( 2 ) Click [Group] in [Edit] menu (Hotkey: Ctrl+G);or click ,then operation is done.

( 3 ) Grouped objects will operate as whole unit, when moving one object, other objects in group will also be moved.

As a whole unit, grouped objects could be grouped again with other objects. Click  ( Ungroup )and  (All ungroup) can get rid group relation of selected objects.

### 3.12 Zoom

Click [Edit]/ [Zoom]/ [Zoom], or click  on tool bar, then click left mouse button too zoom in, or click right mouse button to zoom out.

Click [Edit]/ [Zoom]/ [Zoom to selected], or click  on tool bar, allow a full view of selected object.

Click [Edit]/ [Zoom]/ [Zoom to all objects], or click  on tool bar, allow a full view of all objects.

Click [Edit]/ [Zoom]/ [Zoom to page], or click  on tool bar, allow a full view of page.

### 3.13 Tool

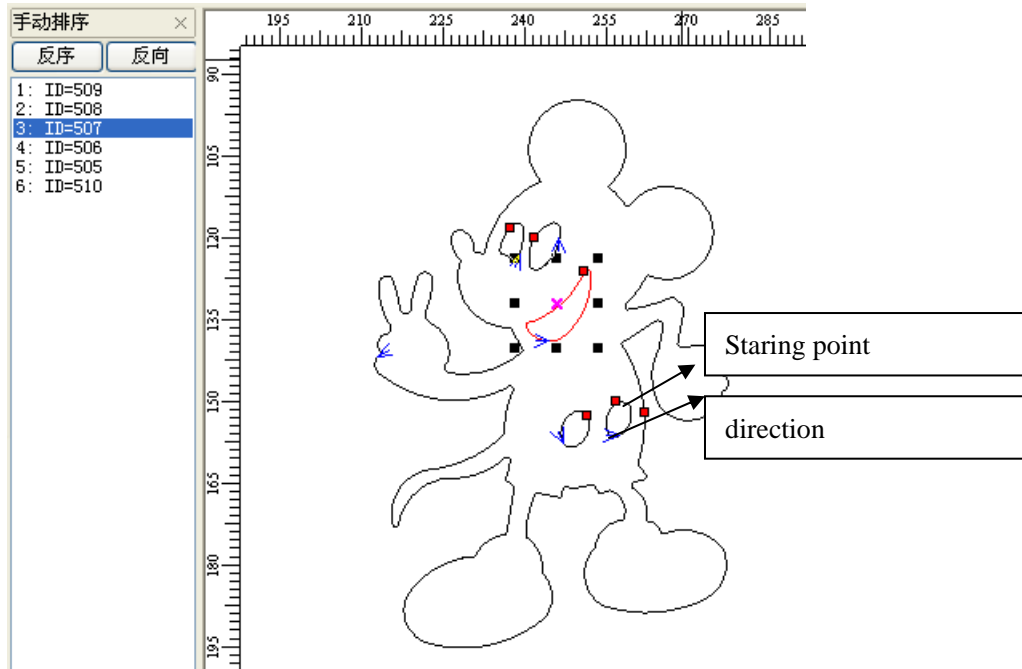
Below tools are used frequently in software processing. The using of these tools will make the current image better well-organized and faster for outputting.



### 3.13.1 Manual Order

User can use [Manual Order] to set cutting serial number for each object, cutting start point and finish point.

Click [Tool]/ [Manual Order], then [Manual Order] window will show at the left side of main interface as below:



Change serial number of object

- ( 1 ) Drag items in the [Manual Order] with mouse, allow to change the item to top of cursor.
- ( 2 ) Double click the item in the [Manual Order], will move it to the top
- (3) Click [Rev-Order] will reverse all items.

**Note: Items listed in the [Manual Order] window is related to the serial number of the corresponding objects. The closer to the top the item is, the more prior the corresponding object is to be processed.**

Change cutting start point of object

Cutting start point shown as “■”, click the object and change the cutting start point.

Change cutting direction of object

Cutting direction is shown as “↵”.The direction of arrow shows the cutting direction. Click [Manual Order]/ [Rev-Order] allows to reverse the cutting direction.

### 3.13.2 Automatic Order

[Automatic Order] is used to set the objects order automatically in the current file. After automatic order, the processing routine will be the shortest theoretically.

Click [Tool]/ [Automatic Order], open dialog box as below, and then click [OK].



【Order by layer】:Image elements with the same color will be arrange in series(When laser cutting, will complete one color image processing, and then turn to another color.

[Inner to outer]: Inner (contained) image will be prior to the outer (containing) image. (When laser cutting, it will complete inner image processing, then turn to outer image processing)

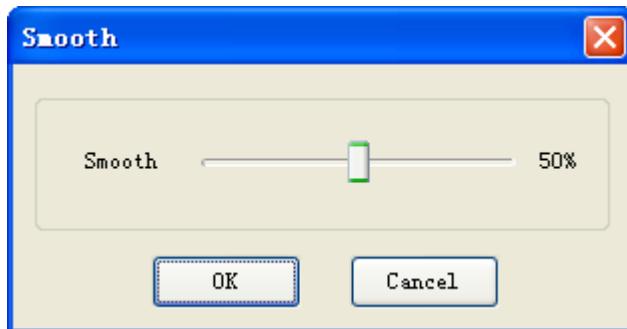
[Automation set cut director]: Automatically set the image cutting start point and direction when arranging the images.

[Path run region] : Image arranged according to set [Size] and [Director]. [Path run region] is normally used to arrange regular array images, etc, array circle, array rectangle), here the [Size] set to the separate image height in the array.

### 3.13.3 Smooth Objects

Smooth the curve so as to increase cutting speed and stability.

Click [Tool]/ [Smooth Objects],open dialog box as below then click [OK]

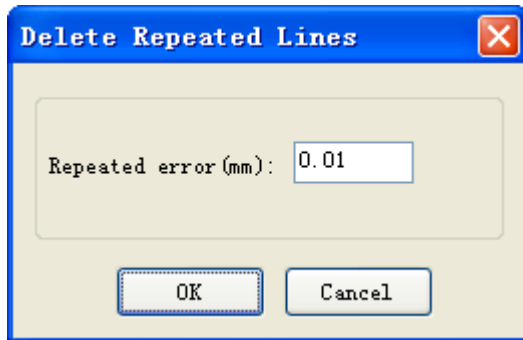


The bigger value the smoothness is, the more smooth the curve is, but will cause more deformation to the image.

### 3.13.4 Delete Repeated Lines

[Delete Repeated Lines] allows delete repeated/overlapping images, so machine will not repeat cutting.

Click [Tool]/ [Delete Repeated Lines], open dialog box as below, and then click [OK]

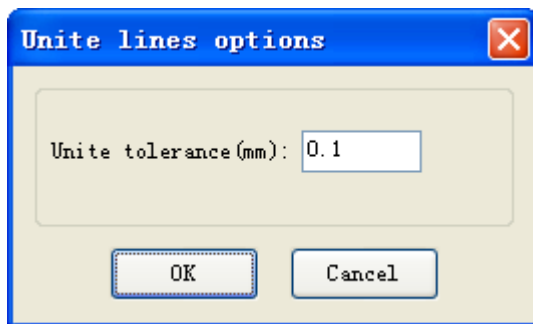


[Repeated Error]: Error value to judge whether 2 adjacent are overlapped.

### 3.13.5 Unite Lines



[Unite Lines] will unite linked multiple segment to single segment.

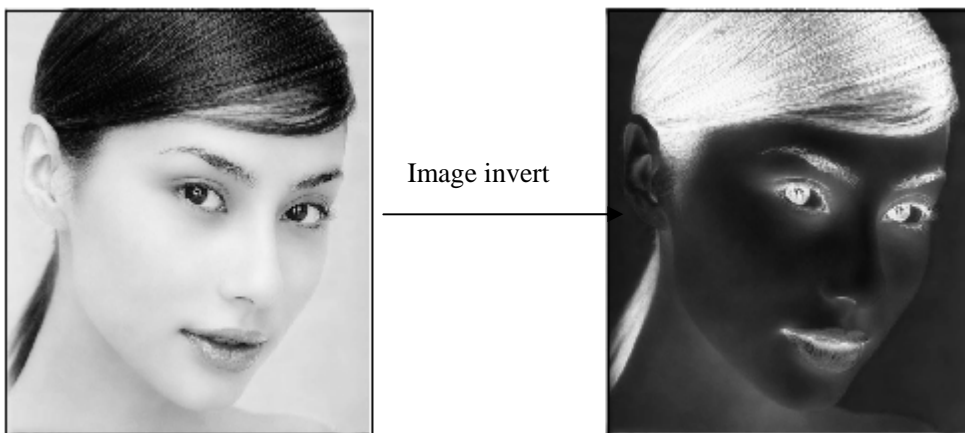
Click [Tool]/ [Unite Lines], open dialog box as below and then click [OK]




[Unite tolerance]: 2 segments will be united to 1 segment if their distances are smaller than tolerance.

### 3.13.6 Image Invert

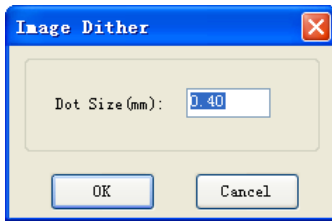
Click  in edition bar, and select the image object to be inverted. Then click [Tool]/ [Image Invert] or click  in objects operation bar.



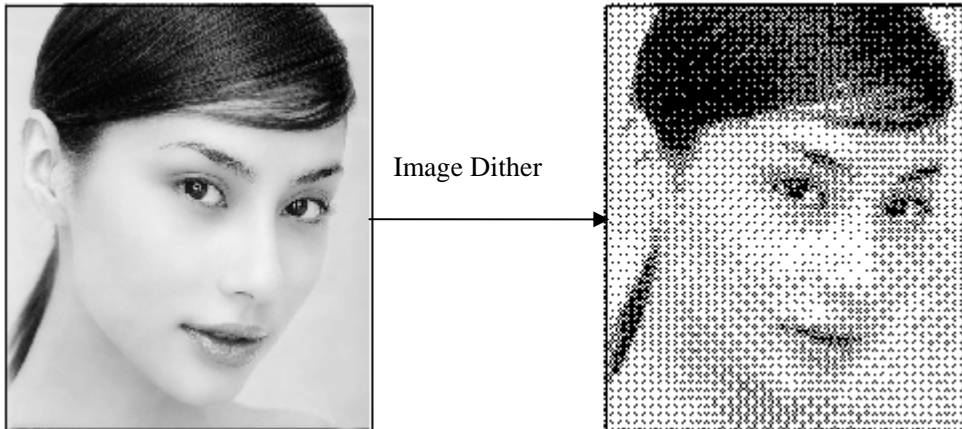
### 3.13.7 Image Dither

Click  in edition bar, and select the image object to be dithered. Then click [Tool]/ [Image Dither] or


click  in objects operation bar.

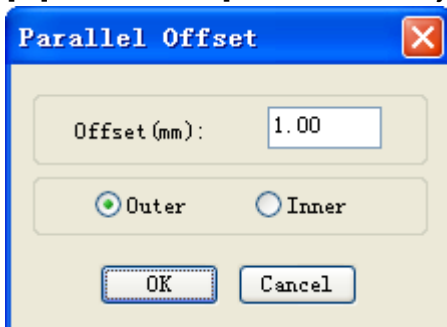


Input [Dot Size], and then click [OK]

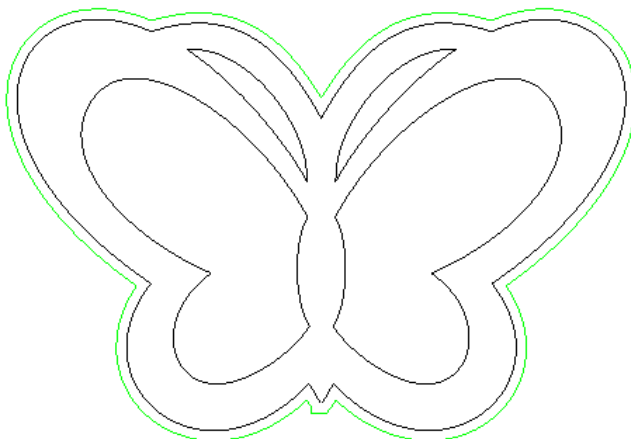


### 3.13.8 Parallel Offset

[Parallel Offset] is to offset inside or outside the vector graphics data. Select the data to be dealt, click [Tool] / [Parallel Offset] or click  on object bar, and open dialog box as below.



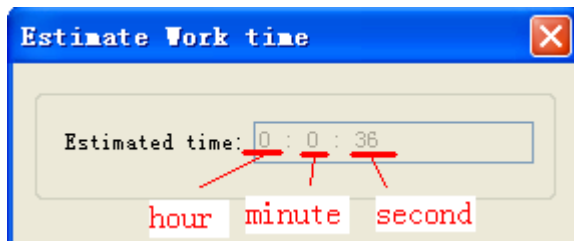
Select the required parameter, then click [OK], then parallel offset line is created, and offset line will generate a new layer automatically as below:



### 3.13.9 Estimate Work Time

[Estimate Work Time] will pre-calculate the processing time precisely according the current parameter settings and image data size. The calculation will be very precise, with error no more than 1 min even for image data with heavy work loading.

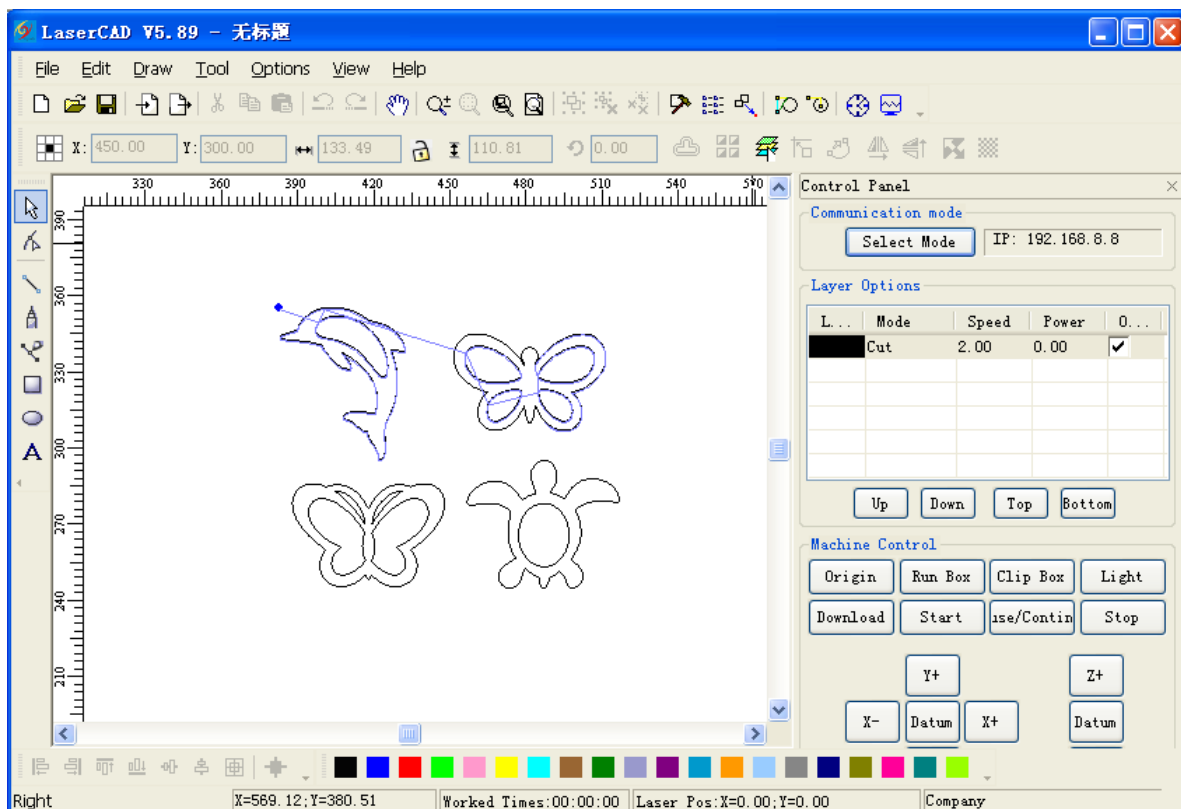
Click [Tool]/ [Estimate Work Time] or click  on object bar, and open dialog box as below.



### 3.13.10 Simulate

【Simulate】 means simulating the working path displayed .During simulating, click “+/=”key on keyboard to increase displaying speed; Click“ - /-”to decrease displaying speed; click “esc” to quit displaying.

Click [Tool]/[ Simulate] or click  on tool bar, then the image data will be simulated displayed..



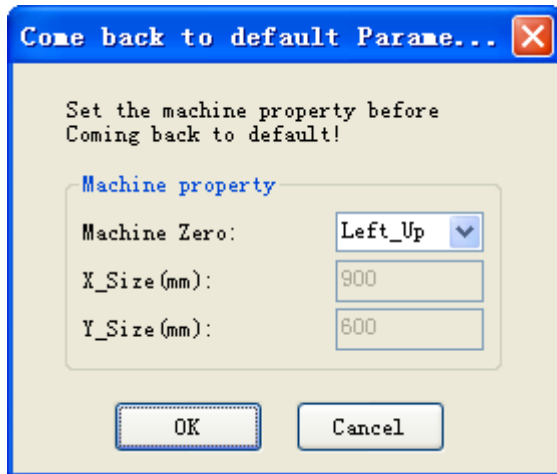
### 3.14 Default Parameters

When user set incorrect settings to the software parameter, there could be abnormality to software operation and laser output. Resetting software parameters to default will reset all parameter to proper

setting(may not the best).

Note: The operation will not change the parameter inn control card (namely manufacturer parameter and user parameter)

Click [Options]/ [Default Parameters], and open dialog box as below:




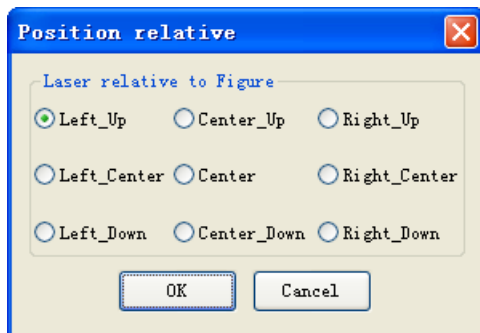
Select [Machine Zero] correctly (The parameter must be the same as actual machine zero, or the processed image could be left/right turned or up/down turned), then click [OK]

## Chapter 4 Laser Machining

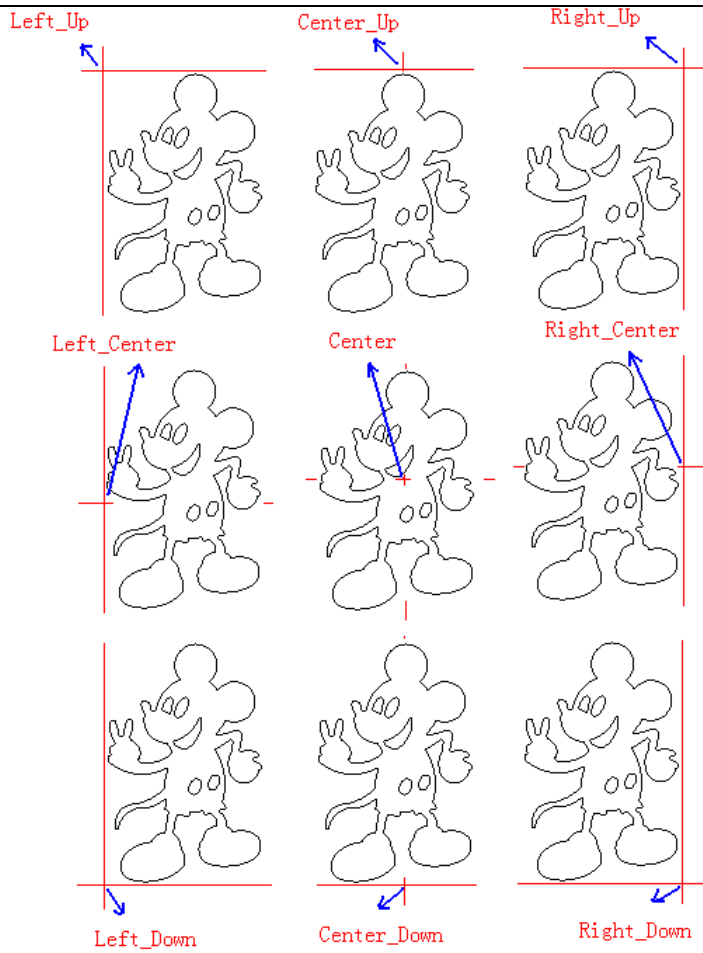
### 4.1 Position Relative

【Position relative】 shows the position of laser head relative to figure.


Click menu 【Options】 / 【Position relative】 or click system tool bar , dialog displayed as below, then click 【OK】 .

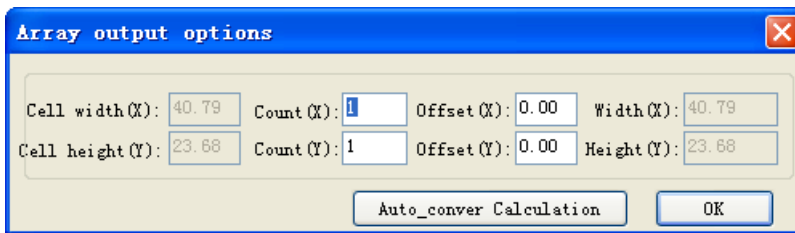


Following are diagrams with different position of laser head relative to figure ( cross point of two red lines instead of laser head ) :



## 4.2 Array Output Options

Click menu **【Options】** / **【array output options】** or click system tool bar , dialog displayed as below:



**【Cell width ( X )】** : Original size of datum

**【Cell height ( Y )】** : Original size of datum

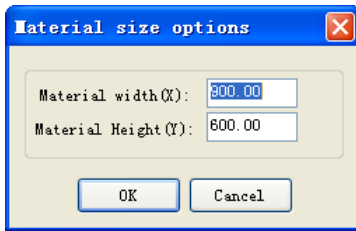
**【Count】** : Rows and columns of datum to be output.

**【offset】** : distance between every row or every column.

**【Width】** : Width of all datum after array.

**【Height】** : Height of all datum after array.

**【Auto convert calculation】** : According to the space, calculate the rows and columns needed automatically. Click **【Auto convert calculation】** , dialog displayed as follows:

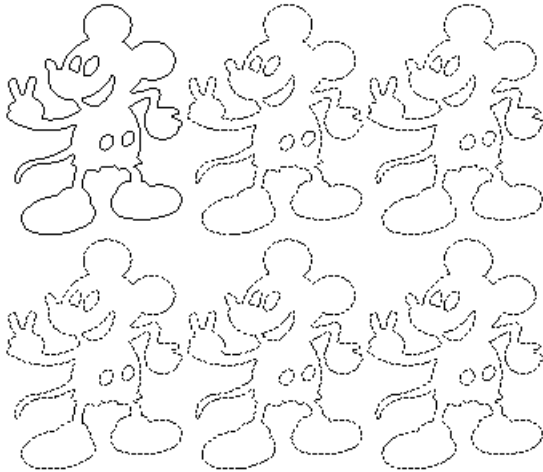
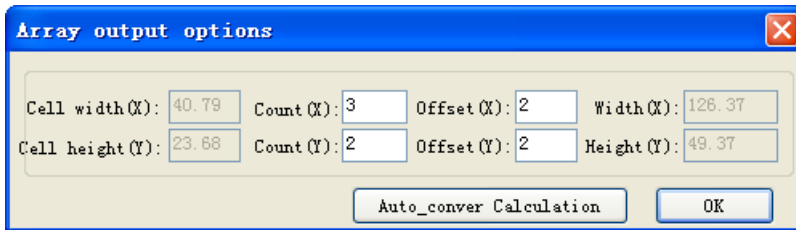


【material width(X)】: Width of material to be deal with ( default as width of workbench )

【material height(Y)】: Height of material to be deal with(default as width of workbench )

System will calculate the number of material to be deal with according to material size.

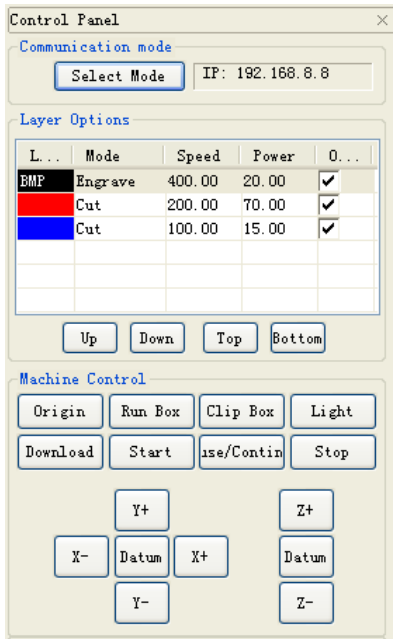
The image below is an example of array parameter setting.



### 4.3 Layer Options

In the process of working, system will control the power, speed and so on of figure in each layer respectively by layer options.



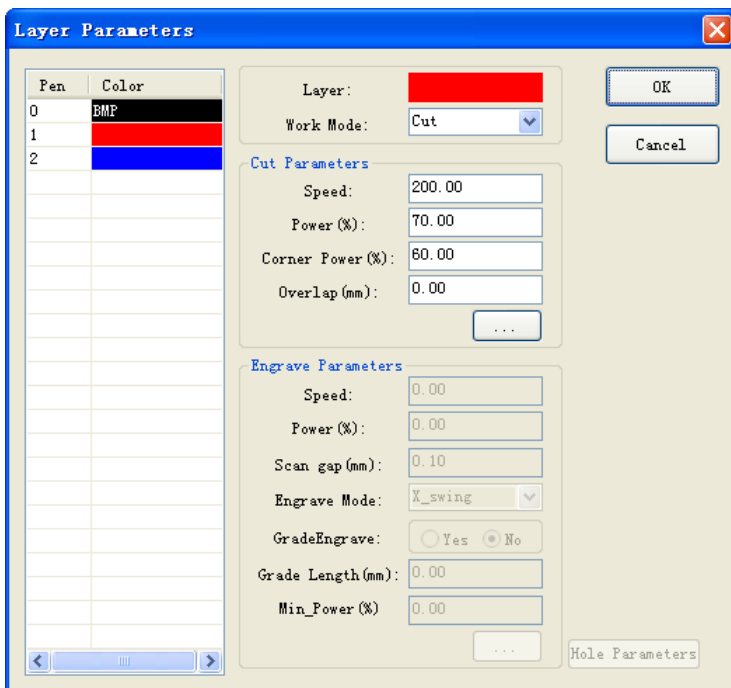


View 4-3

### 4.3.1 Set Layer Parameters (refer to View 4-3)

Click “output” column to select the layer output or not  is layer output,  is no layer output.

Double click any row of layer parameter list( like : ■ Cut 200.00 70.00  ), dialog comes out as below:

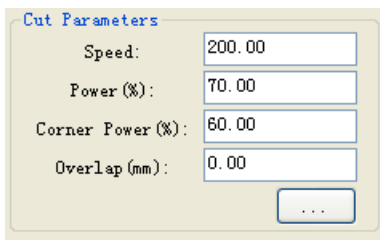


**【Layer】**: Indicates current layer need to be altered. Click left layer bar to switch to the layer need to be altered.

**【Work mode】**: Includes “cut” , “engrave” , “cut after engraving” , “hole”, if current layer is BMP(like ■ ) it only includes “engrave” ( It can be only used in engraving )

Cut Parameter

Select “cut” or “cut after engraving” in【Work mode】, cut parameter is valid as below image:



【Speed】: Working speed of laser head during cutting.

【Working power】: Maximum power; To adjust the maximum value of laser power during processing layer ( Unit:% ) . It’s the power of laser 1 of AWC608 control panel.

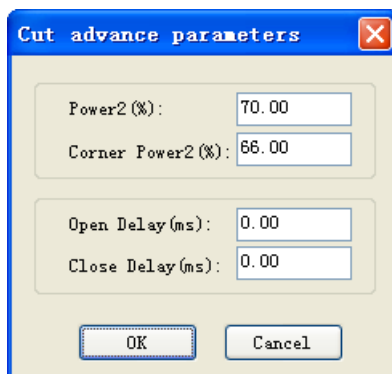
【Corner power】: Minimum power; the lowest power value during variable motion. It’s the power of Laser1 of AWC608 control panel.

( Make sure laser intensity invariable during process by adjusting above two parameters ) .

【Overlap length】: Due to tolerance with machine, probably it will happen that closed image can’t be cut off. So this parameter can help to solve this problem. But this parameter should not be too large. Suggest adjusting precision of machine to solve this problem.



: Set cut advance parameter. Click this button, dialog box displayed as below:



【Working power2】: To adjust the maximum value of laser power during processing layer ( Unit:% ) . It’s the power of laser 2 of AWC608 control panel.

【Corner power2】: the lowest power value during variable motion. It’s the power of Laser2 of AWC608 control panel.

【Open delay】: set the delay time before opening laser. .

【Close delay】: set the delay time after closing laser.

### Engraving Parameter

Select “engrave” or “engrave after cutting” in【Work mode】, engrave parameter is valid as below image:

**Engrave Parameters**

Speed: 400.00

Power (%): 20.00

Scan gap (mm): 0.10

Engrave Mode: X\_swing

GradeEngrave:  Yes  No

Grade Length(mm): 0.00

Min\_Power (%): 0.00

...

**【Speed】** : Scanned speed during engraving.

**【Working power】** : Adjust size of laser power during processing layer.(Unit: % )

**【Engrave gap】** : Gap between scanning line.

**【Engrave mode】** : Includes “X\_swing”, “X\_unilateralism” , “Y\_swing”, “Y\_unilateralism”

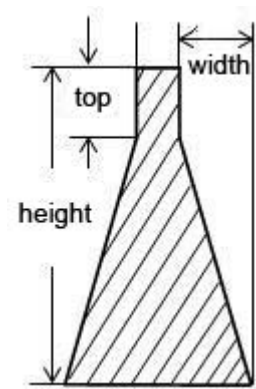
X\_swing: Laser head releases laser to scan image back and forth in horizontal direction.

X\_unilateralism: Laser head releases laser to scan image in horizontal direction, but only release laser when it's scanning in one direction. Such as: it releases laser when it's scanning from right to left, or it releases laser when it's scanning from left to right.

Y\_swing: Laser head releases laser to scan image back and forth in vertical direction.

Y\_unilateralism: Laser head releases laser to scan image in vertical direction, but only release laser when it's scanning in one direction. Such as: it releases laser when it's scanning from top to bottom, or it releases laser when it's scanning from bottom to top.

**【Grade engrave】** : Select “Yes” , **【Grade length】** and **【Min. power】** are valid. Grade engrave is shown as below:

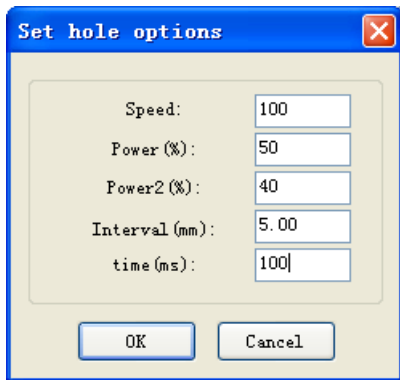


**【Grade length】** Show the “grade” in the graphic.

**【Min. power】** : Minimum value of laser power during adjusting grade engrave. This value confirms the depth of grade. **【working power】** confirms depth of engraving

#### Hole parameter

Select “hole” in **【Work mode】** , hole parameter is valid as below: **Hole Parameters** . Click **【hole parameter】** , dialog box is displayed as below:



【Speed】 : Moving speed of laser head.

【Power】 : Adjust size of laser power during processing layer. (Unit: % )

【Interval】 : distance between holes.

【Time】 : waiting time of laser head when punching holes.

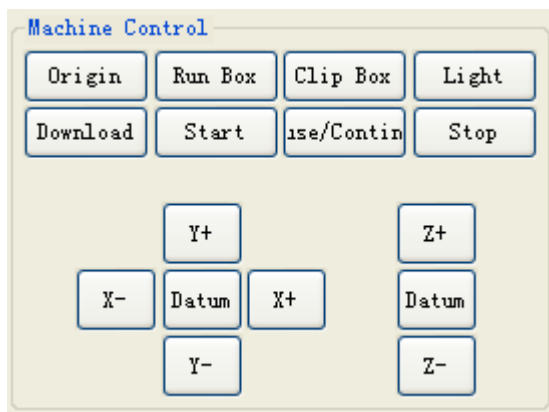
#### 4.3.2 Adjust Layer Working Sequence (refer to View 4-3)

Processing sequence in layer list is from top to bottom. If need to change the processing sequence, just need to select one row of them and then click  or  or  or

**Note:** Only if the **【Layer Sequence】** is selected from path optimization parameter, the layer working sequence can be valid.

### 4.4 Machine Control

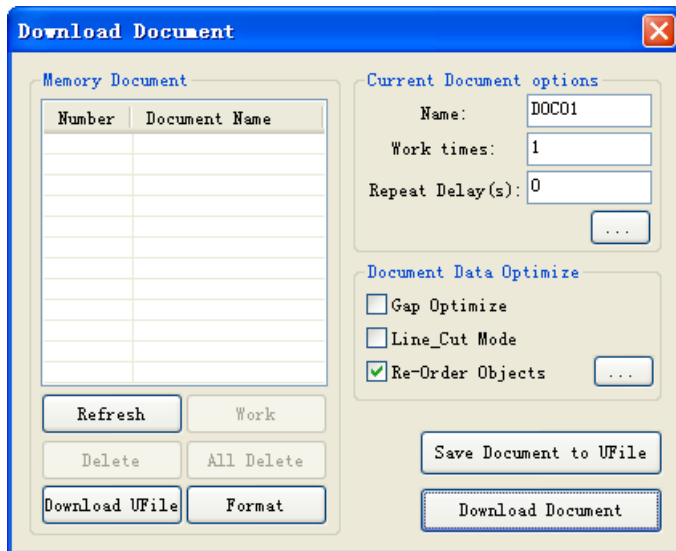
【Machine control】 is to finish downloading of Image, starting & processing and some simple machine operation control.



View 4-4

#### 4.4.1 Download image data& machine documents management (Refer to view 4-4)

Click  to open dialog box as below:



View 4-4-1

4.4.1.1 Download current file data (image data of software) to the Machine (Refer to view 4-4-1)

Current documents options

**【Current documents options】** means the options of document to be downloaded to main board.

**【Name】** : Document Name to be downloaded to main board

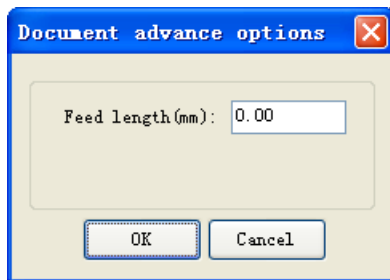
**【Work Times】** : Work times of downloaded document. System will repeat the work of downloaded document automatically when started.

**【Repeat Delays】** : Delay time after 1 work when applying repeated work.



:Set document advance options. Click this button to open dialog box as below, then click

[OK]



**【Feed Length】** : Moving distance of feeding axes(Z-axes) after each work completed.

Document Data Optimize

**【Document Data Optimize】** :Will optimize settings of the current document.

**【Gap Optimize】** : Select this option then system will confirm the cutting direction automatically to offset mechanical reverse clearance when cutting complicated image, but will increase the space work move distance greatly, so generally the option is not recommended to be selected.

**【Line Cut Mode】** : The option is to avoid power "repeated point" during corner cutting, and effective to material cutting such as adhesive material. But this will affect the work efficiency, so generally the option is not selected.

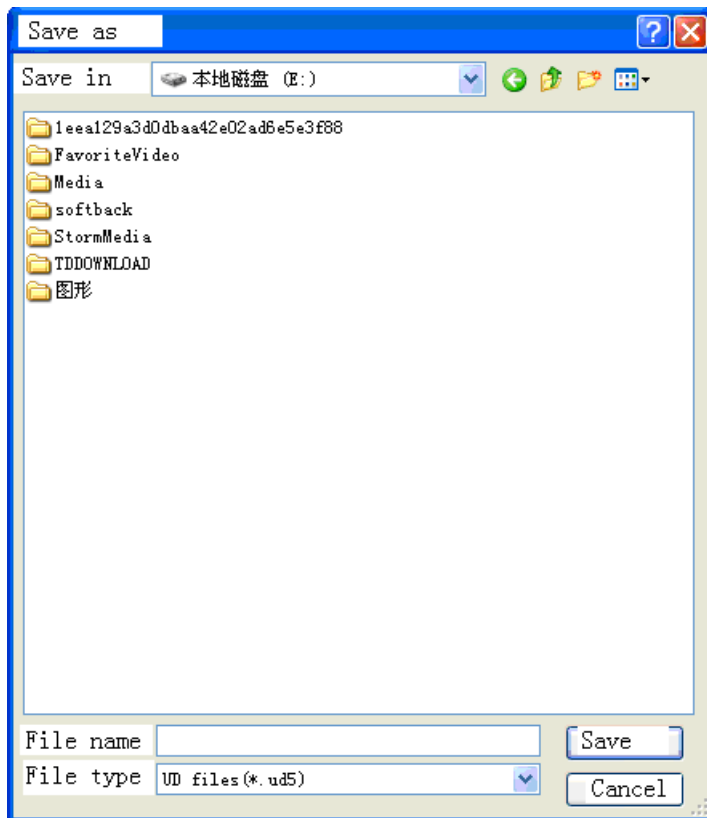
**【Re-order Objects】** : System will apply [Automatic Order] to document data when this option is selected.

( **【Automatic Order】** introduction, please refer to 3.13.2)

#### Document Export

(1) Save data as offline files (\*.ud5 files),then copy to control panel via U disk

Click [Save document to Ufile] to open dialog box:



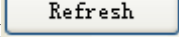
Input file name, and click [Save]

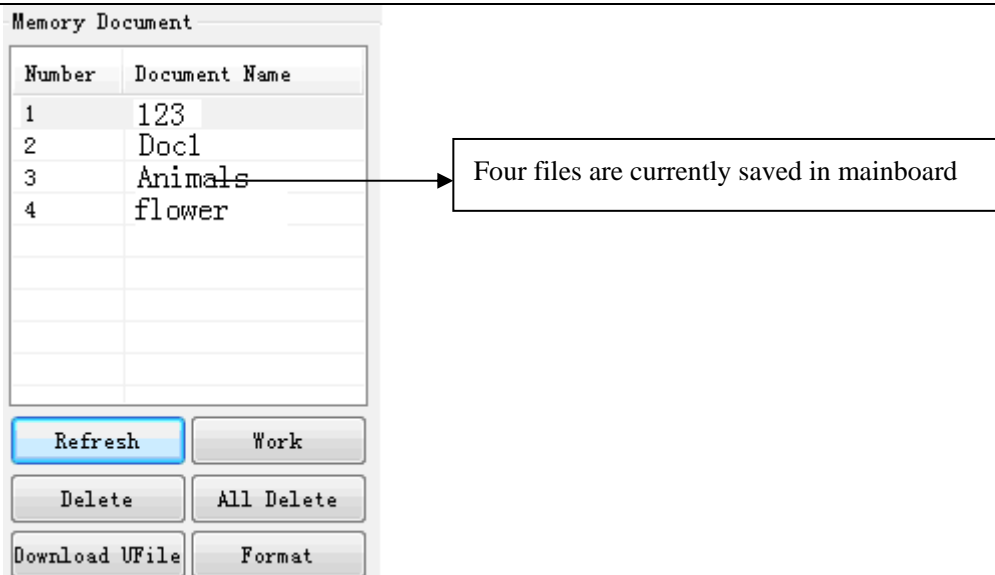
(2) Download document to control panel directly per to USB or internet communication,

Click [Download document]

#### 4.4.1.2 Machine Document Management (Refer to 4-4-1)

Manage files save in memory of main board.

**【Refresh】** : means checking all files saved in main board. Click  , all files saved will be shown in file list, and then [Work][Delete][All Delete] will become valid. Shown as below:



[Work]: Select one file in the file list, click [Work] button to start the work.

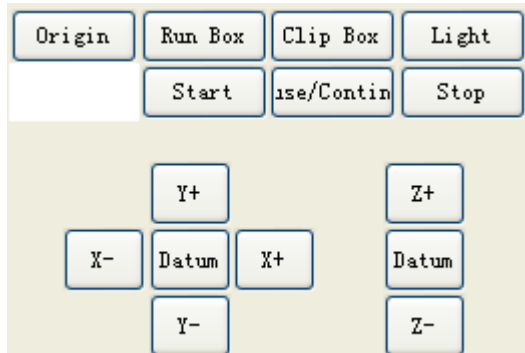
[Delete]: Select one file in the file list, click [Delete] button to delete the file in the main board memory.

[All delete]: Delete all files saved in main board.

[Format]: Format main board memory. All files saved in main board will be lost.

[Download Ufile]: Download offline files (ud5 file) saved in computer to the main board. Click [Download Ufile] to open dialog box, select the file to be loaded then click [Open]

#### 4.4.2 Machine Control (Refer to view 4-4)



【Origin】: Set the current laser head position as origin

【Start】: Start work for the current selected file in control panel

【Use/continue】: Click 【Use/continue】 to suspend or continue the work.

【Stop】: Stop working of machine

【Run box】: Laser head will run rectangle shape per to the size of file data. The option is mainly used to confirm the placed position of parts to be processed

【Clip box】: Cut completed part from working material

【Light】: Press/Release [Light] to turn on or turn off the laser.

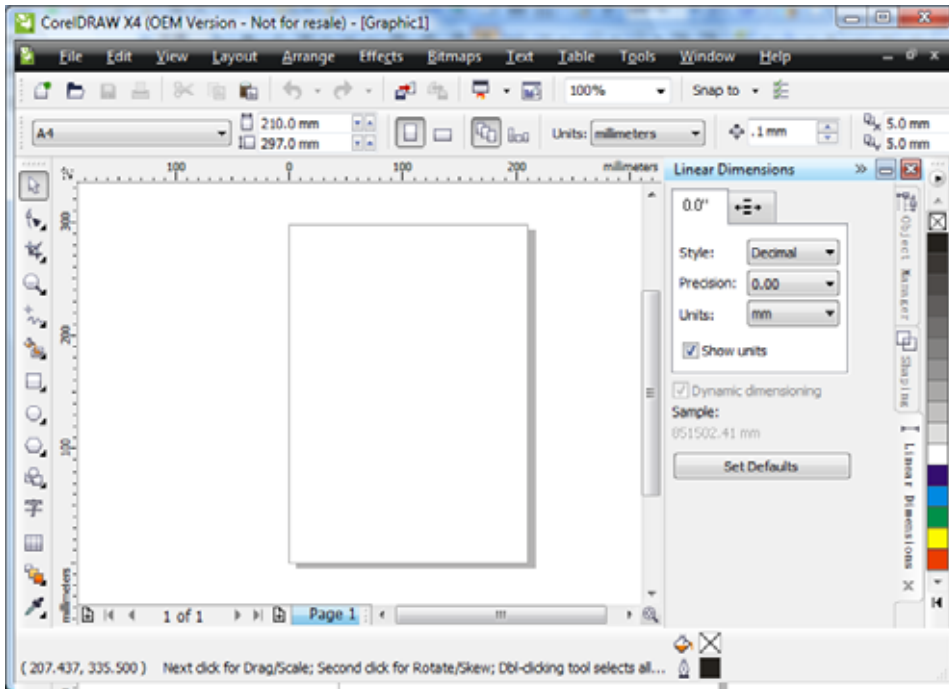
【Datum】: Click the button, laser head (or z-axes) will move to machine origin slowly, when reach the limit position of machine, will move quickly to located position. This can get rid of cumulative errors, and shall apply for one time before starting work normally.

【X-】【X+】【Y-】【Y+】【Z-】【Z+】: Move laser head(or Z-axes). Press the button, laser head (or Z-axes) starts to move; Release the button, laser head(or Z-axes) stops moving.

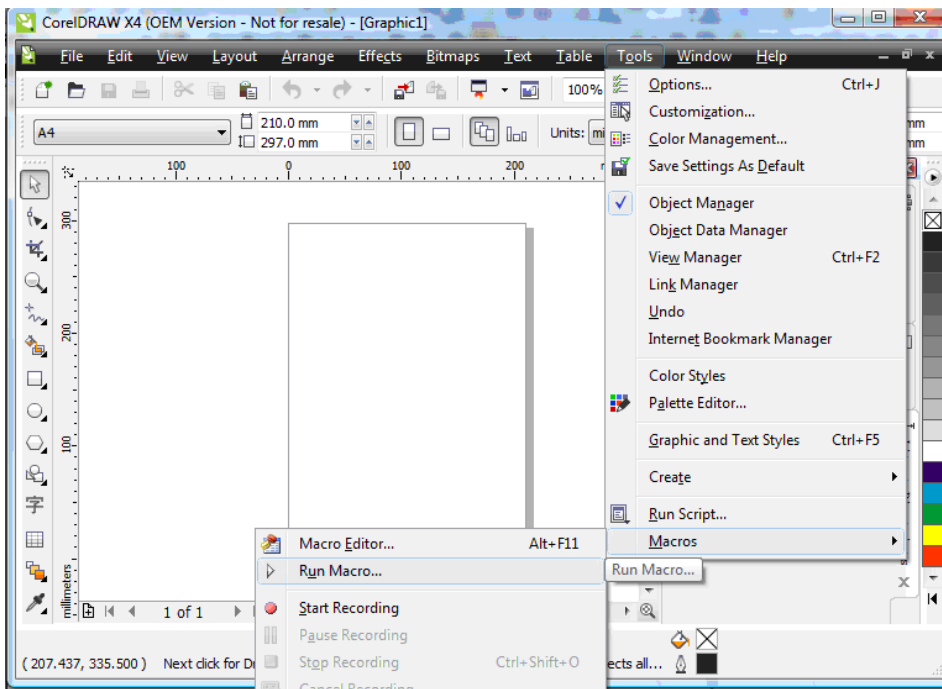
## Chapter 5 CorelDraw Based Software

### 5.1 Manual Download Tool “ AWCLaserCut ”

After installation of CorelDraw direct output, (refer to Chapter 2 Installation of Software ) ,start CorelDraw, Main interface of CorelDraw12 shown as below:

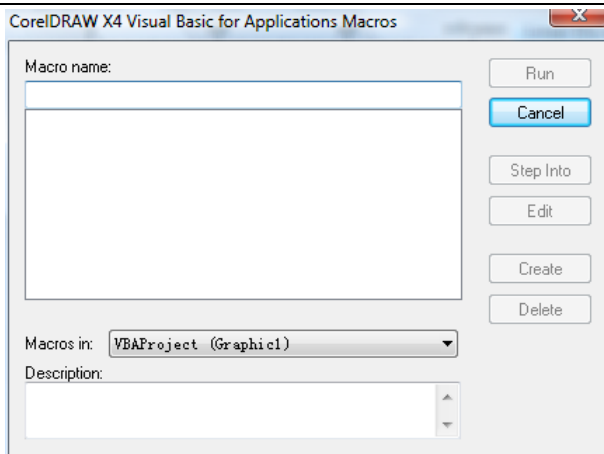


( 1 ) Click menu 【Tool】 / 【Macro】 / 【Run Macro】 as follows:

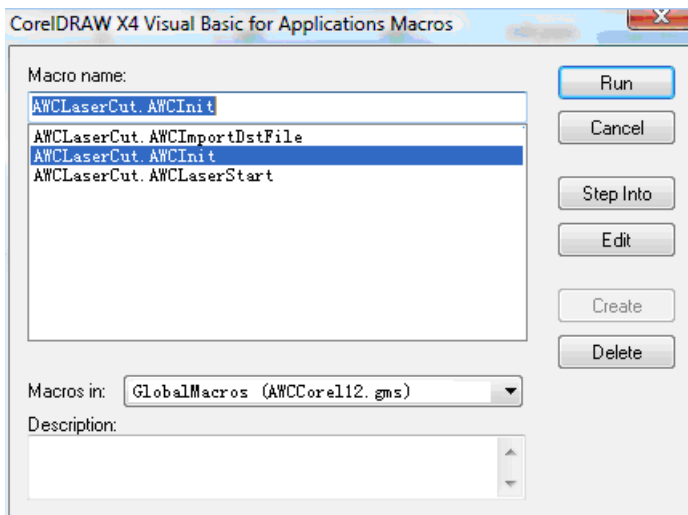


( 2 ) Dialog displayed as follows:

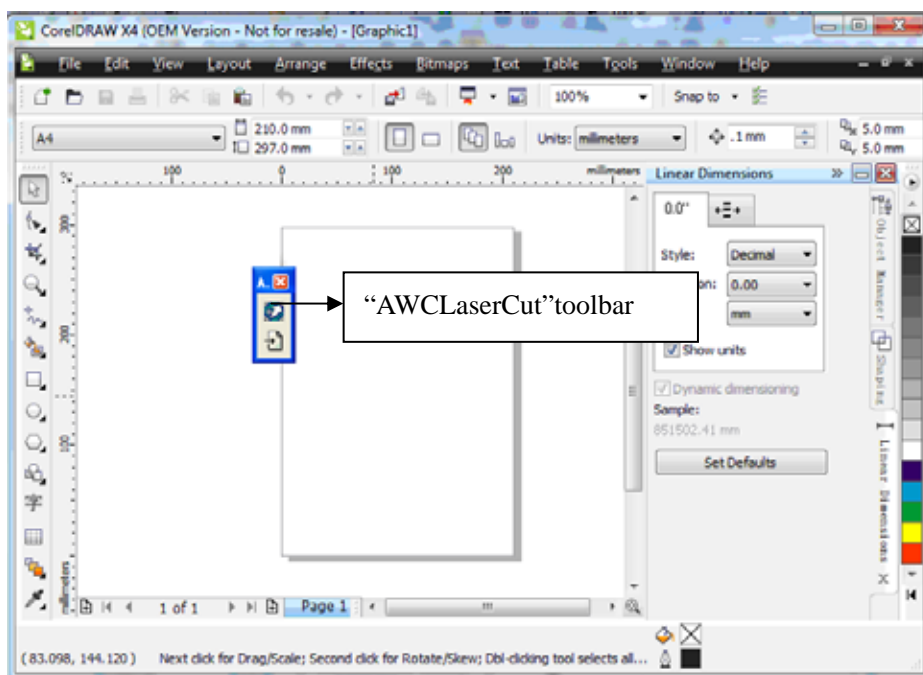




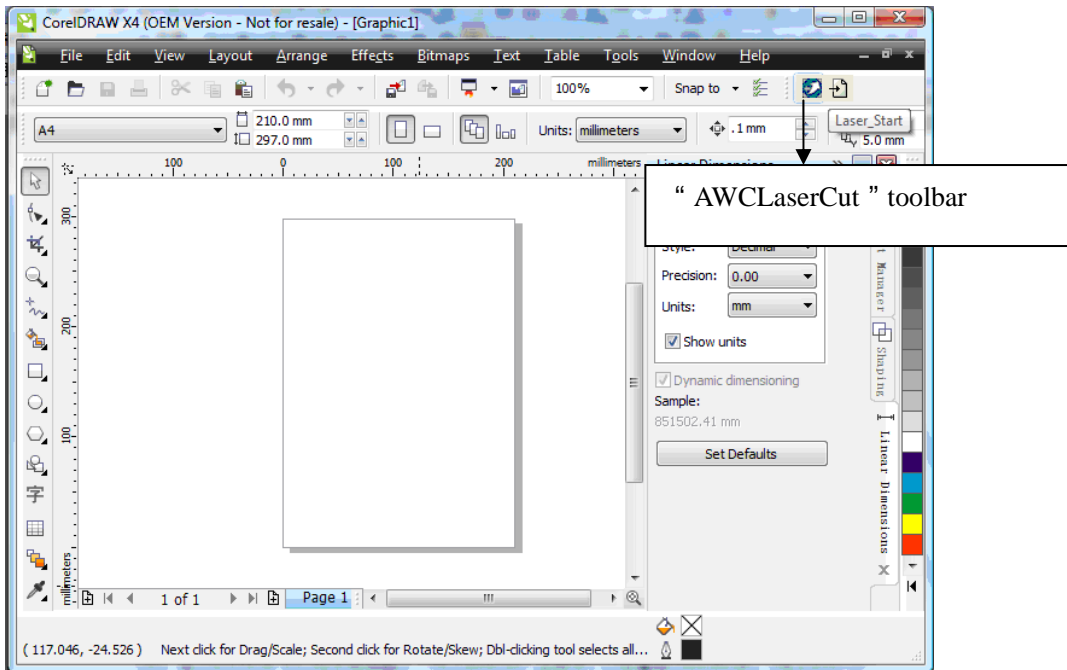
(3) At **Macros in** select “AWCCoreEx.Gms” or” AWCCore12.Gms”, then at **Macro name** select “AWCLaserCut.AWCInit ” as follows:



(3) Click **Run** , main interface of CorelDraw can add tool “AWCLaserCut” as follows:



( 5 ) Use mouse to drag tool “AWCLaserCut” to toolbar as follows:

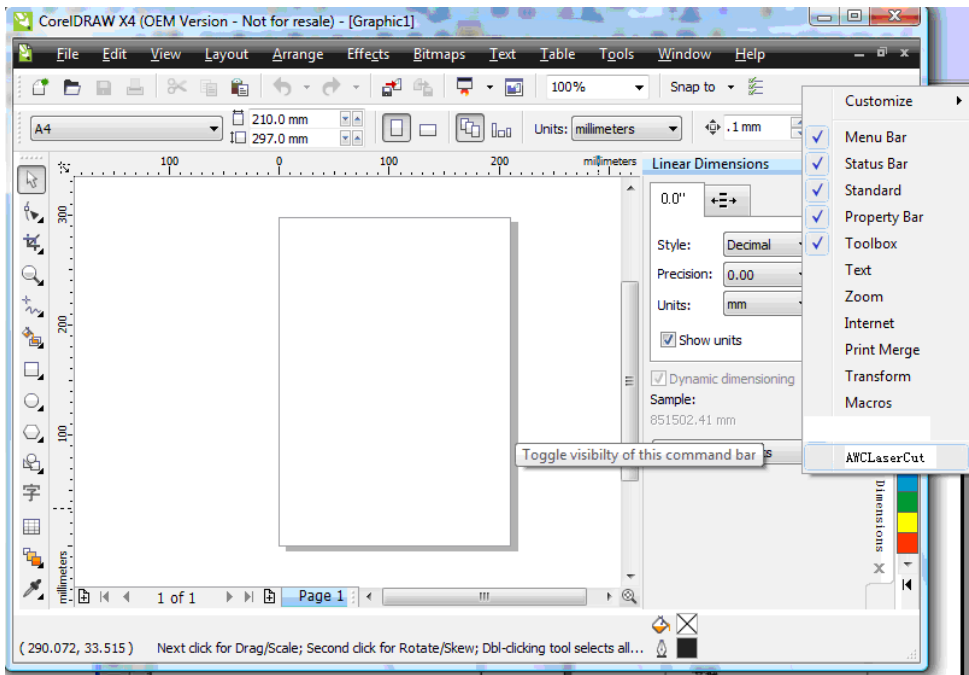


( 6 ) After manual loading tool “AWCLaserCut”in CorelDraw, then re-start CorelDraw, “AWCLaserCut” Tool will display in toolbar.

### 5.2 Display hidden tool “AWCLaserCut”

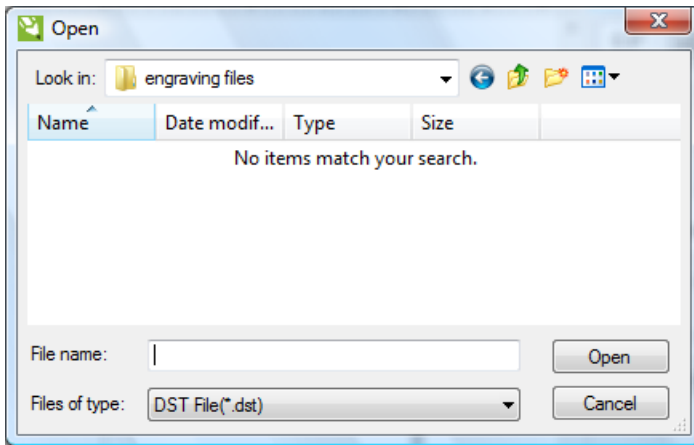
User will close tool “AWCLaserCut” carelessly during using CorelDraw, so hidden tool should be displayed, operation as follows:

Right click toolbar to display a list, then click **【AWCLaserCut】** as follows:



### 5.3 Import DST/DSB file

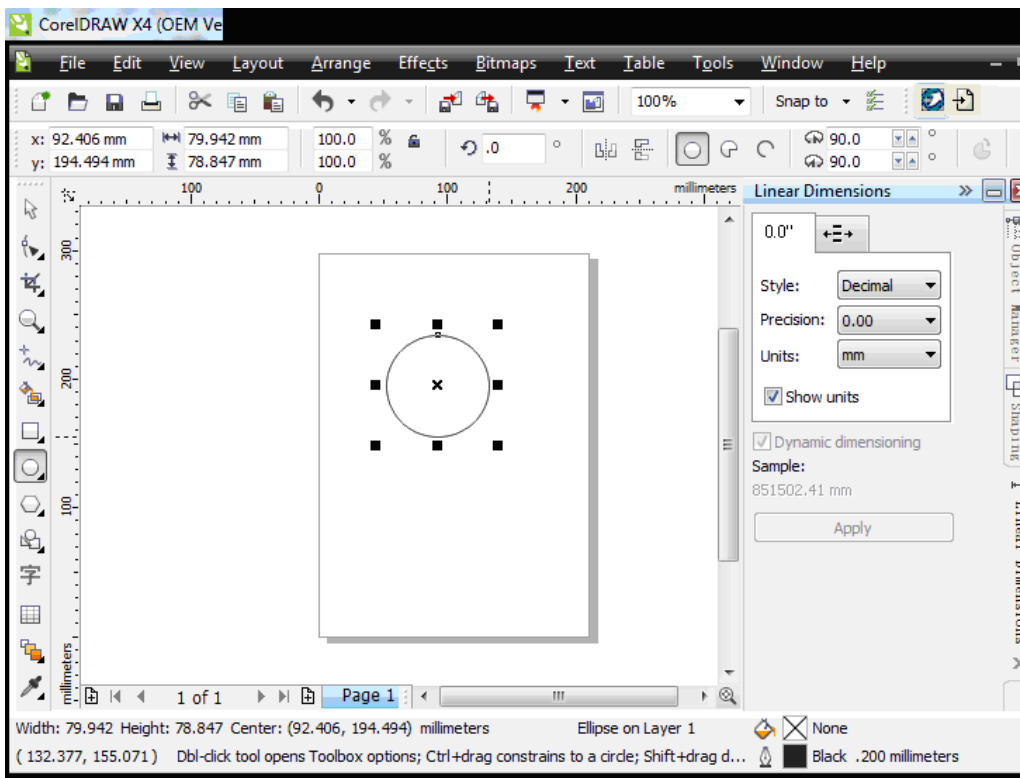
Click import button  of tool “AWCLaserCut”, dialog displayed as below:




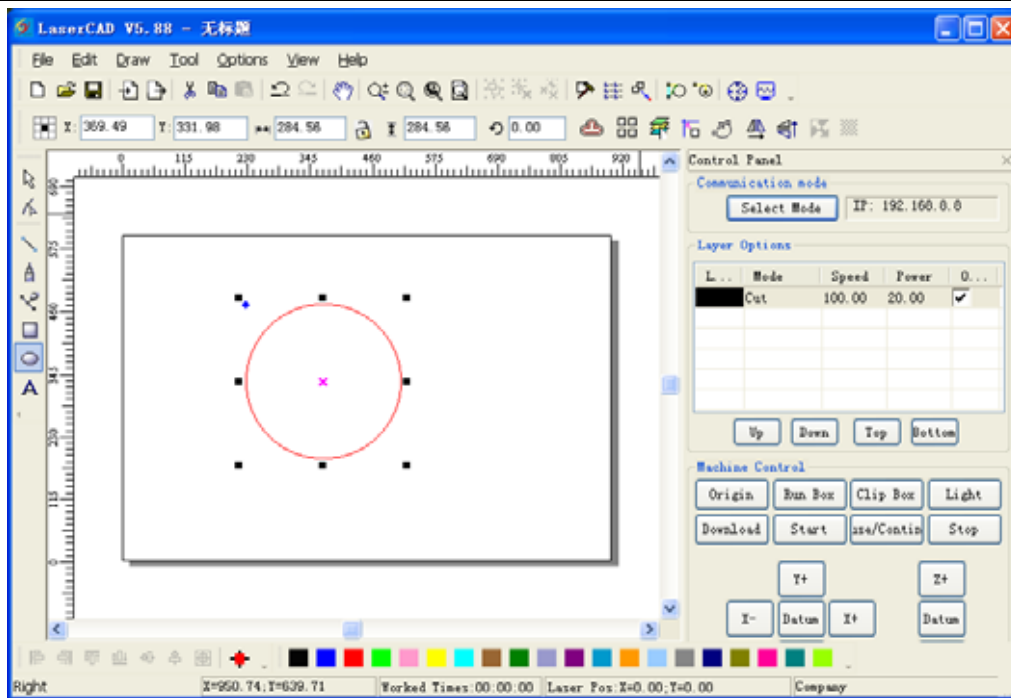
Select DST/DSB file to be imported, then click **【Open】** .

### 5.4 Switch CorelDraw to LaserCAD

Edit diagram in CorelDraw as follows:



Click  to switch to LaserCAD directly. And edited diagram in CorelDraw will display in the view of LaserCAD as follows:



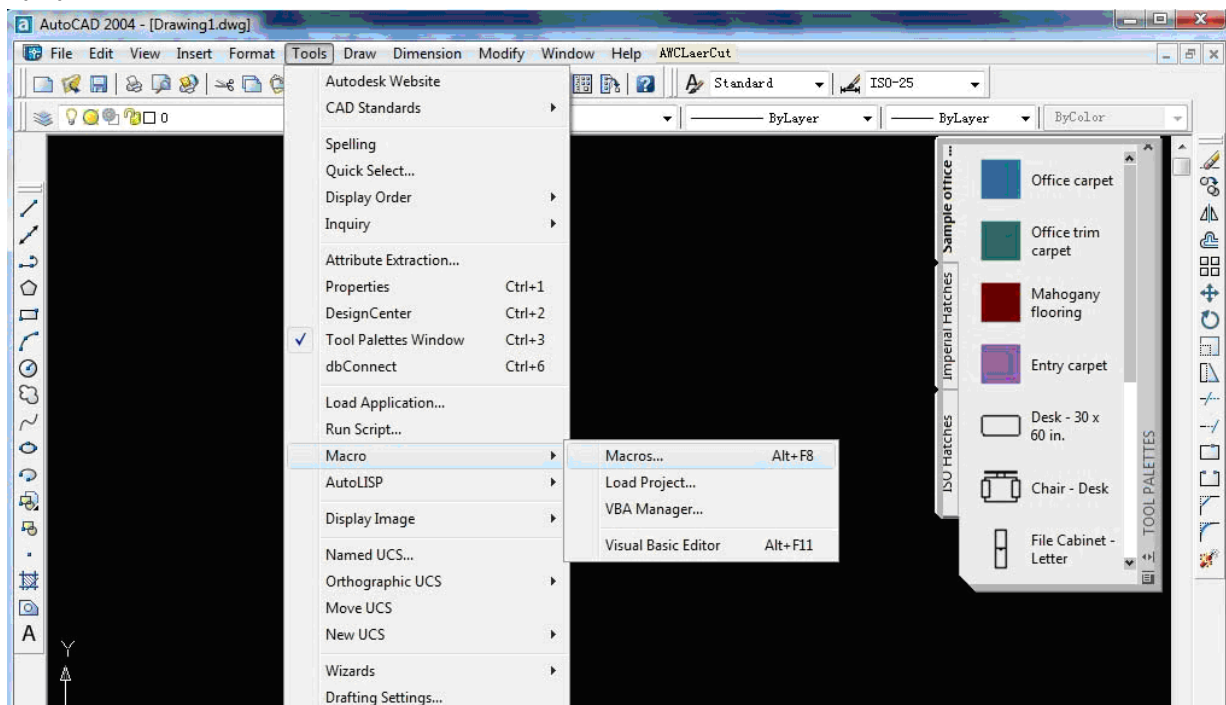
In this case, we can complete laser machining by LaserCAD.

## Chapter 6 AutoCAD Based Software

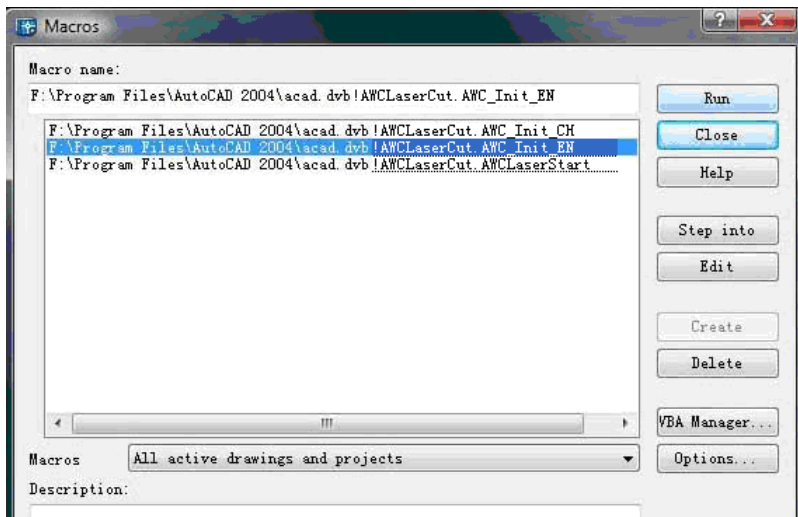
### 6.1 ADD AWCLaserCut toolbar.

After installation of AutoCAD direct output, ( refer to : Chapter 2 Installation of Software ) ,start AutoCAD, the main interface doesn't display menu 【Laser machining】 and tool 【Laser machining】 , at the moment, it should be downloaded manually. Operation as follows:

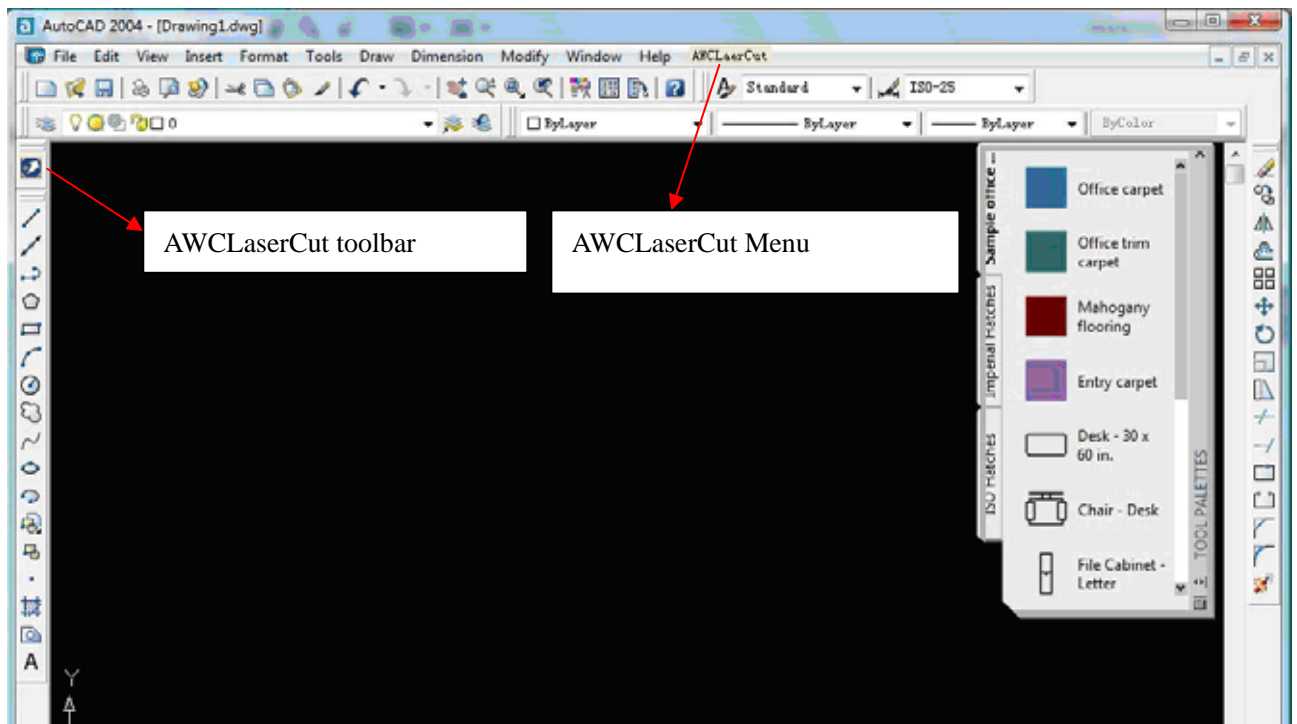
( 1 ) Click menu 【tools】 / 【Macro】 / 【Macro】 , shown as below:



( 2 ) Dialog displayed as follows:

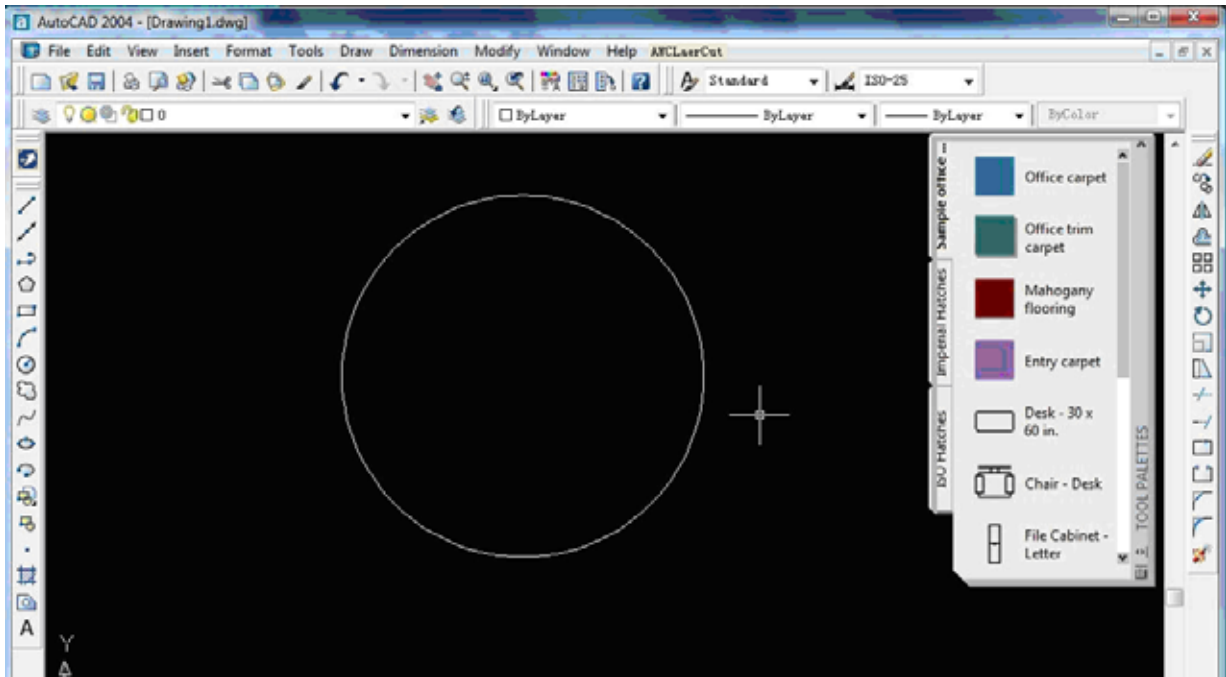



(3) In **【Macro name】** to select“...AWCLaserCut.AWC\_Init\_EN”, and then click **【run】** ,menu “AWCLaserCut” and tool “AWCLaserCut”, as follows:

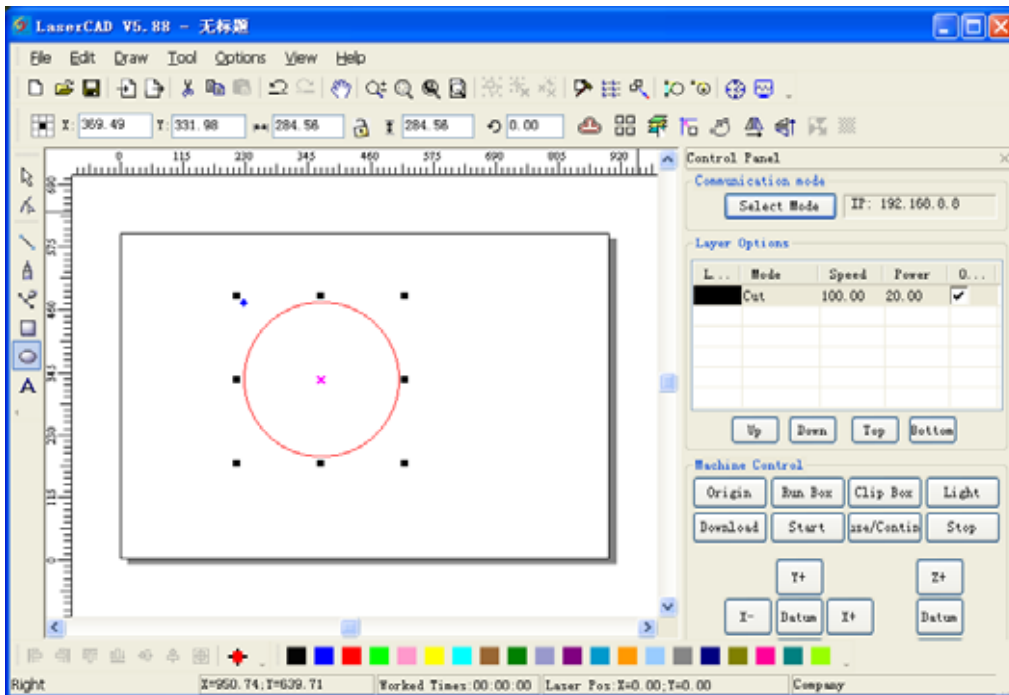


## 6.2 Switch AutoCAD to LaserCAD

Edit diagram in AutoCAD as follows:



Click menu **【AWCLaserCut】 / 【LaserCut】**, or click  to switch to LaserCAD and edited diagram in AutoCAD will display in the view of LaserCAD as follows:



In this case, we can complete laser machining by LaserCAD.

## Chapter 7 Introduction Manual of blue LCD Panel



### 7.1 Function introduction to each key



1. "Reset" Key: Press this key, machine can enter into the state of reset under any circumstances, and then go back to "Original point"



2. "Laser" Key: Be applied to test Optical path. Press it to flash.



3. "Menu" Key: Press this key to enter into main menu.



4. "Test" Key: Be applied to test the size of graphic to be cut and test the current original point.



5. "File" Key: Working files saved on control panel



6. "Origin" Key: Can set starting point of machine



7. “Esc” Key: definition key to be applied to cancel operation and go back to last interface.



8. “Stop” Key: Stop running machine.



9. “Enter” Key: definition key to agree current operation.



10. “Start/Stop” Key: Start to operate current file, it can realize stopping and continuing of running machine.



11. Key: It can be applied to move motion axis, move cursor in current view, and also alter the number value in view.



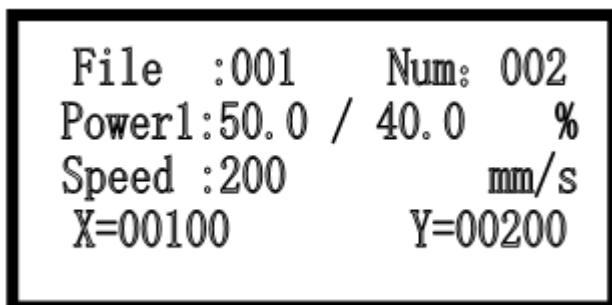
12. “Z/U” Key: Autofocus and Z/U-axis moving, Z-key is lifting axis, U-key is feeding axis.

## 7.2 Interface of starting computer

Interface of starting computer shown as below:



After initialization, it enters into main interface shown as below:



【file】: show serial number of files.

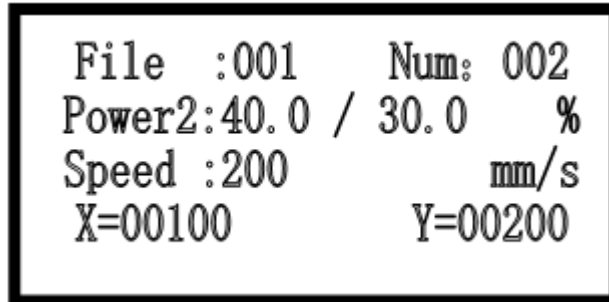
【Num】: show times of current diagram after adding one by one.

【Power 1】: Machining graphic, set the percentage of laser power; front number is maximum



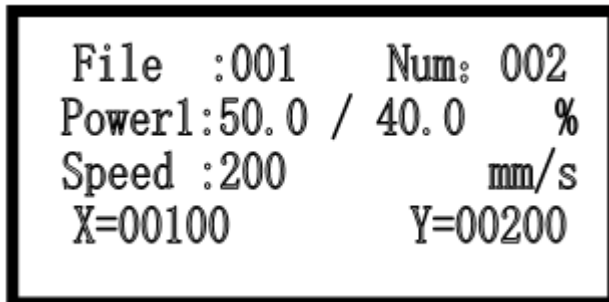
power (In-process power), the number behind is minimum power(power when turn around)

【power 1】 can be switched to 【power 2】 shown as below:




【speed】 : Speed value set during machining graphic  
 【X】 : show X-axis value of laser head with machine  
 【Y】 : show Y-axis value of laser head with machine

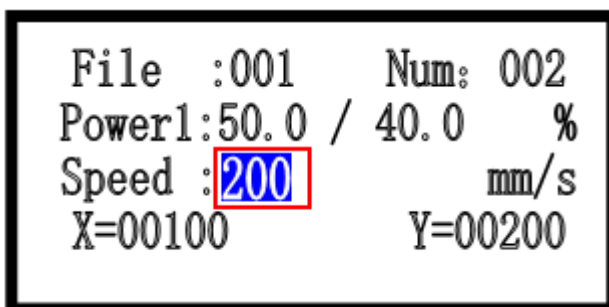
### 7.3 Function introduction to main interface



View 7-3



Under the main interface, press , cursor will appear on one item selected show as below:








When there is no cursor, system is in state of “Key moving”; when there is cursor, system is in state of “parameter alteration”.






In the state of “Key moving“:



(1) press , cursor will appear and system will enter into state of “parameter alteration” ;






(2) press  or  to move X-axis, press  or  to move Y-axis  
In the state of "parameter alteration":

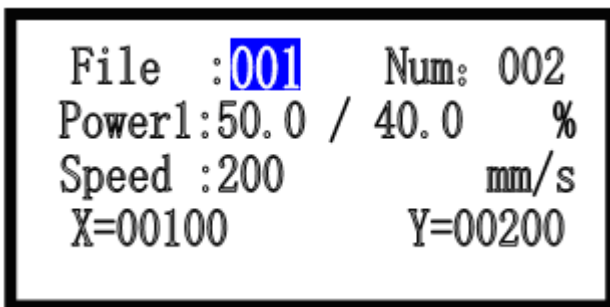
(1) Press , cursor will disappear and system will enter into state of "Key moving".


(2) Press  or  or  or  to select other items, then press  to enter into sub interface to alter parameter.

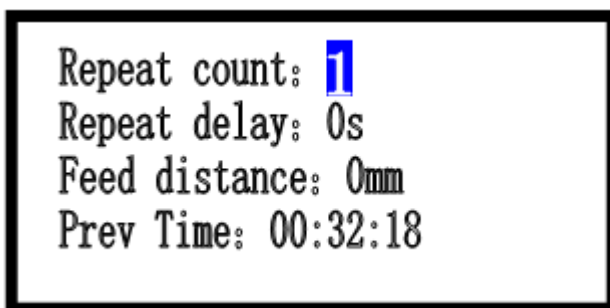
### 7.3.1 Check and Alter the properties of current file (refer to view 7-3)

#### 7.3.1.1 Check the properties of current file

Press , cursor appears on main interface, press  or  or  or  to move cursor onto item **【file】** :





Press  to enter into properties sub interface of file:



View 7-3-1-1

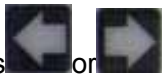
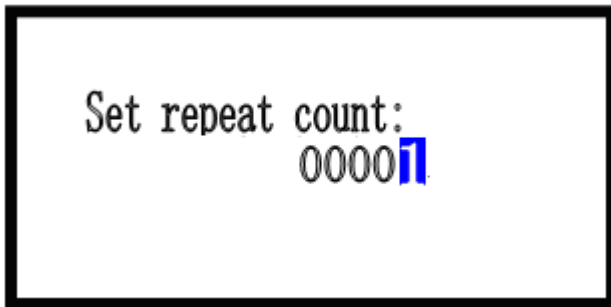
#### 7.3.1.2 Alter the properties of current file

Take altering the **【Repeat count】** of file for example, to explain how to alter the properties of files.

Refer to view 7-3-1-1, press  or  to move cursor onto item **【Repeat count】** and then



press :



Press or to move cursor onto one number, and then press or to alter the number

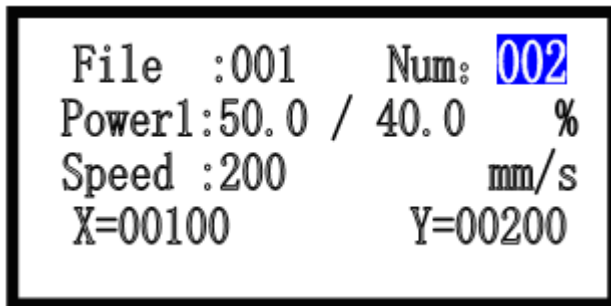


After alteration, press to finish the alteration of 【Repeat count】 .

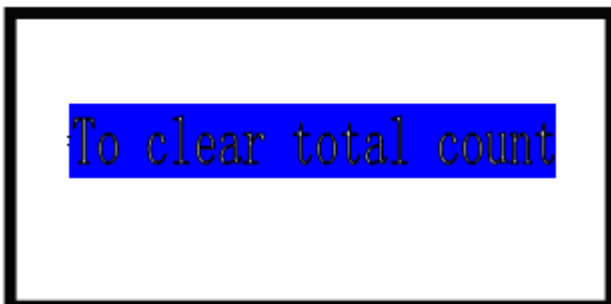
### 7.3.2 Clear total working times of file (refer to view 7-3)




Press , cursor appears on main interface, then press or or or to move cursor onto item 【Num】 :



Press to enter into sub interface:








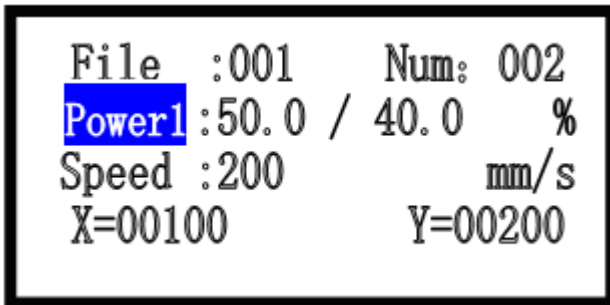


Press  to clear total working times of file.

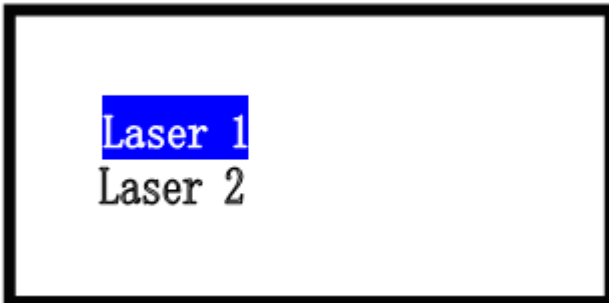
### 7.3.3 Switch between “Power 1”&“Power 2” (refer to view 7-3)





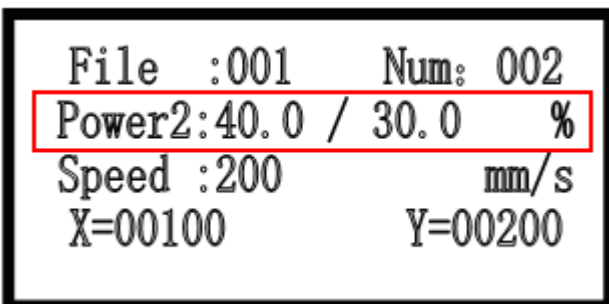
Press , cursor appears on main interface, press  or  or  or  to move cursor onto item 【power】 :



Press  to enter into sub interface:



Press  to move cursor onto item 【Laser 2】 , then press  :



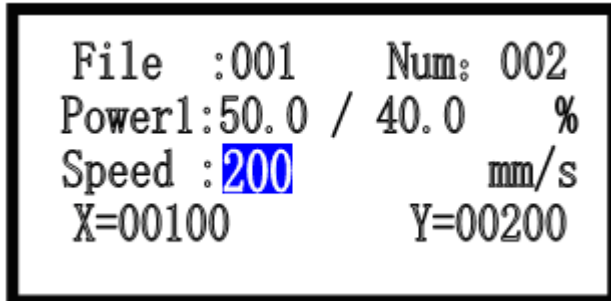
Similar operation can also switch “power 2” to “power 1”.

### 7.3.4 Change speed, Maximum power, Minimum power (refer to view 7-3)

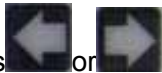
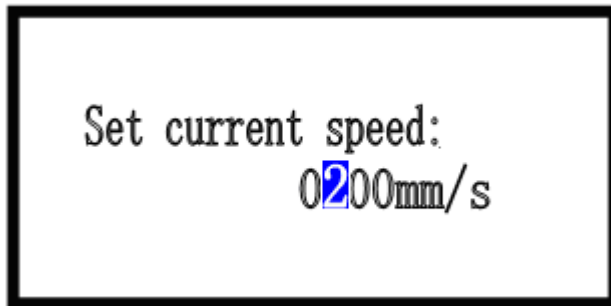






Press , and cursor appears on main interface, press  or  or  or  to move

cursor onto item 【speed】 :




Press  to enter into sub interface:




Press  or  to move cursor onto one number, and then press  or  to modify the number

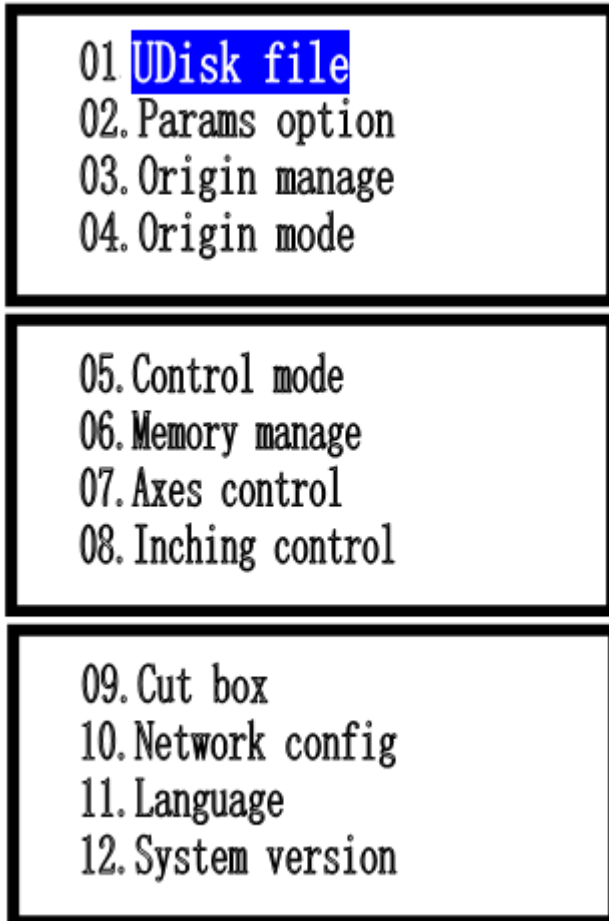


After modification, press  to finish the modification of 【speed】 . Similar operation can modify 【maximum power】 , 【minimum power】 .

### 7.4 Main menu function



Press  to enter into main menu interface.



View 7-4




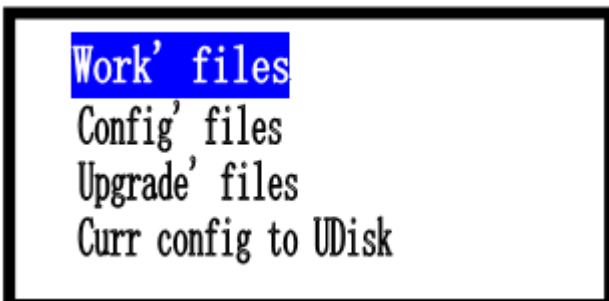
Under the main menu interface, press  or  or  or  to move cursor onto one item.

#### 7.4.1 UDisk file (Refer to View 7-4)

This UDisk file system only support FAT32.



Under the main menu interface, move cursor onto 【UDisk file】 , press  to enter into 【Disk file】 interface (User must insert U-disk into U-disk interface in control board of AWC608)








View 7-5

7.4.1.1 Work file (refer to view 7-5)

Under the 【UDisk file】 , press  or  to move cursor onto item 【work' files】 , press  to enter into 【work' files】 interface:




Press  or  or  or  to move cursor onto one file, and then press  , system will copy the file into the memory of control panel. Then this file can be output. (suffix of work file is ud5)

7.4.1.2 Config File (refer to View7-5)


Under 【UDisk file】 interface, press  or  to move cursor onto item 【Config' files】 ,after


pressing  to enter into 【Config' files】 interface, move cursor to select one parameter file, and

then press  , system will update the parameter of control panel according to parameter file.(suffix of parameter file is cf5).

7.4.1.3 System upgrade file (refer to graphic 7-5)

Under 【UDisk file】 interface, press  or  to move cursor onto item 【Upgrade' files】 .After

pressing  to enter into 【Upgrade' files】 ,move cursor to select one upgrade file, and then

press  , system will upgrade according to upgrade file. System will go to state of reset after upgrade finished. During update, don't cut power of control panel. Otherwise it will damage the system.

(suffix of system upgrade file is ug5).

#### 7.4.1.4 Save Current parameter to UDisk(refer to graphic 7-5)

Under 【UDisk file】 interface, press  or  to move cursor onto item 【Curr config to UDisk】.




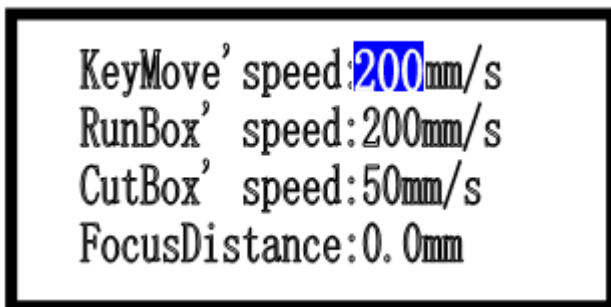
Press , system will copy a parameter of control panel into U-disk. The file name is Params.cf5.

#### 7.4.2 Parameter Option(refer to view 7-4)

Under the main menu interface, press  or  or  or  to move cursor onto item



【Params Option】. Press  to enter into 【Params Option】 interface;









【KeyMove' speed】 : Traveling speed of key on LCD panel.

【RunBox' speed】 : Traveling speed around graphic border.

【CutBox' speed】 :Cutting speed on graphic border.

【FocusDistance】 :Autofocus distance of Z-axis.

Press  or  to move cursor onto one item, press  to enter into sub interface, and then

press  or  or  or  to modify the value. Then press  to finish the modification of this parameter.

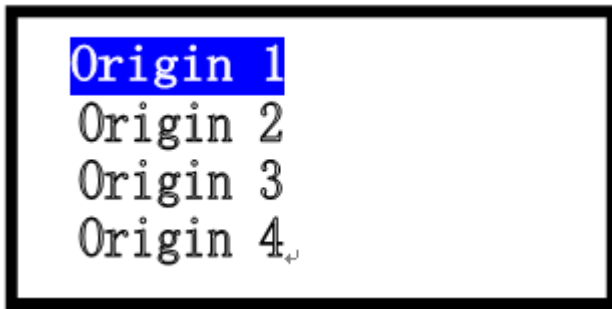
#### 7.4.3 Origin manage (Refer to view 7-4)



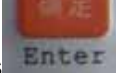
Under the main menu interface, press  or  or  or  to move cursor onto item 【Origin

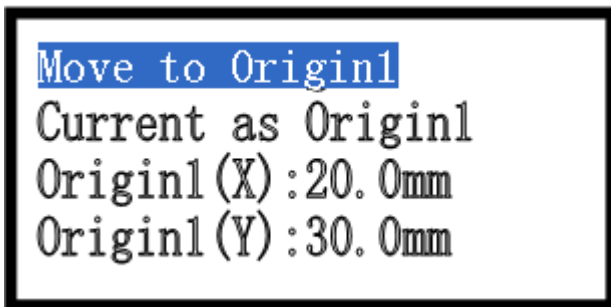



manage】 , then press  to enter into 【Origin manage】 interface:







Press  or  to move cursor onto one item, and then press  :



Move cursor onto item 【move to origin1】 , and then press  , system will move laser head to the original position 1 (X=20.0mm , Y=30.0mm).

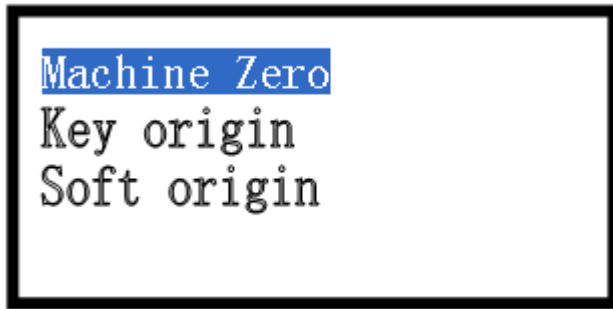
Move cursor onto item [Current as Origin1], and then press  , system will set the position of current laser head as original position 1.

Move cursor onto item 【origin 1(X)】 or item 【origin 1(Y)】 , then press  , it will enter into sub interface to do modification manually on coordinate of original position.

#### 7.4.4 Origin Mode (Refer to view 7-4)

Under the main menu interface, press  or  or  or  to move cursor onto item 【Origin




mode】 , then press  to enter into 【Origin mode】 interface:



【Key origin】: Take the original point selected by  of LCD panel as beginning.


【Soft origin】: System will work according to the position of data on coordinate of software.

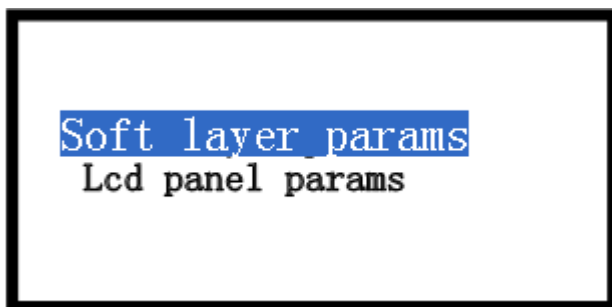
【Machine zero】: Take zero point of machine (limit point) as beginning.

Press  or  to move cursor onto one item, then press  to set specific orientation mode

#### 7.4.5 Control Mode (refer to view 7-4)




Under the main menu interface, press  or  or  or  to move cursor onto item 【control

mode】 , press  to enter into 【control mode】 interface:




【Soft layer params】 : Using the layer parameter set in software ( LaserCAD) to deal with graphic and data. (Including: speed, maximum power and minimum power of laser 1, maximum power and minimum power of laser 2)(Regarding the instruction of layer parameter, please refer to 4.3layer parameter)

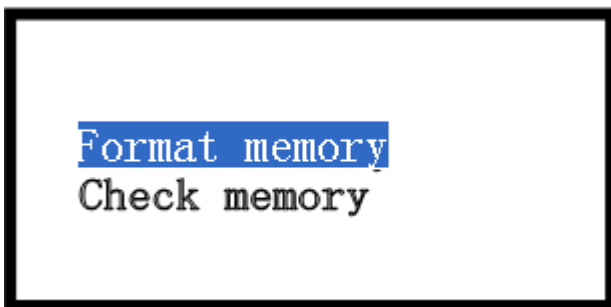
【LCD Panel params】 :Using the parameter set in the main interface of LCD panel to deal with graphic and data. (Including: speed, maximum power and minimum power of laser 1, maximum power and minimum power of laser 2)(Regarding the instruction to the main interface of LCD Panel, please refer to 7.3 function instruction of main interface.)

Press  or  to move cursor onto one item and then press  to set parameter control mode




**7.4.6 Memory management** (refer to view 7-4)

Under the main menu interface, press  or  or  or  to move cursor onto item

 **【Memory manage】**, press  to enter into **【memory manage】** interface:





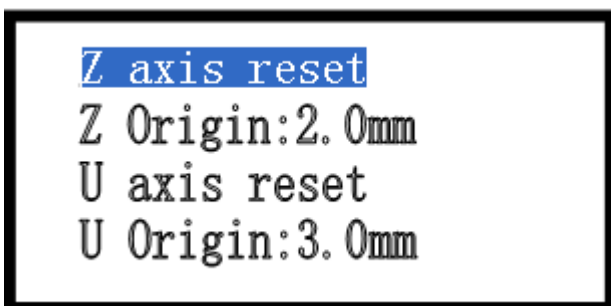
**【format memory】** : format the memory of control panel, it will delete all files saved in control panel.  
**【check memory】** : check memory of control panel, it will delete all files saved in control panel.

Press  or  to move cursor onto one item, and then press  to do relevant operation

**7.4.7 Axes Control** (refer to view 7-4)

Under the main menu interface, press  or  or  or  to move cursor onto item **【Axes**




 **Control】**, press  to enter into **【Axes Control】** interface:



**【Z axis reset】** : Z-axis starts to move to reset  
**【Z Origin:2.0mm】** : the mobile distance of Z-axis in opposition direction after reaching limit.


【U axis reset】; U-axis starts to move to reset. **U-axis can't reset when U-axis is feeding axis** (Regarding the function and configuration of U-axis, please refer to 3.3.2.4 Function and configuration)

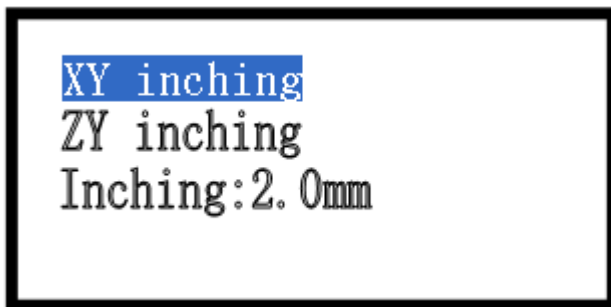
【U axis origin:3.0mm】:the mobile distance of U-axis in opposition direction after reaching limit.


Press  or  to move cursor, and then press  to do operation and setting

#### 7.4.8 Inching control (refer to view 7-4)


Under the main menu interface, press  or  or  or  to move cursor onto item 【Inching

control】 , press  to enter into 【Inching control】 interface:



Press  to move cursor to select one item

When select item 【XY inching】 , press  or  to move laser head with the length of 【inching distance】 in the X direction, press  or  to move laser head with the length of 【inching distance】 in the Y direction.

When select item 【Z/U inching】 , press  or  to move laser head with the length of 【inching distance】 in the U direction, press  or  to move laser head with the length of 【inching distance】 in the Z direction.

When select item 【inching distance】 , press  to enter into sub interface to set 【inching distance】 .



Under 【inching control】 interface, press to go back to the main menu interface.

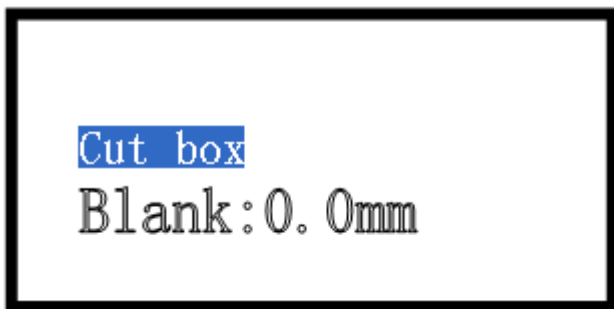
**7.4.9 Cut box** (refer to view 7-4)



Under the main menu interface, press or or or to move cursor onto item 【cut box】 ,



then press to enter into 【cut box】 interface:



【blank】 :The distance between border of graphic and border of cut part.



Press or to move cursor onto one item



When select item 【cut box】 , press , system will cut outline border at the speed of 【Speed of cutting border】 and at the power set in the main interface (Regarding 【Speed of cutting border】 , please refer to 7.4.2 parameter setting; Regarding the power in main interface, please refer to 7.3 function instruction of Main interface)



When select item 【Blank】 , press to enter into sub interface to set 【blank】 .

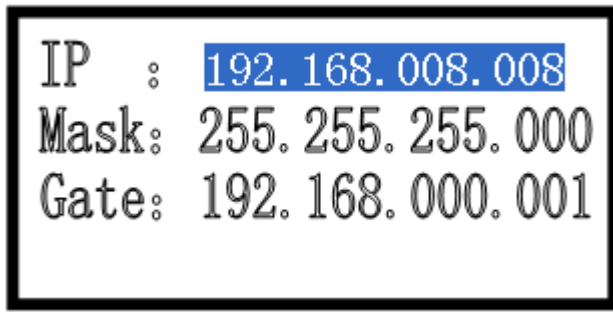
**7.4.10 Network Config** (refer to view 7-4)






Under the main menu interface, press or or or to move cursor onto item【Network



config】 , and then press to enter into 【network config】 interface:



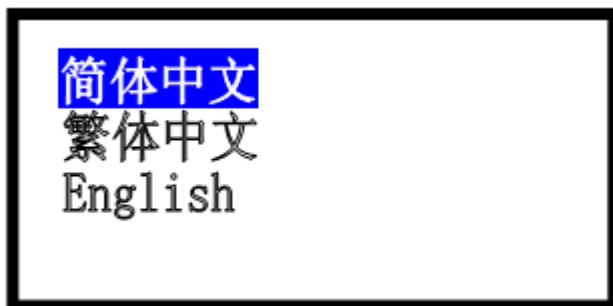
Press  or  to move cursor onto one item, then press  to enter into sub interface to modify this value




( Regarding more content of network communication of computer and control panel, please refer to 3.2.2 Select network communication mode )

#### 7.4.11 Languages (refer to view 7-4)

Under the main menu interface, press  or  or  or  to move cursor onto item


【language】 , and then press  to enter into 【language】 interface:

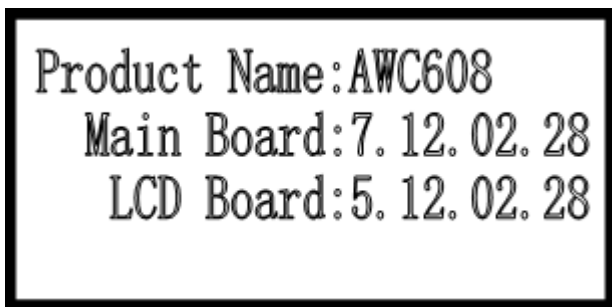


Press  or  to move cursor onto one item and then press 

#### 7.4.12 System Version (refer to view 7-4)

Under the main menu interface, press  or  or  or  to move cursor onto item 【system

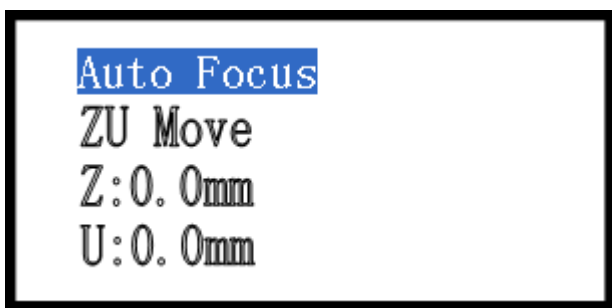
version】 , press  to enter into 【system version】 interface:






Version of 【Main Board】 can be upgraded by 【UDisk file】 to the newest one. ( Refer to 7.4.1.3 System upgrade file )





### 7.5 Z/U axis





Under the main interface, press  :




Press  or  to move cursor to select one item

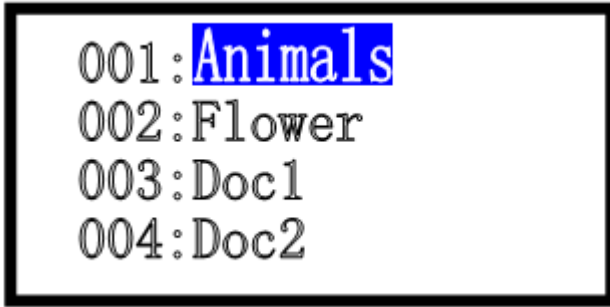
When select 【Auto focus】 and press , Z-axis will move at the speed of 【Z-axis reset speed】 (Refer to: 3.3.3.2), stop till touch Z+ limit switch, and then move the distance as in 【Focus distance】 in opposite direction.(Refer to: 7.4.2)

When select 【ZU move】 ,and press  or , Z-axis starts to move, release  or , Z-axis stops moving.






Press  or , U-axis starts to move, release  or , U-axis stops moving.

### 7.6 Files system



Under the main interface, press  to enter into 【file】 interface:





In **【file】** interface, it will show all working files saved in the memory of control board.

Press  or  or  or  to move cursor on one item and then press 



Press  or  to move cursor to select one item

Select **【select】** , and press  , system will select files and go back to main interface. In main

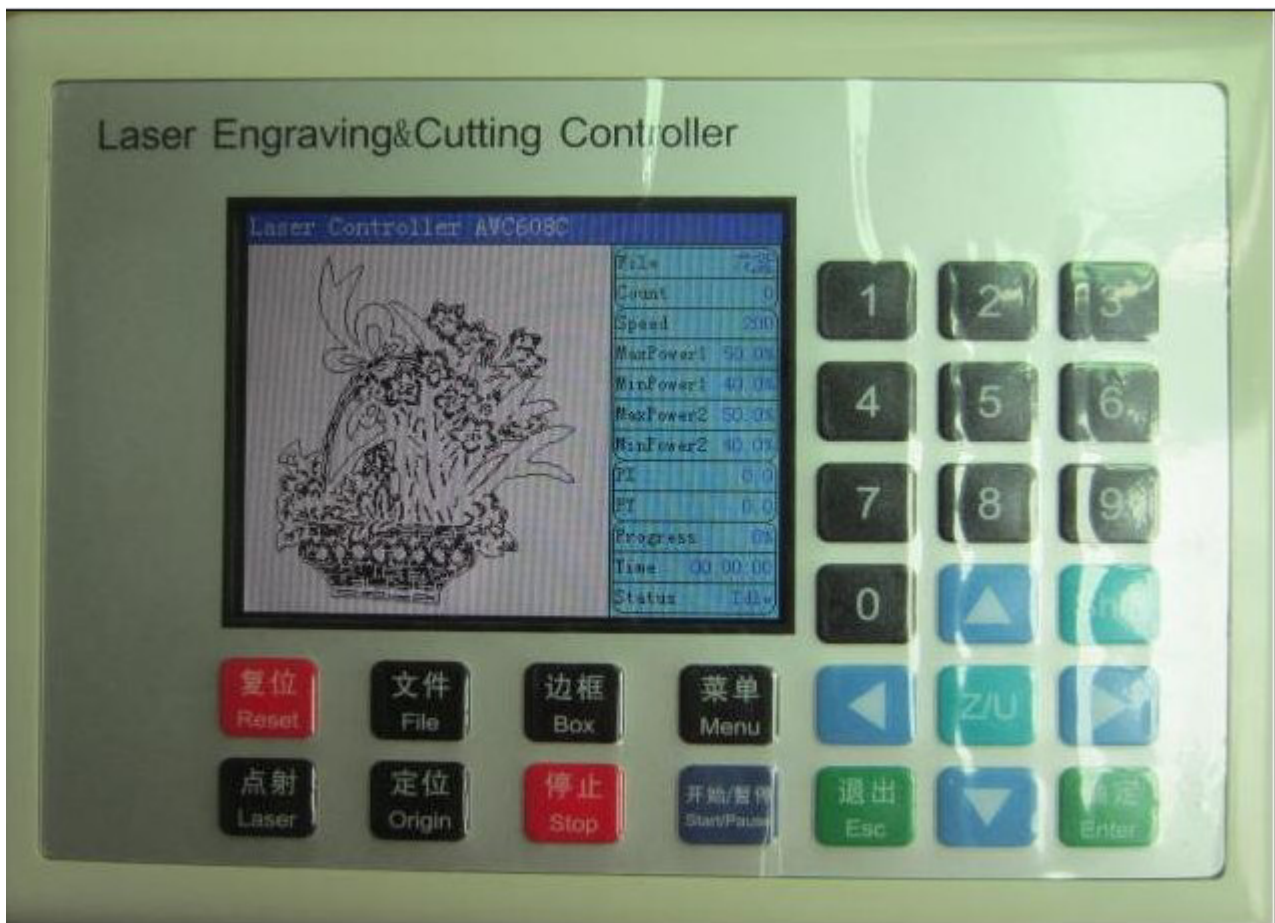
interface, the file sequence number will be shown in **【file】** ; Press  in main interface will start files output.

Select **【delete】** , and press  , then files will be deleted.

Select **【copy to UDisk】** , and press  , then files will be copied to UDisk ( UDisk only support FAT32 )













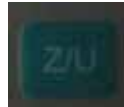
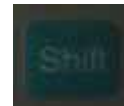


## Chapter 8 Introduction Manual of Color LCD Panel



### 8.1 Function introduction to each key

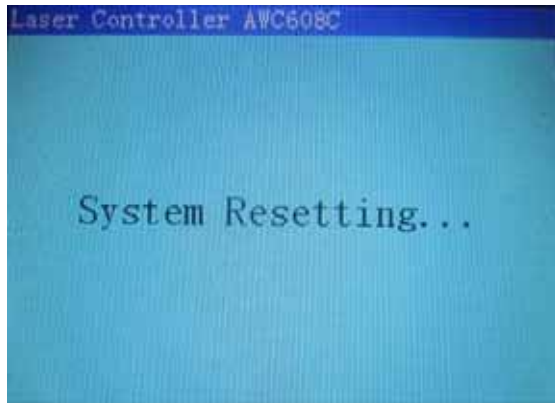


12. "Reset" Key: Press this key, machine can enter into the state of reset under any circumstances, and then go back to "Original point"

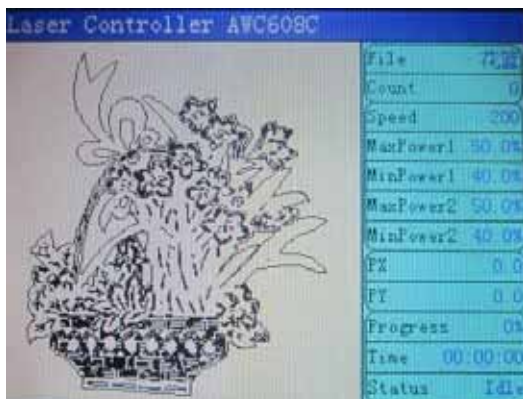
13.  "Laser" Key: Be applied to test Optical path. Press it to flash.
14.  "Menu" Key: Press this key to enter into main menu.
15.  "Box" Key: Be applied to test the size of graphic to be cut and test the current original point.
16.  "File" Key: Working files saved on control panel
17.  "Origin" Key: Can set starting point of machine
18.  "Esc" Key: definition key to be applied to cancel operation and go back to last interface.
19.  "Stop" Key: Stop running machine.
20.  "Enter" Key: definition key to agree current operation.
21.  "Start/Pause" Key: Start to operate current file, it can realize stopping and continuing of running machine.
22.  Key: It can be applied to move motion axis, move cursor in current view, and also alter the number value in view.
23.  "Z/U" Key: Autofocus and Z/U-axis moving, Z-key is lifting axis, U-key is feeding axis.
24.  "Shift" Key: Page switching key
25.  Key: The number keys
- 

## 8.2 Interface of starting computer

Interface of starting computer shown as below:



After initialization, it enters into main interface shown as below:



【File】: show the file name. the left to display graphics

【Count】: show times of current diagram after adding one by one.

【Speed】: Speed value set during machining graphic

【MaxPower 1】: Machining graphic, showing the maximum of laser power; idle laser power of 1, the corresponding fixed fire.

【Minpower 1】 It is minimum power(power when turn around)

【Maxpower 2】 shown as below:

【Minpower 2】 shown as below:

【PX】: show X-axis value of laser head with machine

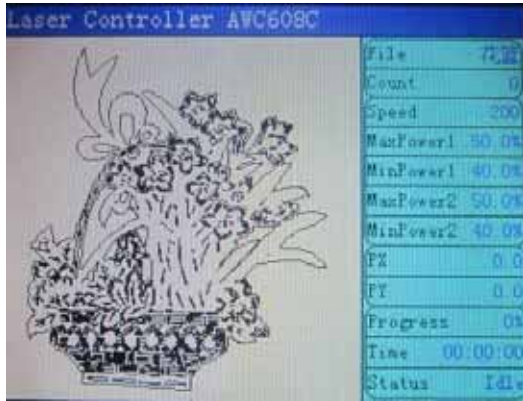
【PY】: show Y-axis value of laser head with machine

【Progress】: show the progress of the work


【Time】: show machine processing time

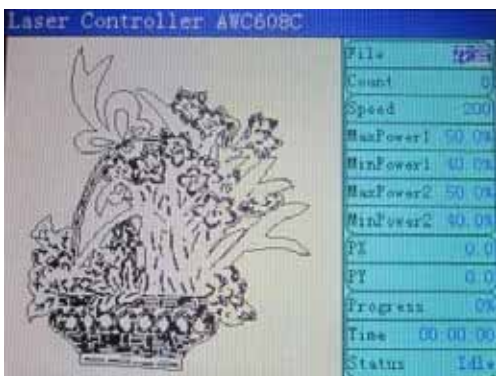
【Status】: : Currently in a state or idle state.

### 8.3 Function introduction to main interface




View 8-3-1





Under the main interface, press , cursor will appear on one item selected show as below:




When there is no cursor, system is in state of “Key moving“; when there is cursor, system is in state of “parameter alteration”.






In the state of “Key moving“:

(3) press , cursor will appear and system will enter into state of “parameter alteration” ;

(4) press  or  to move X-axis, press  or  to move Y-axis




In the state of “parameter alteration“:

(3) Press , cursor will disappear and system will enter into state of “Key moving“.


(4) Press  or  or  or  to select other items, then press  to enter into sub interface to alter parameter.

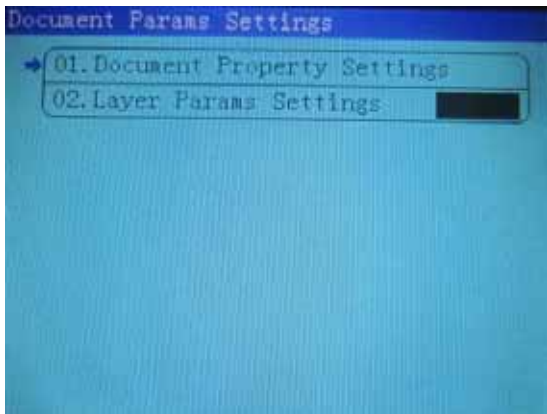
#### 8.3.1 Check and Alter the properties of current file (refer to view 8-3-1)

##### 8.3.1.1 Check the properties of current file

(1) Press , cursor appears on main interface, press  or  to move cursor onto item 【 file 】 :



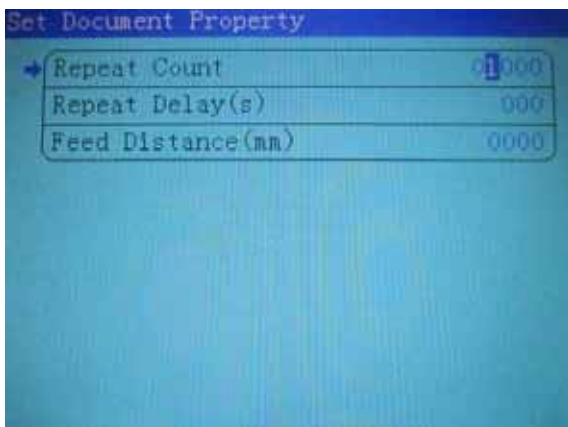
(2) Press  to enter into properties sub interface of file:



View 8-3-2

(3) Press  or  or  select **【Document Property Settings】**, Press 



To enter into Document property settings




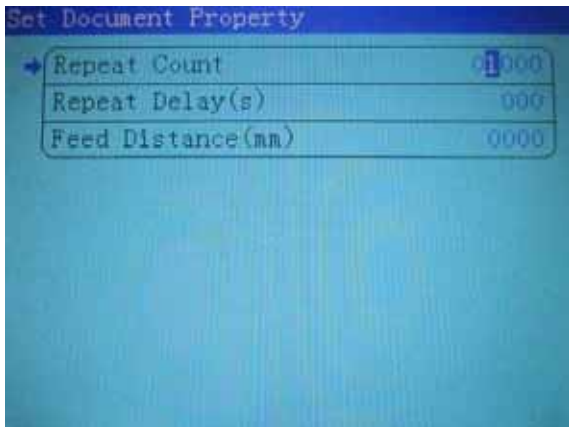
View 8-3-3

### 8.3.1.2 Alter the properties of current file




Take altering the **【Repeat count】** of file for example, to explain how to alter the properties of files.


Refer to view 8-3-3, press  or  or "the number keys" to move cursor onto item **【Repeat count】**




and then press  :

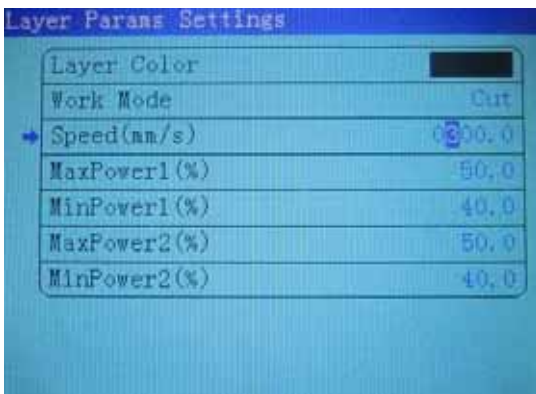


### 8.3.1.3 Layer Params Settings

Press , The main interface appears the cursor, then press  or  to move cursor onto item **【File】**: View 8-3-1

Press , to enter into properties sub interface of file: View 8-3-2



Press  or  or **2** select **【layer Params settings】**, Press  to enter into layer Params settings






view 8-3-4

### 8.3.1.4 Alter the properties of current file




Take altering the **【Speed】** of file for example, to explain how to alter the properties of files. Refer to

view 8-3-4, press  or  or “the number keys” to move cursor onto item **【Speed】** and then

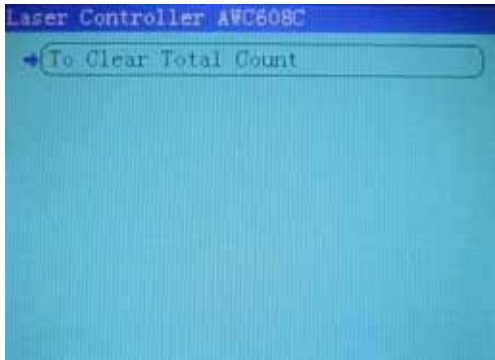
press  or  to move cursor onto “the number”, select “the number


keys”, press , Changes to complete the **【Speed】**

### 8.3.2 Clear total working times of file (refer to view 8-3-1)


Press , cursor appears on main interface, then press  or  to move cursor onto item **【Count】**:

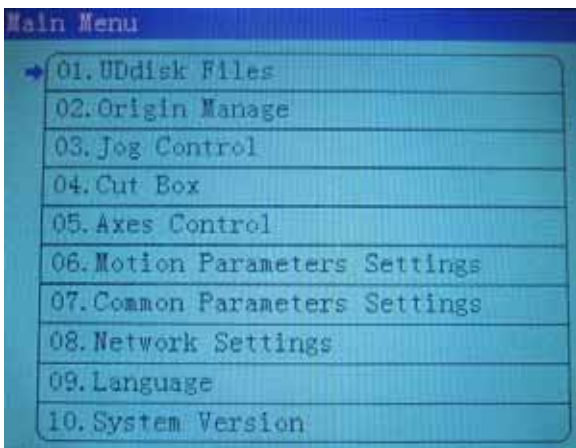
Press ,





Press  to clear total working times of file

#### 8.4 The main menu functions

Press  to enter into the main menu




view8-4

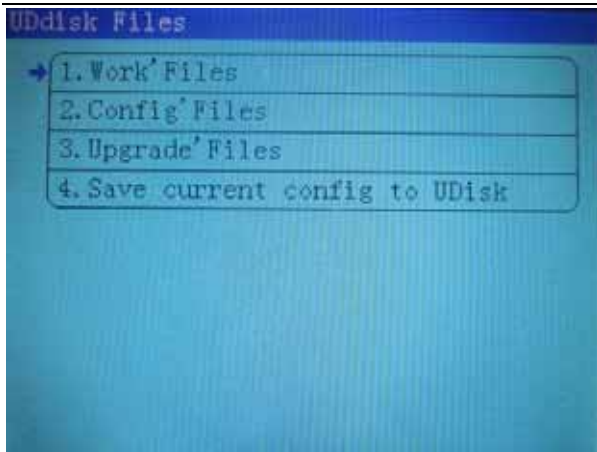
In the main menu interface press  or  or “ to  key” to move cursor onto a item:

##### 8.4.1 UDisk file (Refer to View 8-4)

This UDisk file system only support FAT32.

Under the main menu interface, Press  or  or  to move cursor onto 【UDisk file】 ,

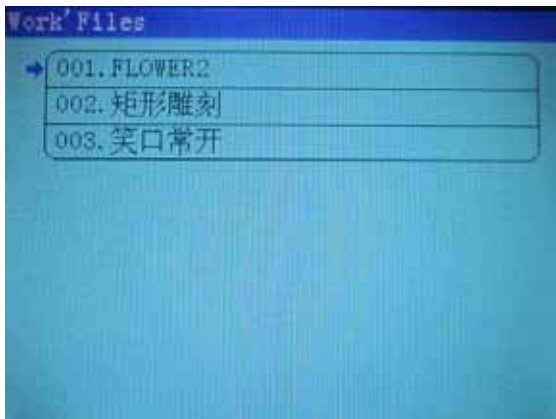
press  to enter into 【Disk file】 interface (User must insert U-disk into U-disk interface in control board of AWC608C)






View 8-4-1

8.4.1.1 Work file (refer to view 8-4-1)





Under the 【UDisk file】 , press  or  or  to move cursor onto item 【work' files】 , press  to enter into 【work' files】 interface:






view8-4-1-1

Press  or  to move cursor onto one file, and then press  , system will copy the file into the memory of control panel. Then this file can be output. (suffix of work file is ud5)


8.4.1.2 Config File (refer to View8-4-1)

Under 【UDisk file】 interface, press  or  to move cursor onto item 【Config' files】 ,after pressing  to enter into 【Config ' files】interface, move cursor to select one parameter file, and then press  , system will update the parameter of control panel according to parameter file.(suffix of parameter file is cf5).

8.4.1.3 System upgrade file (refer to graphic 8-4-1)

Under 【UDisk file】 interface, press  or  to move cursor onto item 【Upgrade' files】 .After pressing  to enter into 【Upgrade' files】 ,move cursor to select one upgrade file, and then



press , system will upgrade according to upgrade file. System will go to state of reset after upgrade finished. During update, don't cut power of control panel. Otherwise it will damage the system. (suffix of system upgrade file is ug5).


8.4.1.4 Save Current parameter to UDisk(refer to graphic 8-4-1)

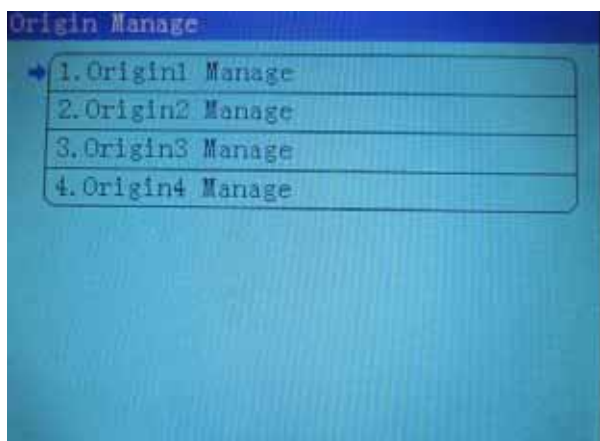
Under **【UDisk file】** interface, press  or  to move cursor onto item **【Curr config to UDisk】**.

Press , system will copy a parameter of control panel into U-disk. The file name is Params.cf5.




8.4.2 Origin manage (Refer to view 8-4)


Under the main menu interface, press  or  or  to move cursor onto item **【Origin**

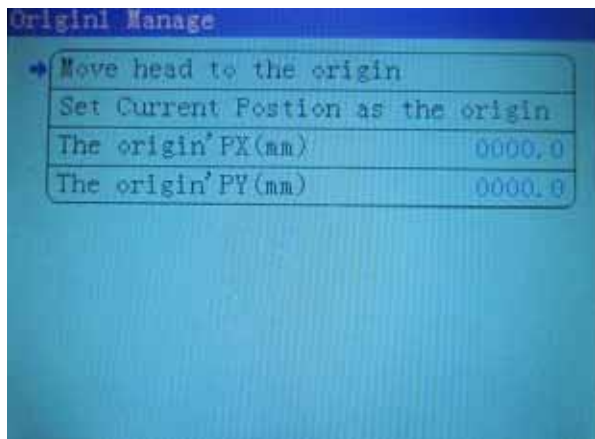
**manage】**, then press  to enter into **【Origin manage】** interface:




view8-4-2-1

Press  or  to move cursor onto one item, and then press :


Move cursor onto item **【move to origin1】**, and then press , system will move laser head to the original position 1 (X=0.0mm , Y=0.0mm).







view8-4-2-2

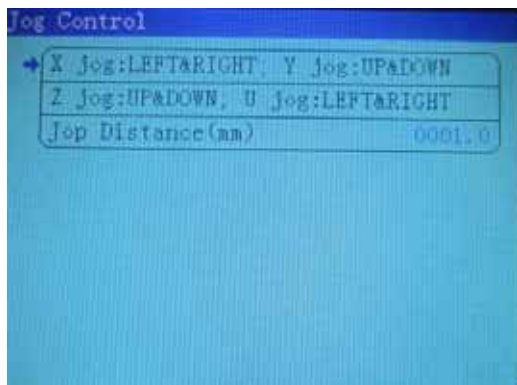
Move cursor onto item **【Current as Origin1】**, and then press , system will set the position of

current laser head as original position 1.



Move cursor onto item 【origin 1(X)】 or item 【origin 1(Y)】 , then press  , it will enter into sub interface to do modification manually on coordinate of original position.





### 8.4.3 Jog Control (refer to view 8-4)

Under the main menu interface, press  or  or  to move cursor onto item【Jog control】 , press  to enter into 【Jog control】 interface:



Press  to move cursor to select one item

When select item 【XY Jog】 , press  or  to move laser head with the length of 【Jog distance】 in the X direction, press  or  to move laser head with the length of 【Jog distance】 in the Y direction.

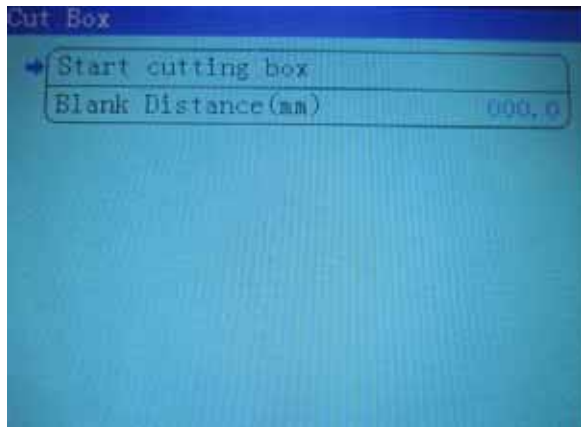
When select item 【Z/U inching】 , press  or  to move laser head with the length of 【Jog distance】 in the U direction, press  or  to move laser head with the length of 【Jog distance】 in the Z direction.

When select item 【Jog distance】 , press "the number key" to enter into sub interface to set 【Jog distance】 .



Under 【Jog control】 interface, press  to go back to the main menu interface.


### 8.4.4 Cut box (refer to view 8-4)

Under the main menu interface, press  or  or  to move cursor onto item 【cut box】 , then press  to enter into 【cut box】 interface:



【blank】:The distance between border of graphic and border of cut part.


Press  or  to move cursor onto one item

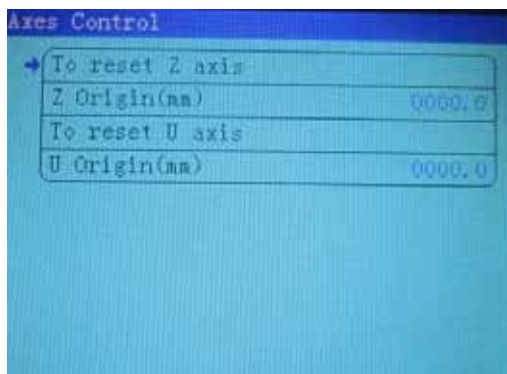
When select item 【cut box】 , press , system will cut outline border at the speed of 【Speed of cutting border】 and at the power set in the main interface (Regarding 【Speed of cutting border】 , please refer to 8.4.parameter setting; Regarding the power in main interface, please refer to 8.3 function instruction of Main interface)

When select item 【Blank】 , press  to enter into sub interface to set 【blank】 .

#### 8.4.5 Axes Control (refer to view 8-4)

Under the main menu interface, press  or  or  to move cursor onto item 【Axes

Control】 , press  to enter into 【Axes Control】 interface:






【Z axis reset】 : Z-axis starts to move to reset

【Z Origin:2.0mm】 : the mobile distance of Z-axis in opposition direction after reaching limit.


【U axis reset】 ; U-axis starts to move to reset. **U-axis can't reset when U-axis is feeding axis** (Regarding the function and configuration of U-axis, please refer to 3.3.2.4 Function and configuration)

【U axis orgin:3.0mm】 :the mobile distance of U-axis in opposition direction after reaching limit.

Press  or  to move cursor, and then press  to do operation and setting



#### 8.4.6 Motion Parameters Settings (refer to view 8-4)

Under the main menu interface, press  or  or  to move cursor onto item 【Motion

Parameters Settings】 , then press  to enter into 【Motion Parameters Settings】 interface:




| Motion Parameters Settings      |        |
|---------------------------------|--------|
| → Space Speed(mm/s)             | 0250.0 |
| Cut Jerk(mm/s <sup>3</sup> )    | 040000 |
| Space Jerk(mm/s <sup>3</sup> )  | 050000 |
| Min Acc(mm/s <sup>2</sup> )     | 00100  |
| Cut Acc(mm/s <sup>2</sup> )     | 03000  |
| Space Acc(mm/s <sup>2</sup> )   | 03000  |
| Engrave Acc(mm/s <sup>2</sup> ) | 08000  |
| Start Speed(mm/s)               | 10.0   |
| Speed Factor                    | 2.5    |

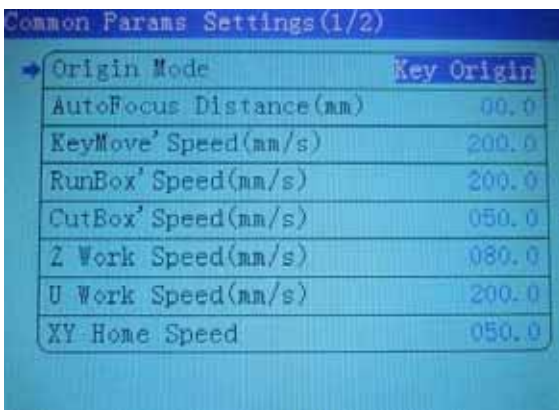
Press  or  to move cursor onto one item

When select a item press  to enter into sub interface to set

#### 8.4.7 Common Params Settings (refer to view 8-4)

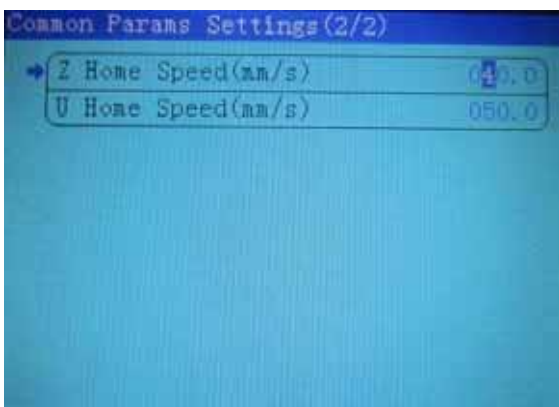
Under the main menu interface, press  or  or  to move cursor onto item 【Common

Params Settings】 , then press  to enter into 【Common Params Settings】 interface:




| Common Params Settings(1/2) |            |
|-----------------------------|------------|
| → Origin Mode               | Key Origin |
| AutoFocus Distance(mm)      | 00.0       |
| KeyMove' Speed(mm/s)        | 200.0      |
| RunBox' Speed(mm/s)         | 200.0      |
| CutBox' Speed(mm/s)         | 050.0      |
| Z Work Speed(mm/s)          | 080.0      |
| U Work Speed(mm/s)          | 200.0      |
| XY-Home Speed               | 050.0      |

Press  to the next page



| Common Params Settings(2/2) |       |
|-----------------------------|-------|
| → Z Home Speed(mm/s)        | 050.0 |
| U Home Speed(mm/s)          | 050.0 |

Press  or  to move cursor onto one item Press  or  to select key origin or





Machine zero or Soft origin, Press the number keys can be set to the other numerical parameters.

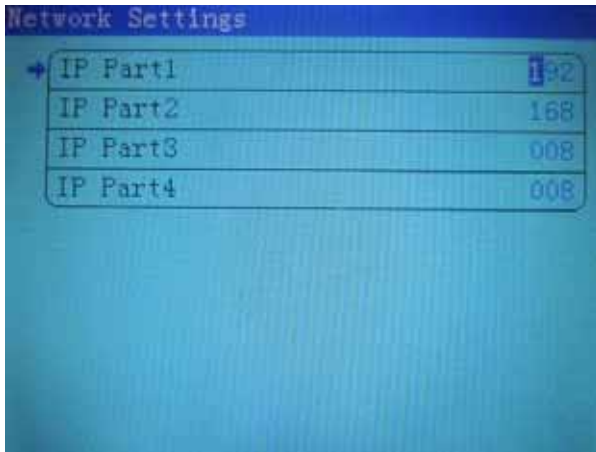
【Key origin】: Take the original point selected by  of LCD panel as beginning.



【Soft origin】: System will work according to the position of data on coordinate of software.

【Machine zero】: Take zero point of machine (limit point) as beginning

#### 8.4.8 Network Config (refer to view 8-4)

Under the main menu interface, press  or  or  to move cursor onto item 【Network config】, and then press  to enter into 【network config】 interface:






Press  or  to move cursor onto one item, Then press the number keys you can modify the value .

( Regarding more content of network communication of computer and control panel, please refer to 3.2.2 Select network communication mode )

#### 8.4.9 Languages (refer to view 8-4)

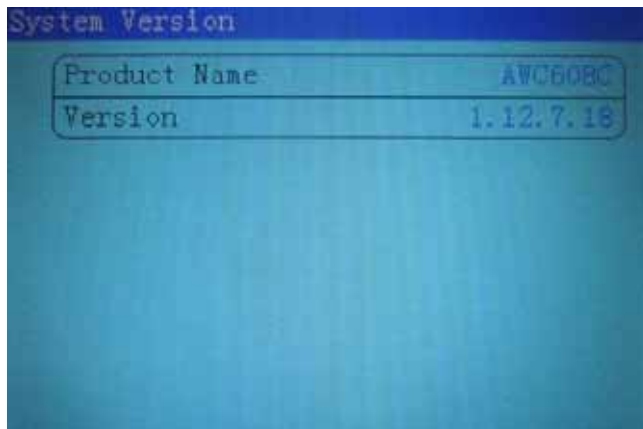
Under the main menu interface, press  or  or  to move cursor onto item 【language】, and then press  to enter into 【language】 interface:



Press  or  to move cursor onto one item and then press .

### 8.4.10 System Version (refer to view 8-4)

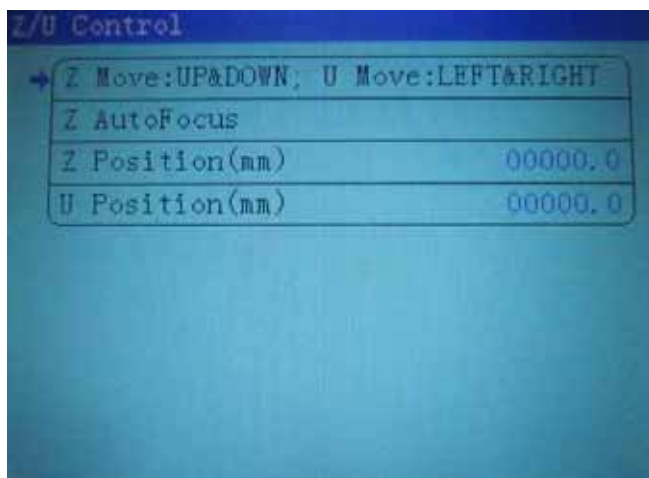
Under the main menu interface, press  or  or  to move cursor onto item 【system version】, press  to enter into 【system version】 interface:




Version of 【Main Board】 can be upgraded by 【UDisk file】 to the newest one. ( Refer to 8.4.1.3 System upgrade file )





### 8.5 Z/U axis





Under the main interface, press :



Press  or  to move cursor to select one item

When select【 Auto focus】and press , Z-axis will move at the speed of 【Z-axis reset speed】(Refer to: 3.3.3.2), stop till touch Z+ limit switch, and then move the distance as in【 Focus distance】in opposite direction.(Refer to: 8.4.2)

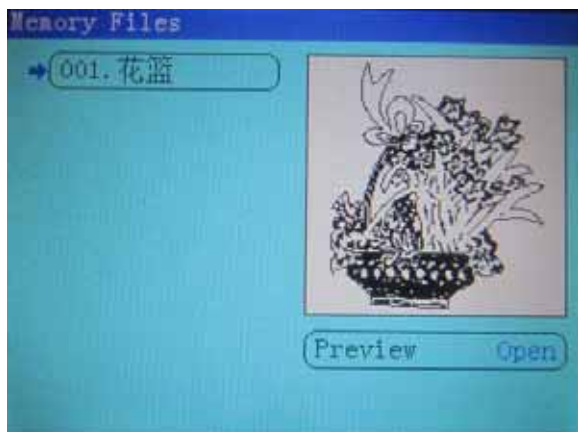
When select 【ZU move】 ,and press  or , Z-axis starts to move, release  or , Z-axis stops moving.

Press  or , U-axis starts to move, release  or , U-axis stops moving.







【Z Position】 or 【U Position】 show Z position or u position

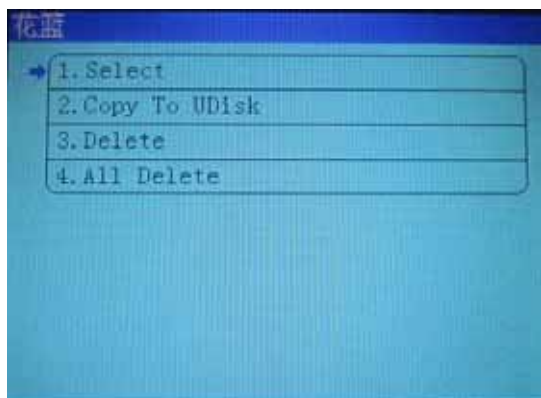
## 8.6 Files system



Under the main interface, press  to enter into 【file】 interface:





In 【file】 interface, it will show all working files saved in the memory of control board.

Press  or  to move cursor on one item ,press  to move cursor on 【Preview】 (the right)and then press  or  to select “open” or close, Press 







Press  or  to move cursor to select one item

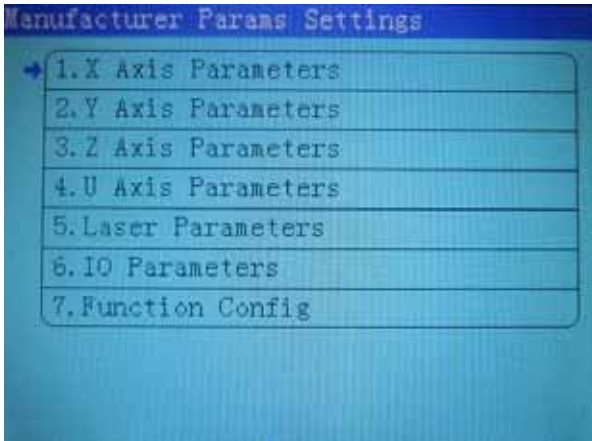
Select 【select】 , and press , system will select files and go back to main interface. In main interface, the file sequence number will be shown in 【file】 ; Press  in main interface will start files output.

Select 【delete】 , and press , then files will be deleted.

Select 【copy to UDisk】 , and press , then files will be copied to UDisk ( UDisk only support FAT32 ) .


## 8.7 Manufacturer params settings

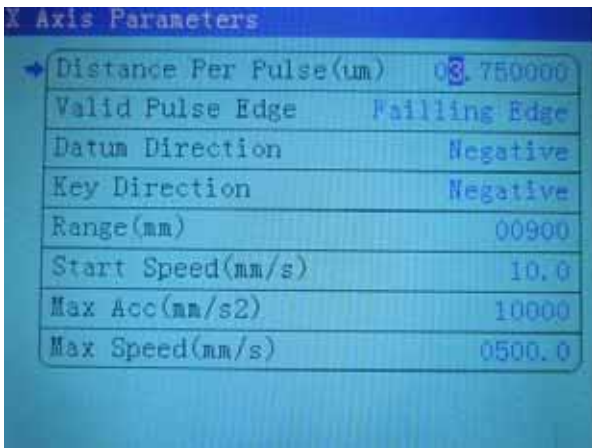
Under the main interface, Hold down the  key, then press the number keys  ,  ,  , , to enter into 【manufacturer params settings】 interface:







Press  or  or the number keys(  to  )to move cursor to select one item

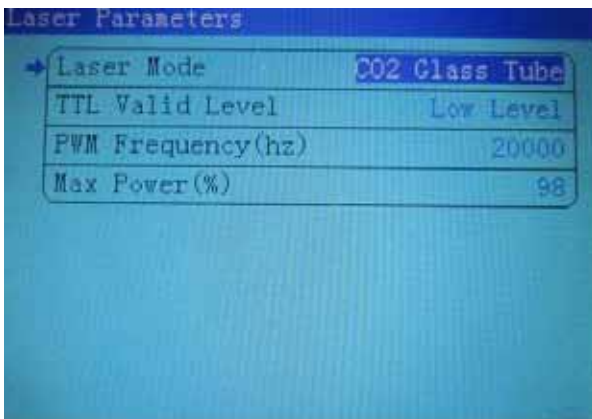
(1) Select **【X Axis Parameters】** / **【Y Axis Parameters】** / **【Z Axis Parameters】** / **【U Axis Parameters】**





and press , to enter into the corresponding sub-interface.



Press  or  to move cursor to select one item, Press  or  or the number keys to Complete parameters


(2) Select **【Laser Parameters】** and press , to enter into the corresponding sub-interface.

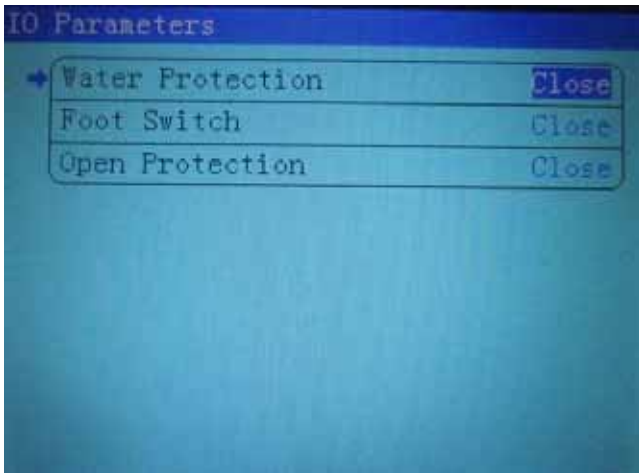






Press  or  to move cursor to select one item, Press  or  or the number keys to



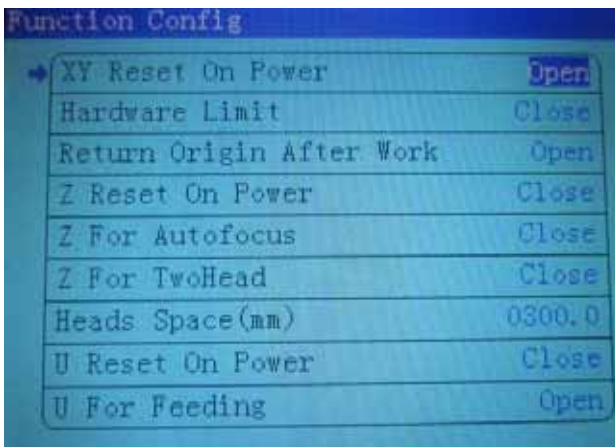
## Complete parameters




(3) Select 【I/O Parameters】 and press , to enter into I the corresponding sub-interface.



Press  or  to move cursor to select one item, Press  or  to Complete parameters

(4) Select 【Function Config】 and press , to enter into I the corresponding sub-interface.



Press  or  to move cursor to select one item, Press  or  to Complete parameters